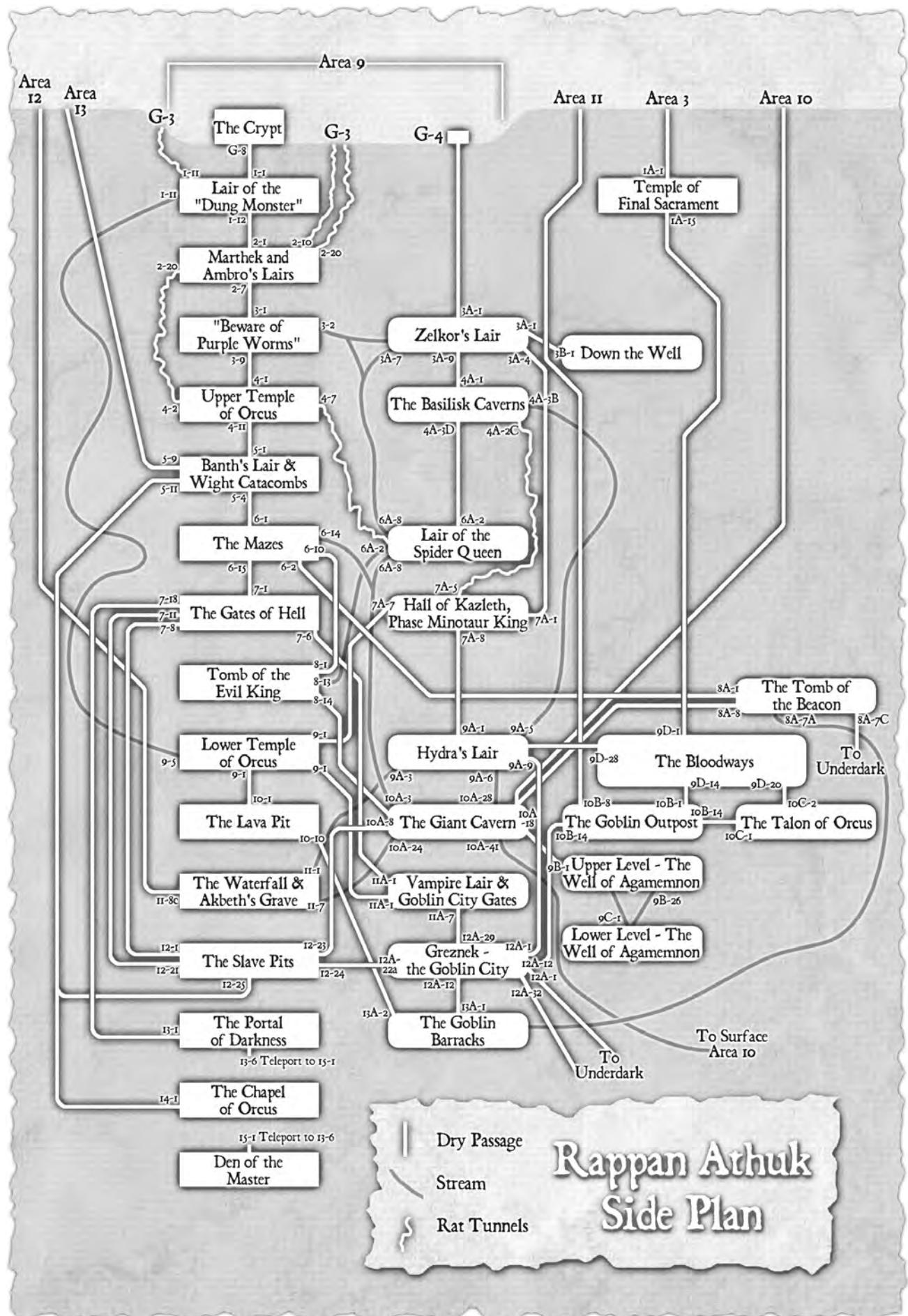




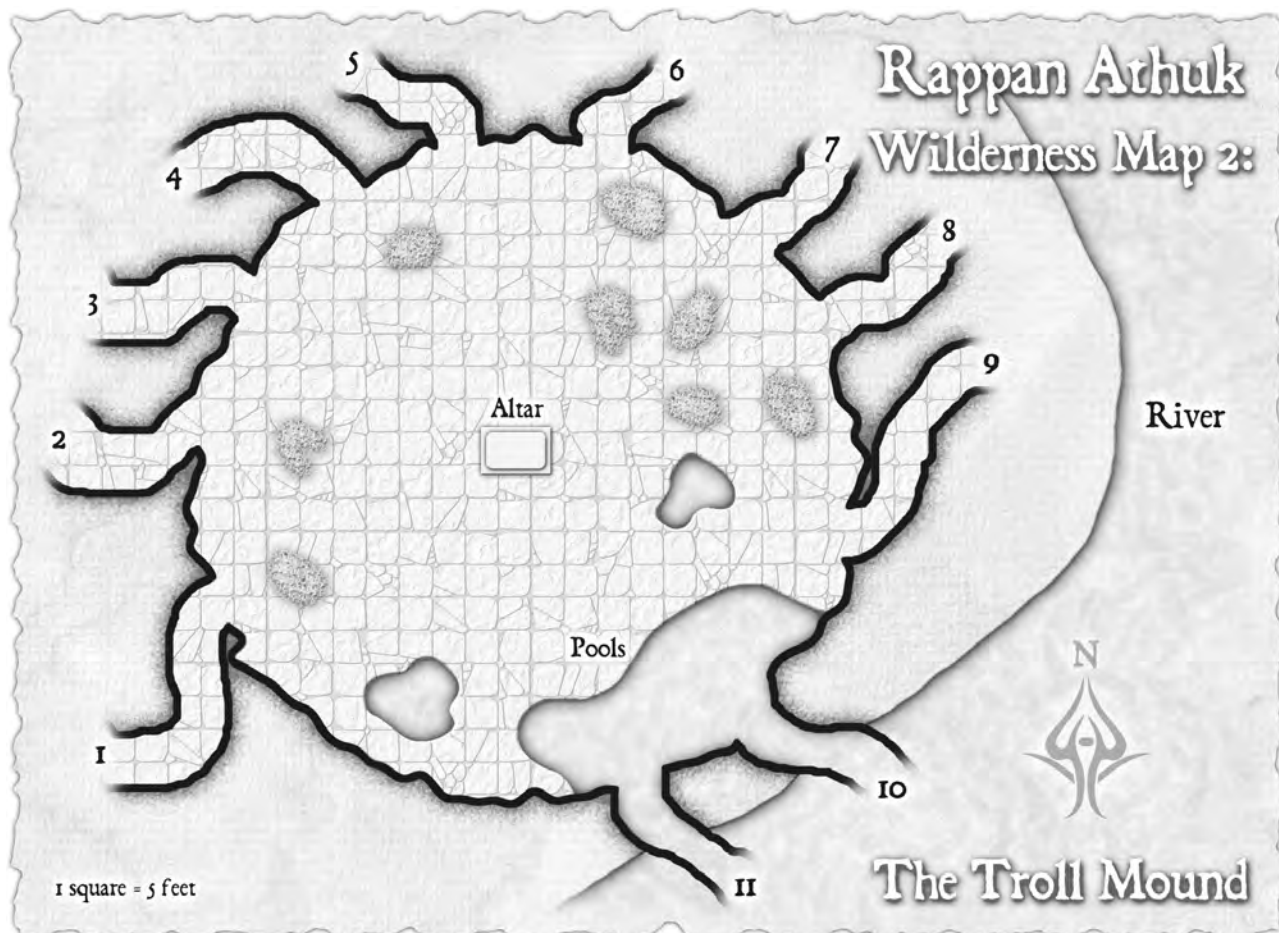
BOOK THREE:
**PATHWAYS TO
DAMNATION**

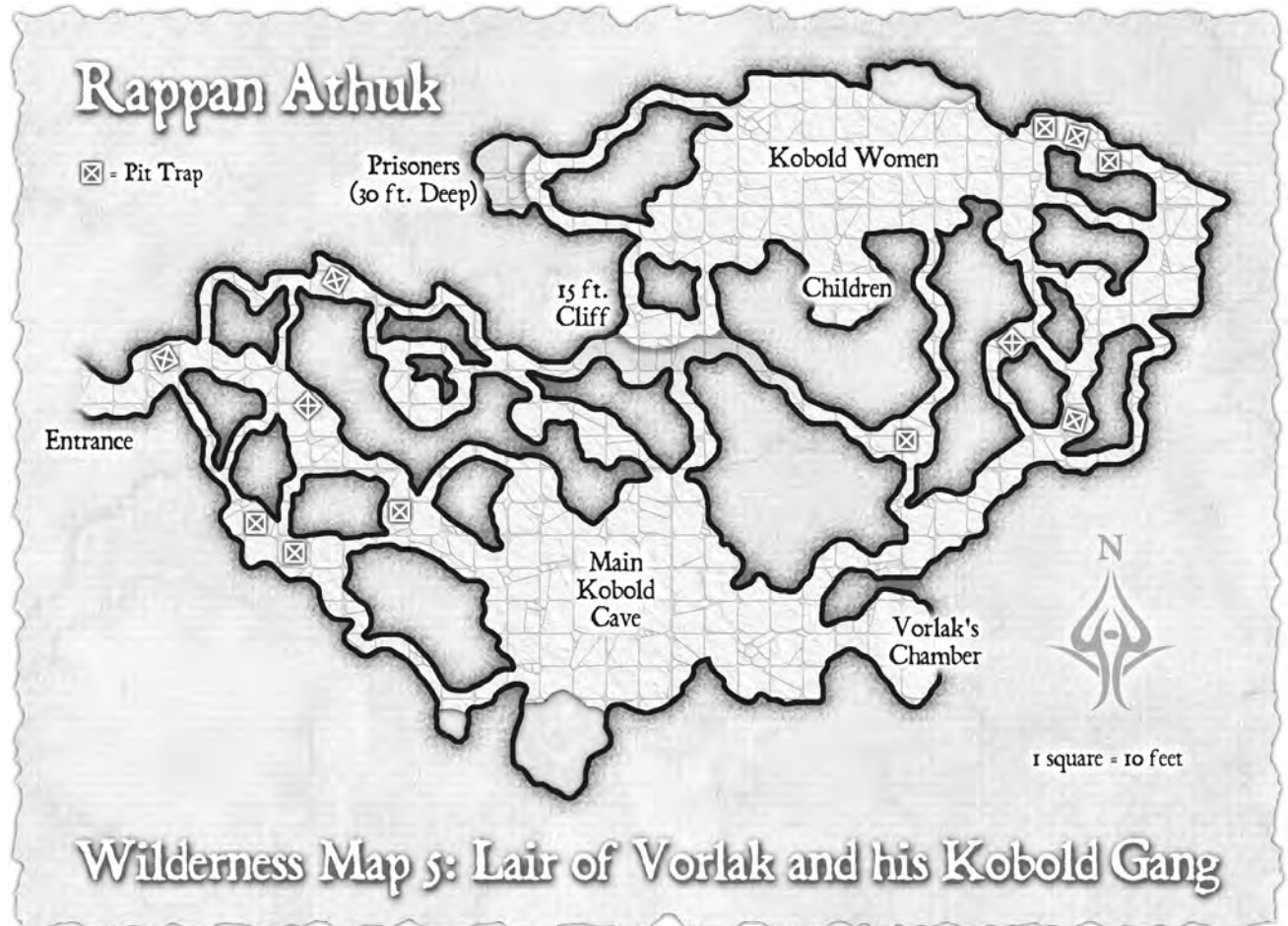
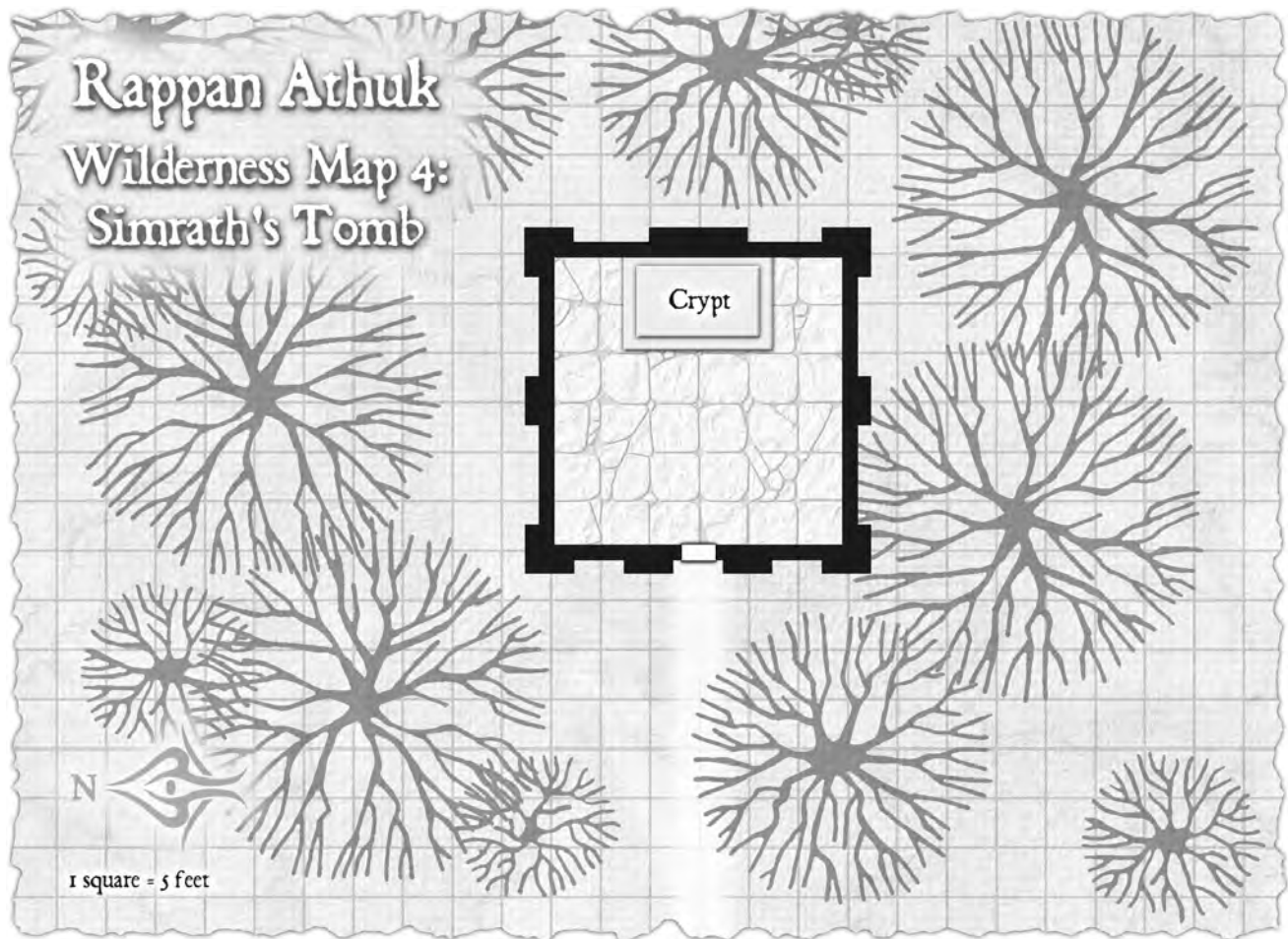


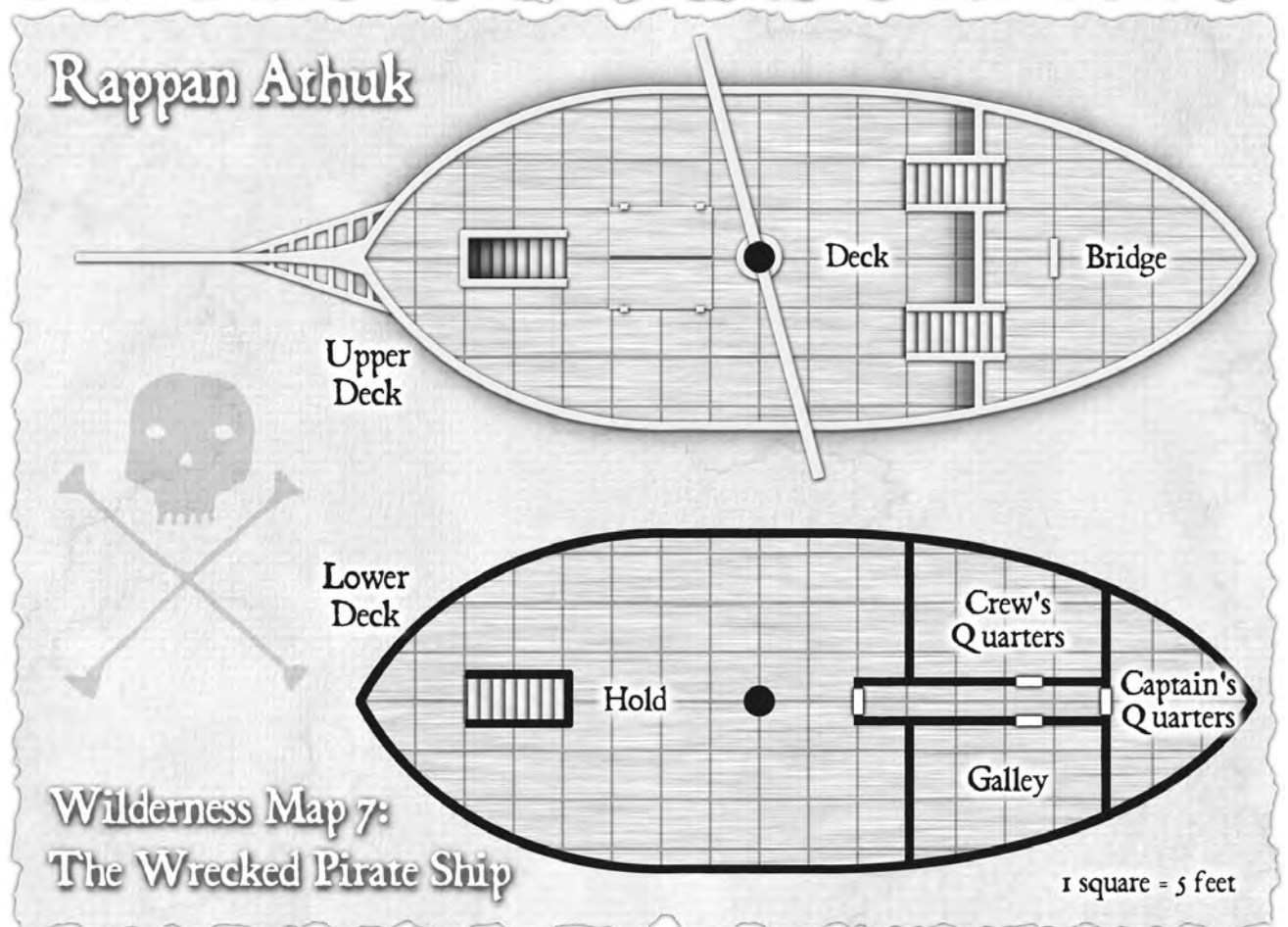
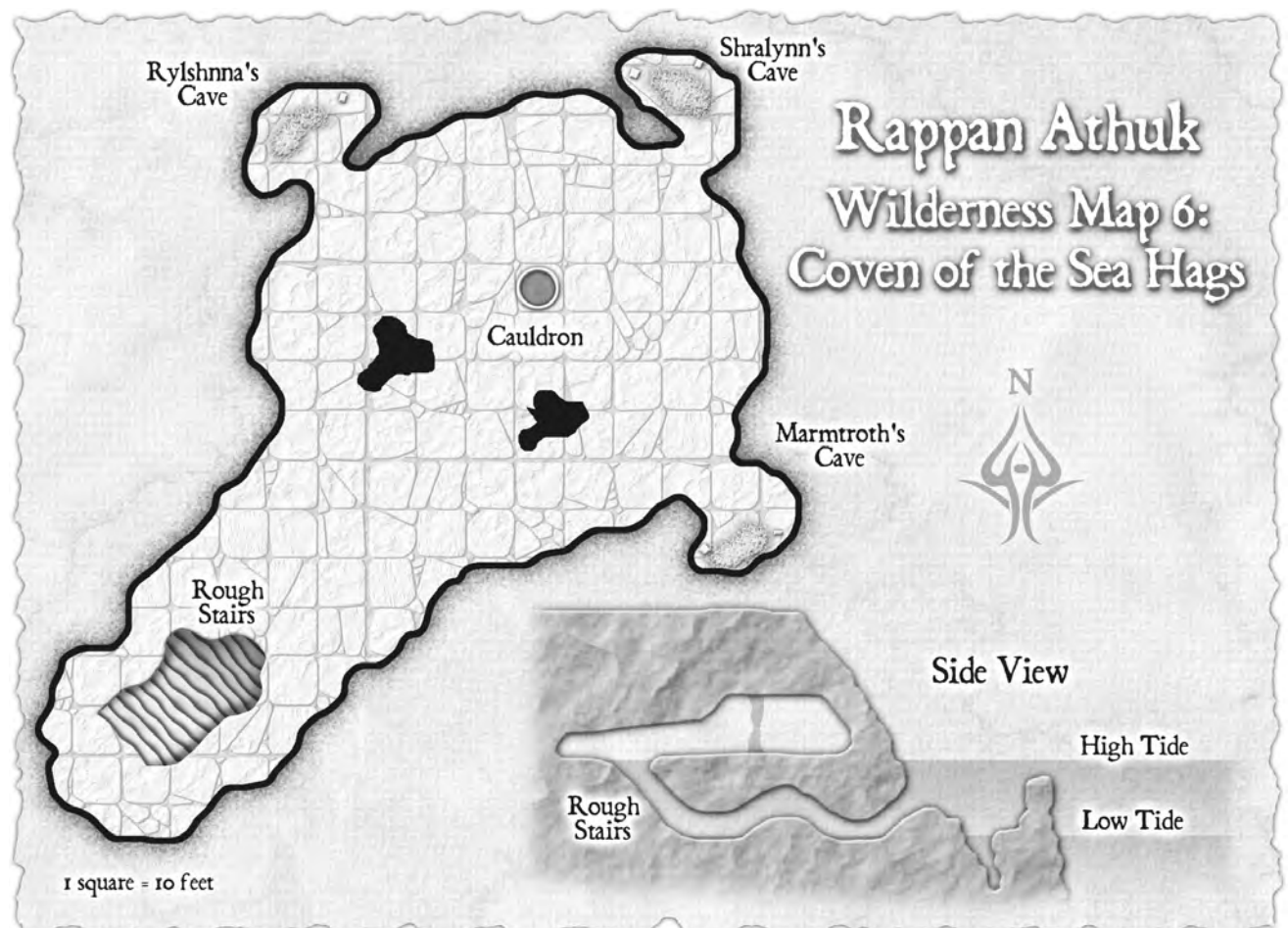
**RAPPAN AT'HUK
RELOADED**

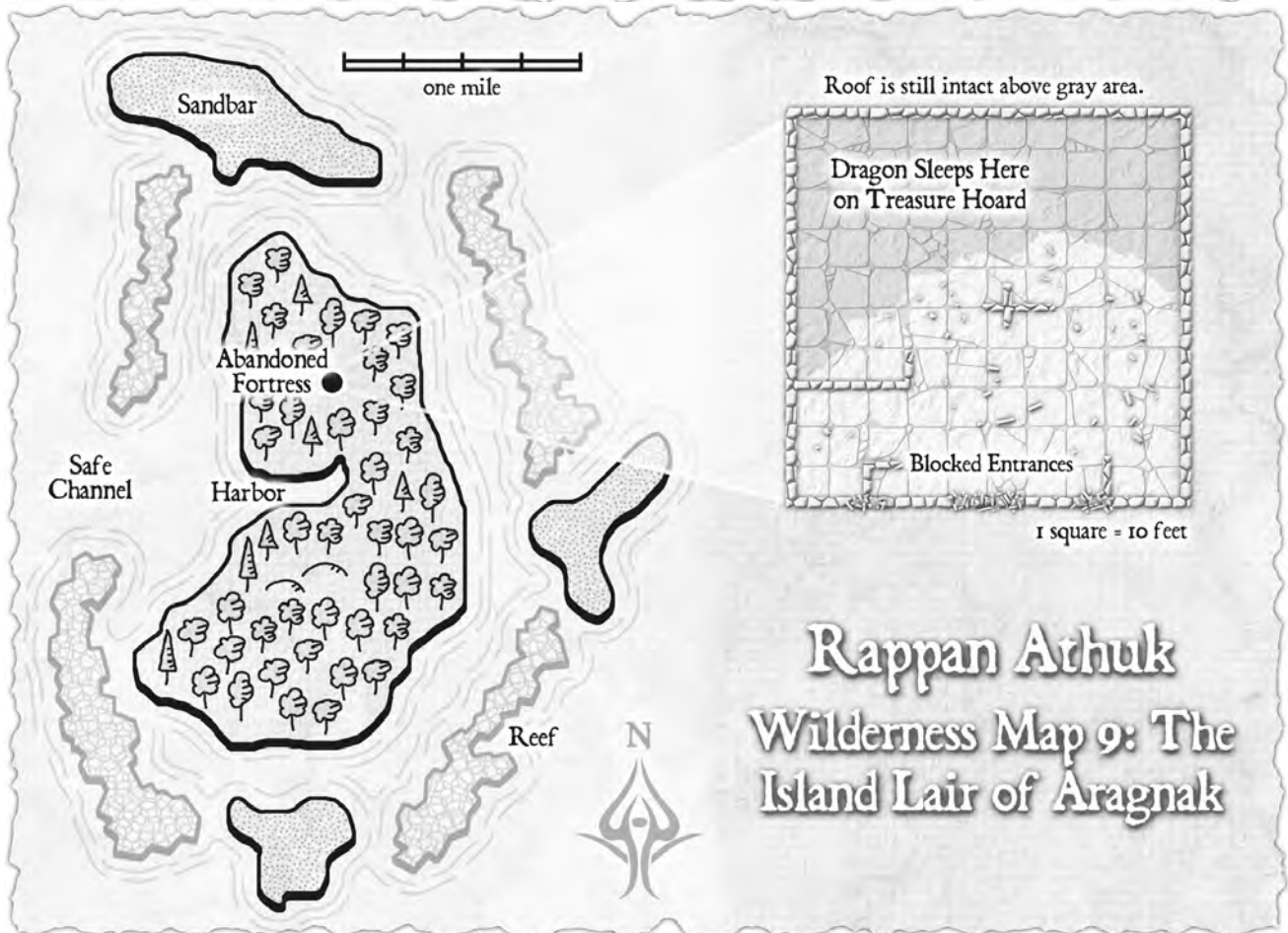
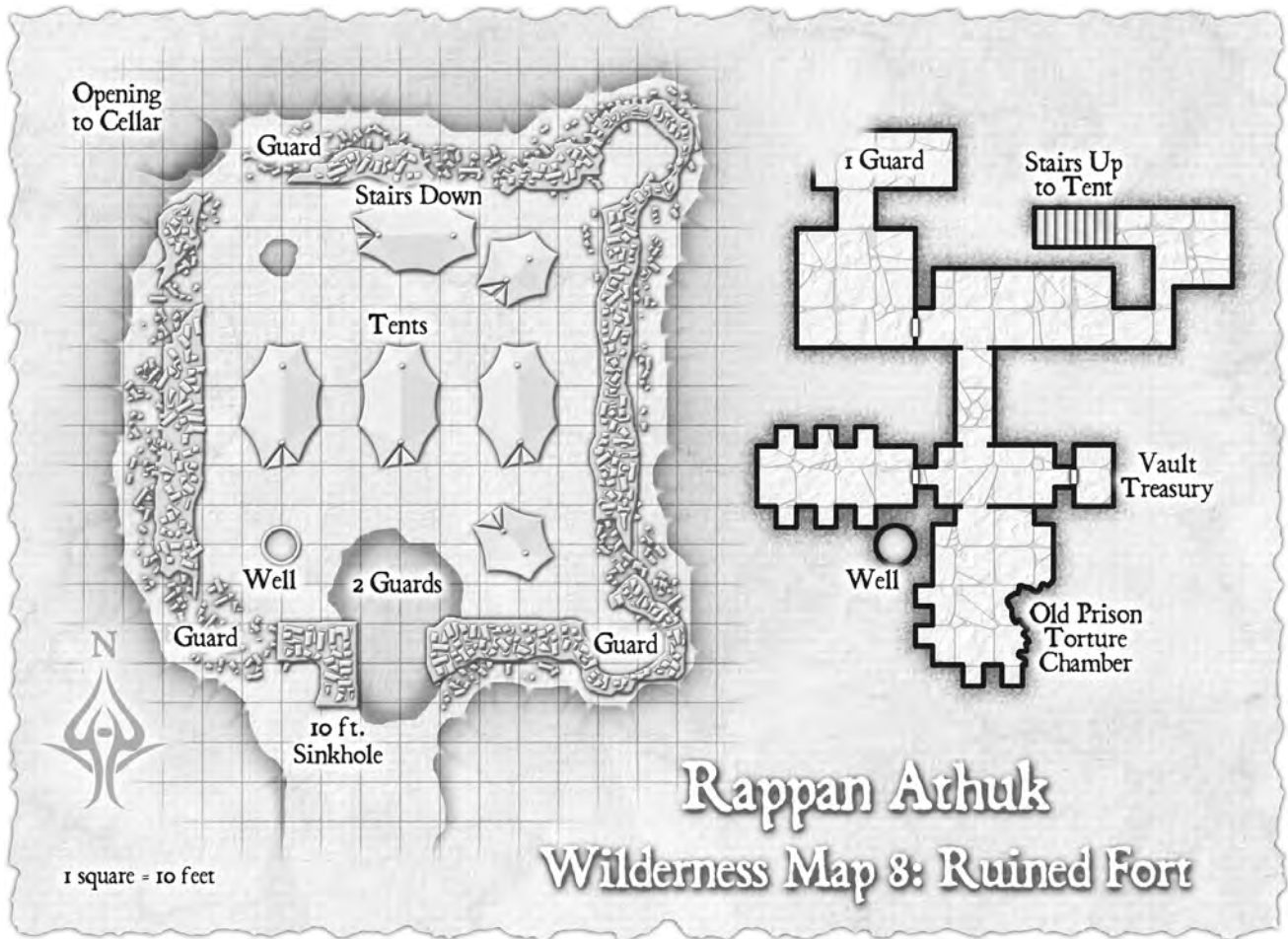






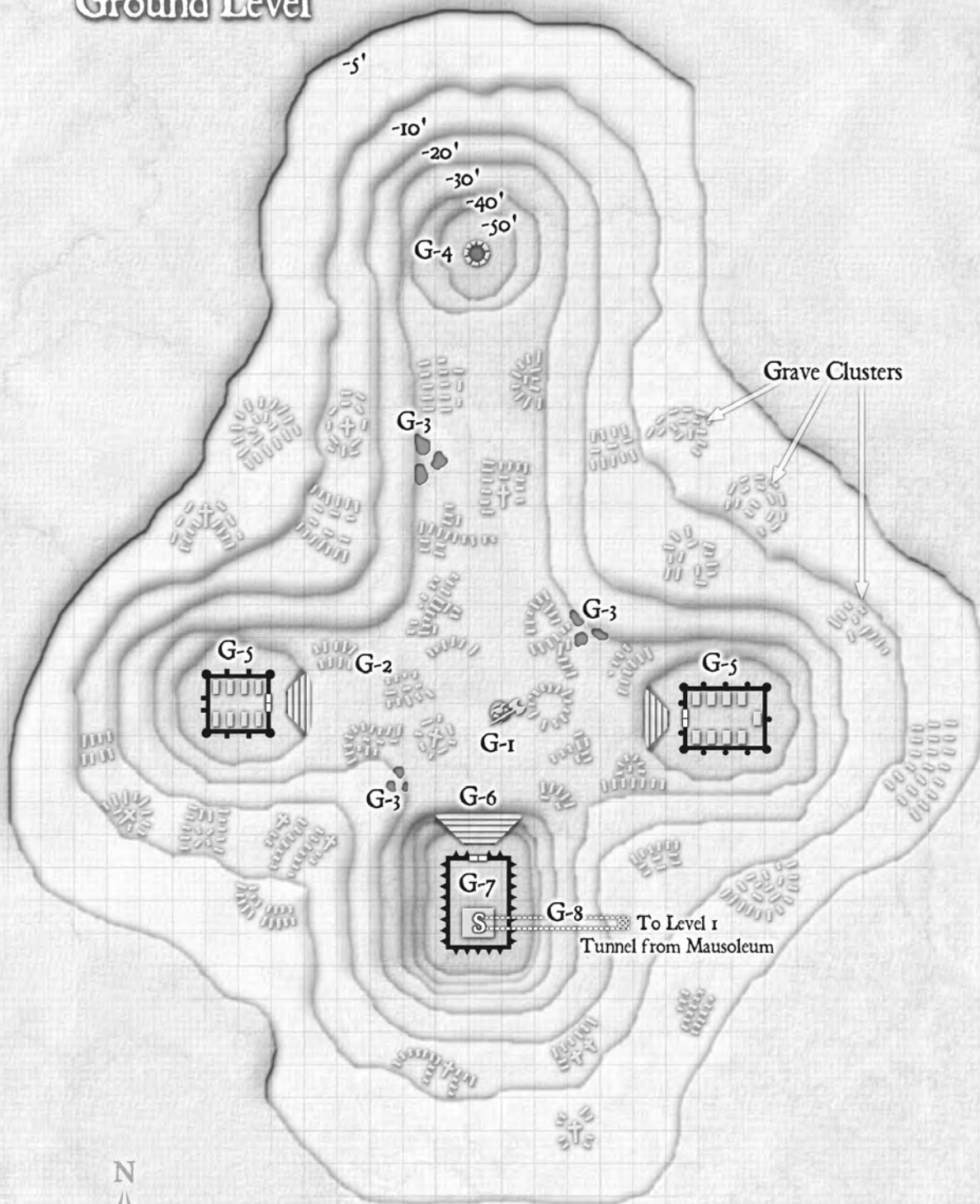






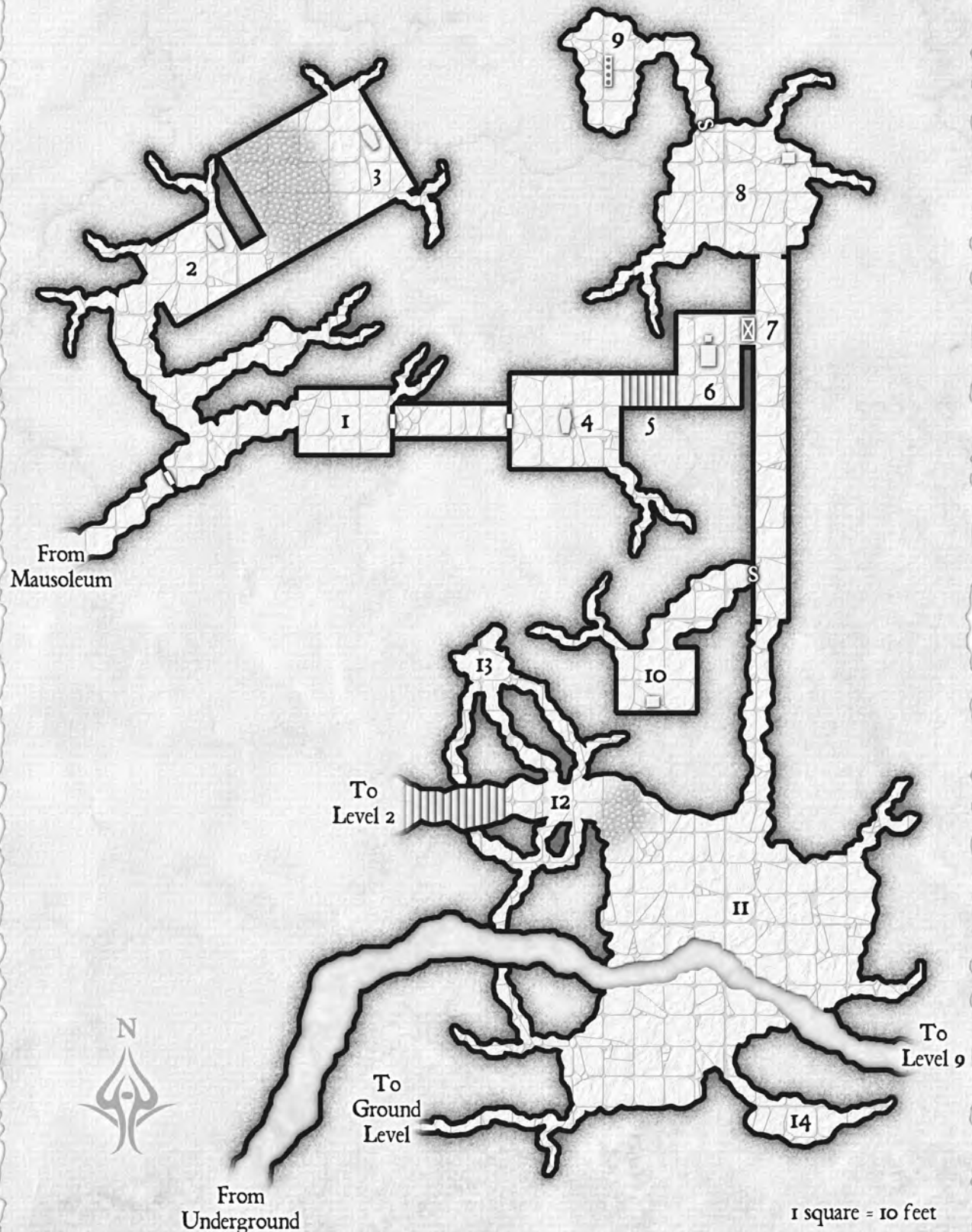
Rappan Athuk

Ground Level



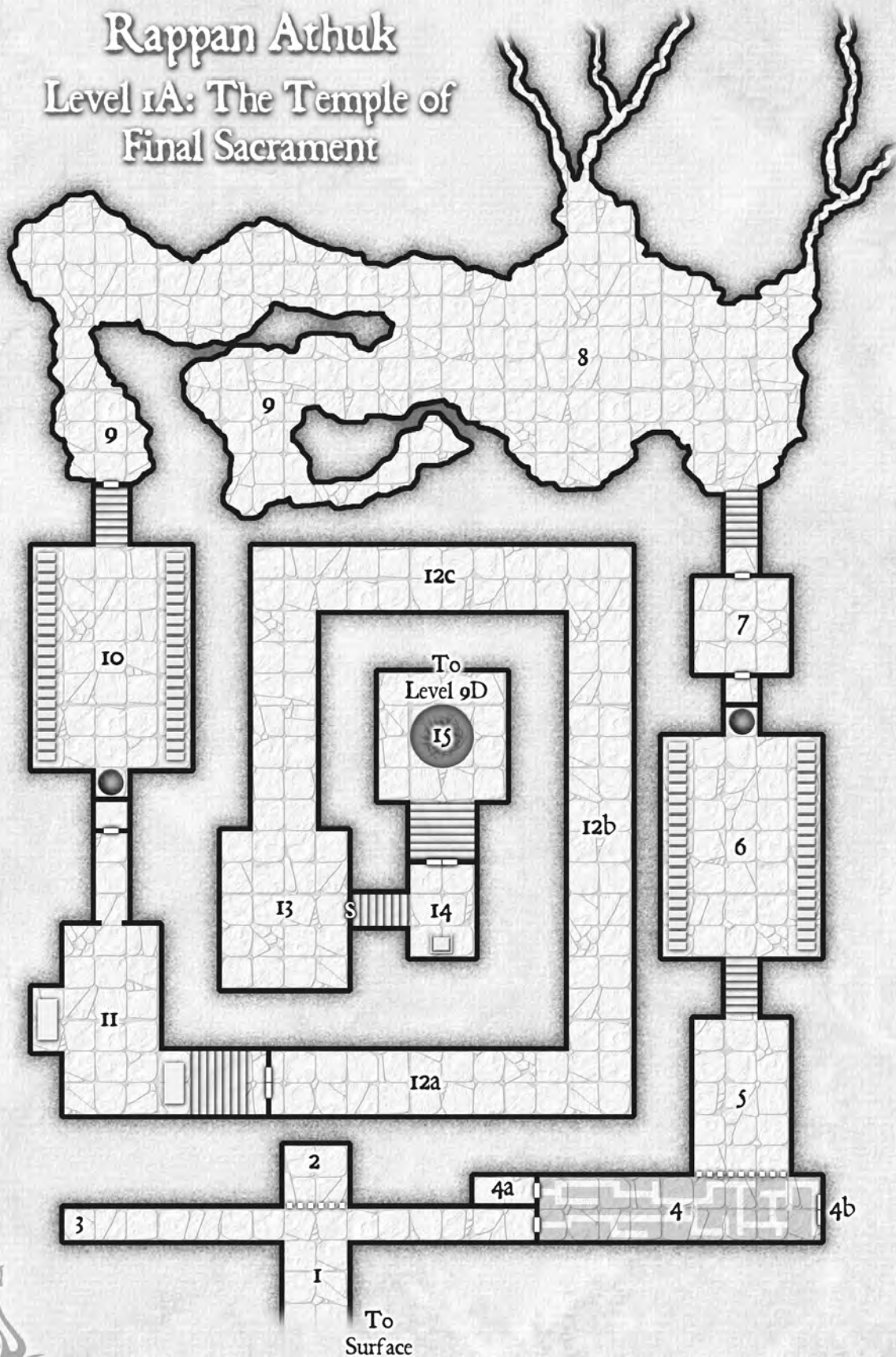
Rappan Athuk

Level 1: The Lair of the "Dung Monster"



Rappan Athuk

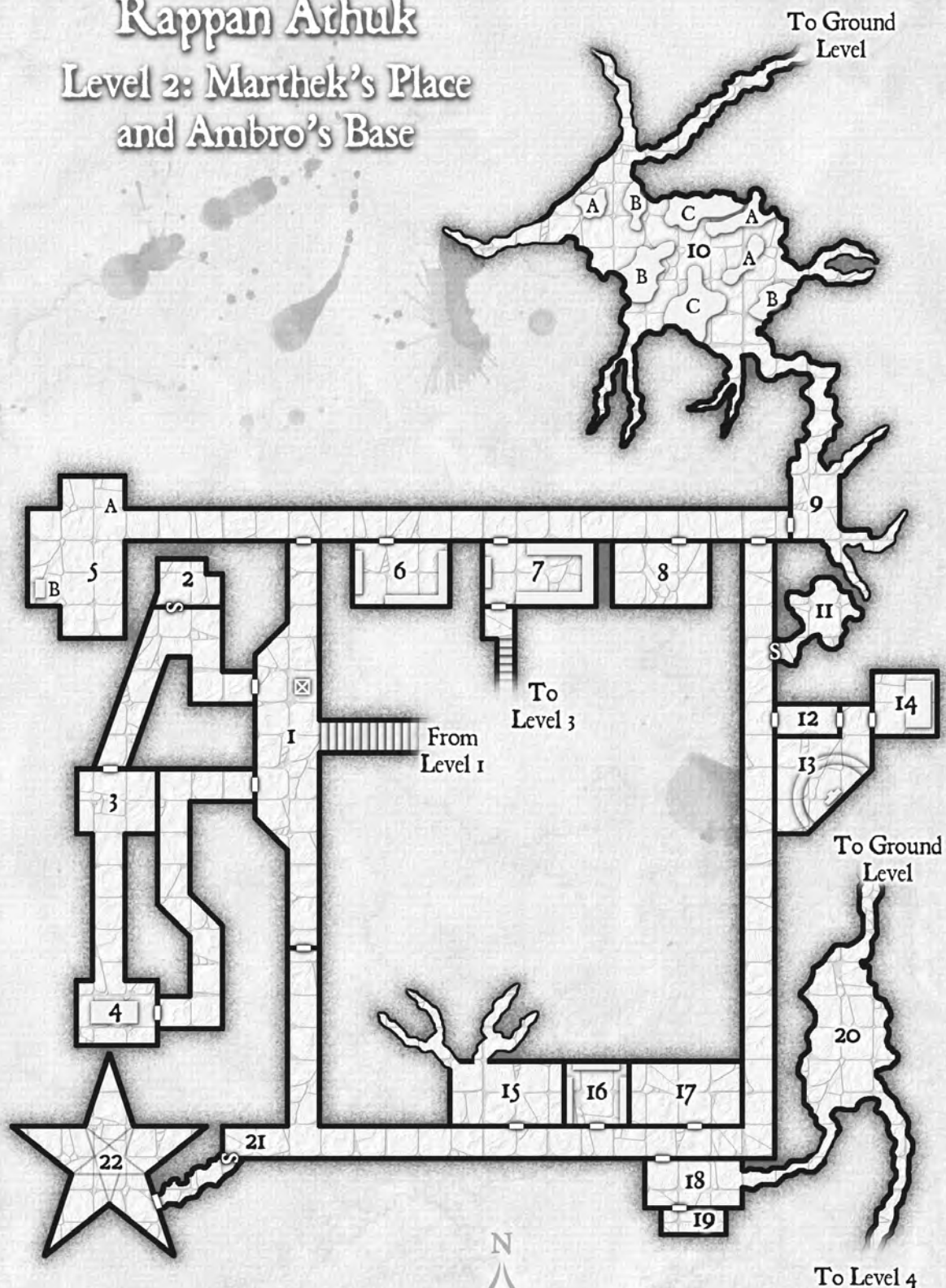
Level 1A: The Temple of Final Sacrament

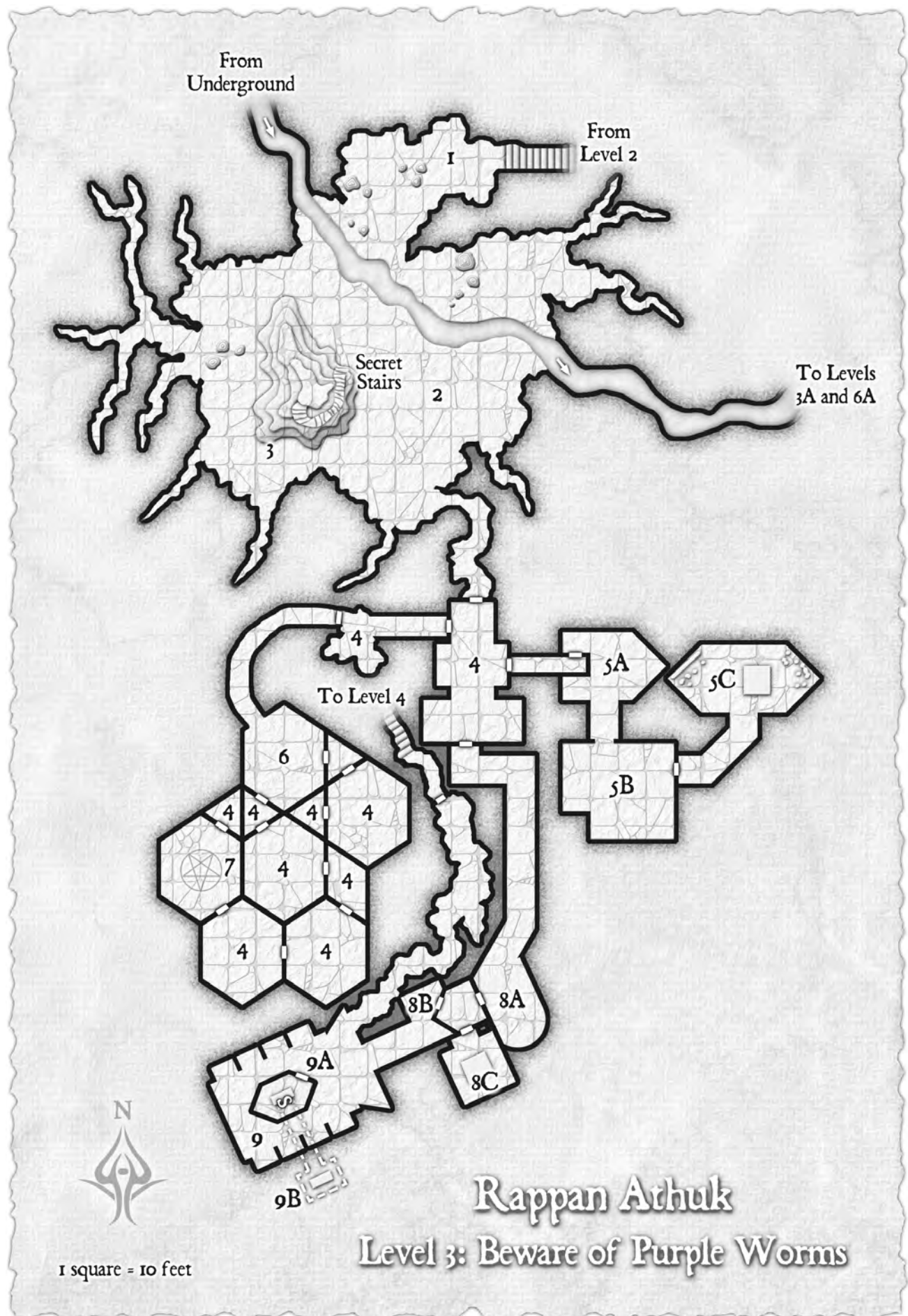


1 square = 10 feet

Rappan Athuk

Level 2: Marthek's Place and Ambro's Base

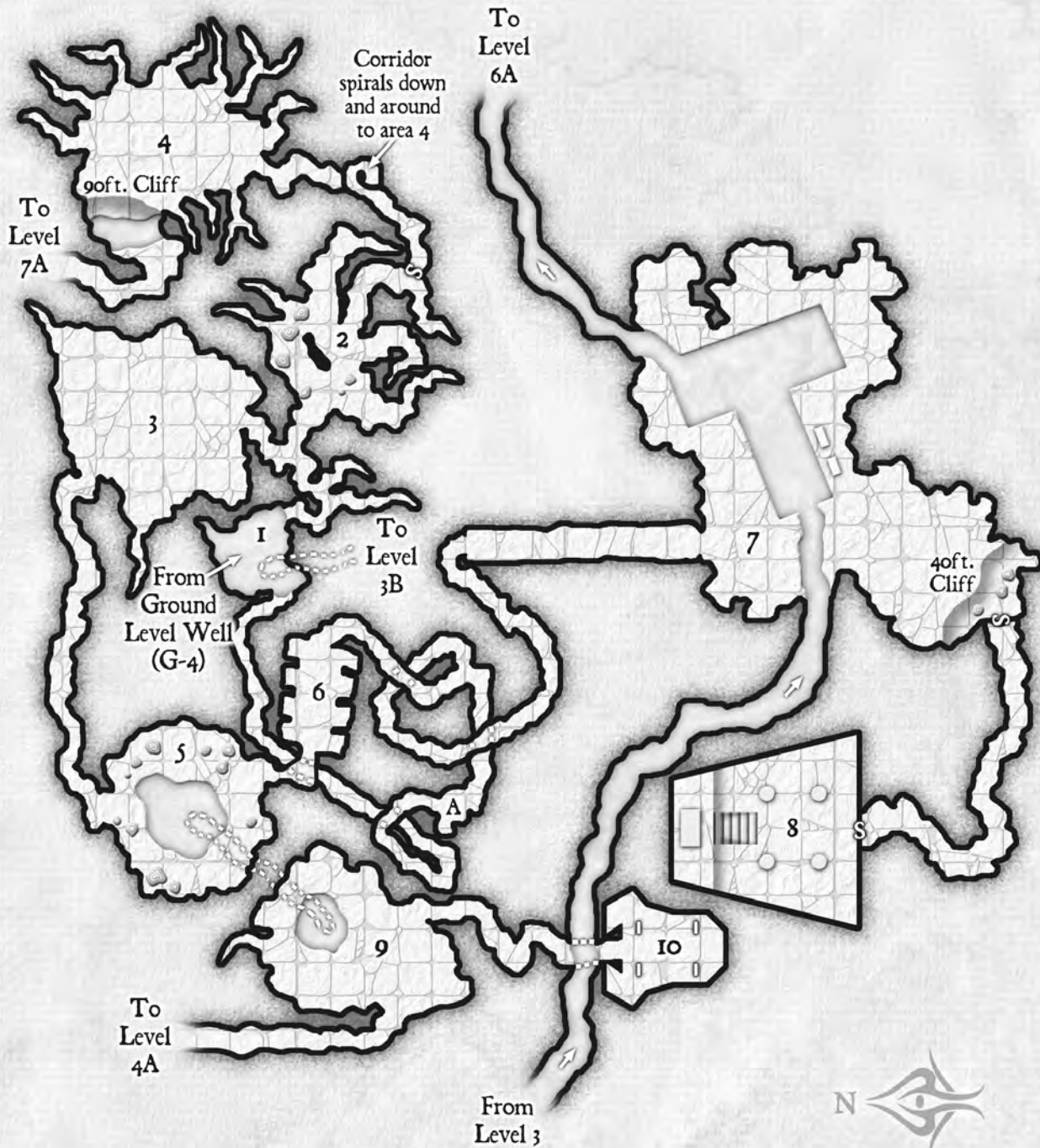


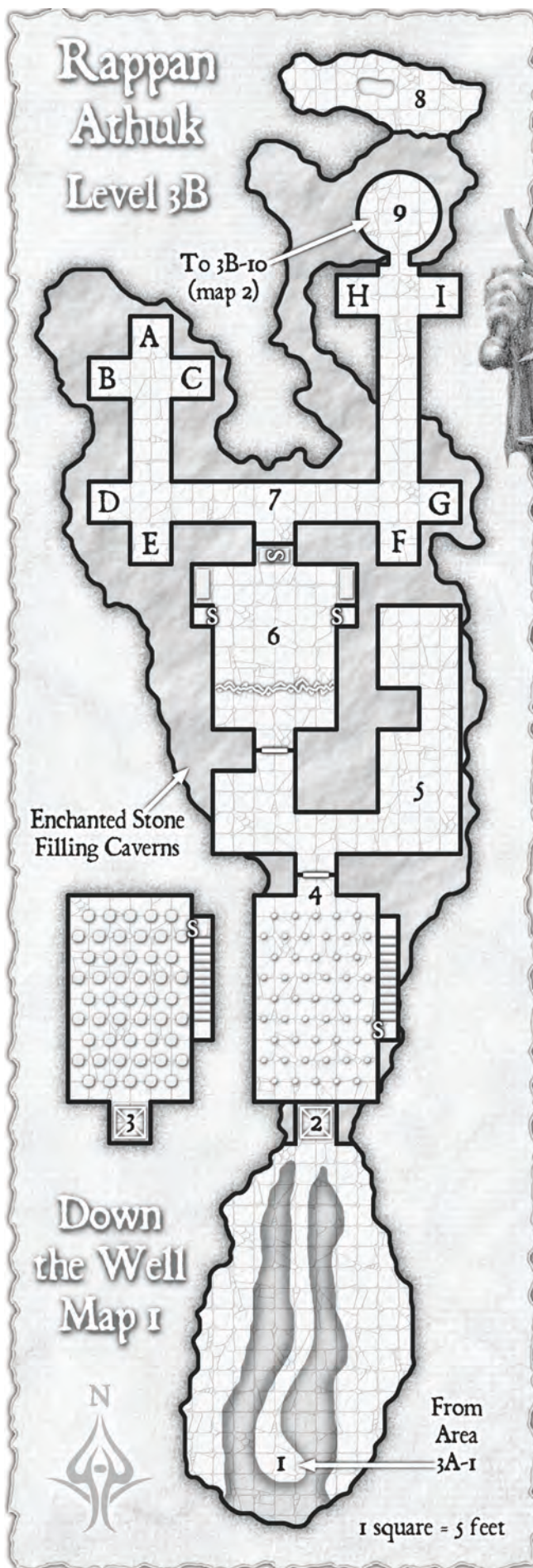


Rappan Athuk

Level 3A: Zelkor's Lair

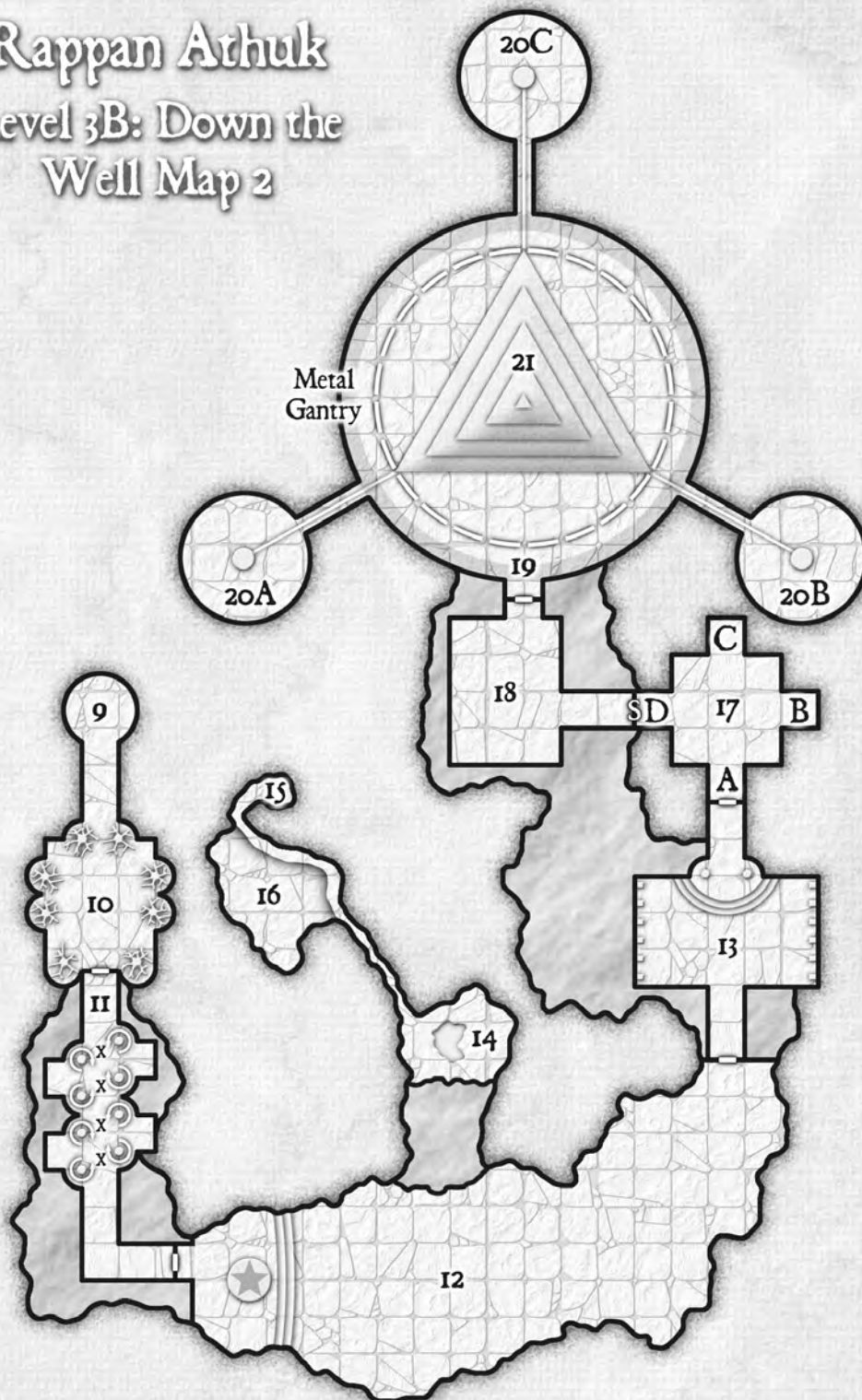
"The Well"





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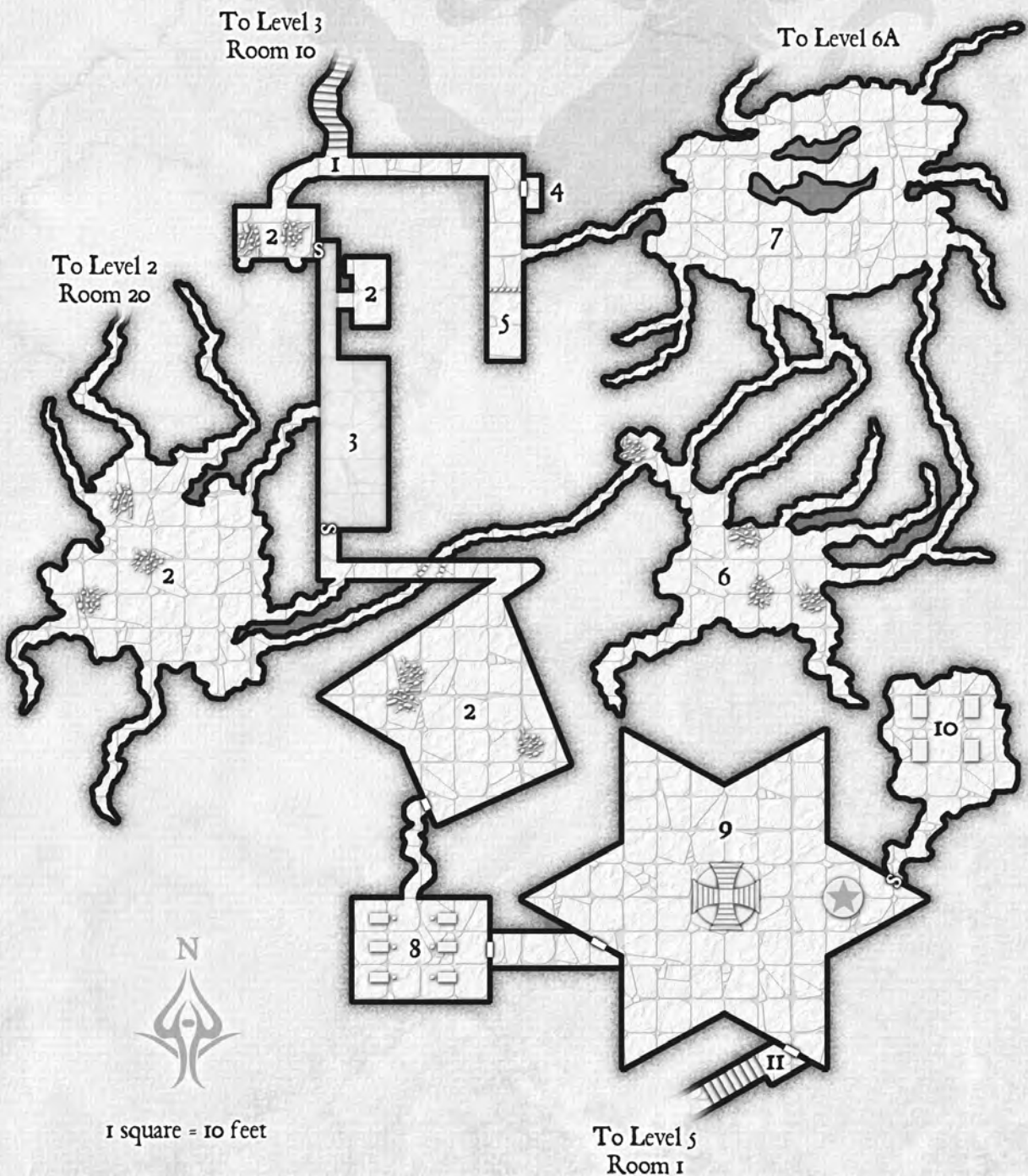
Level 3B: Down the Well Map 2

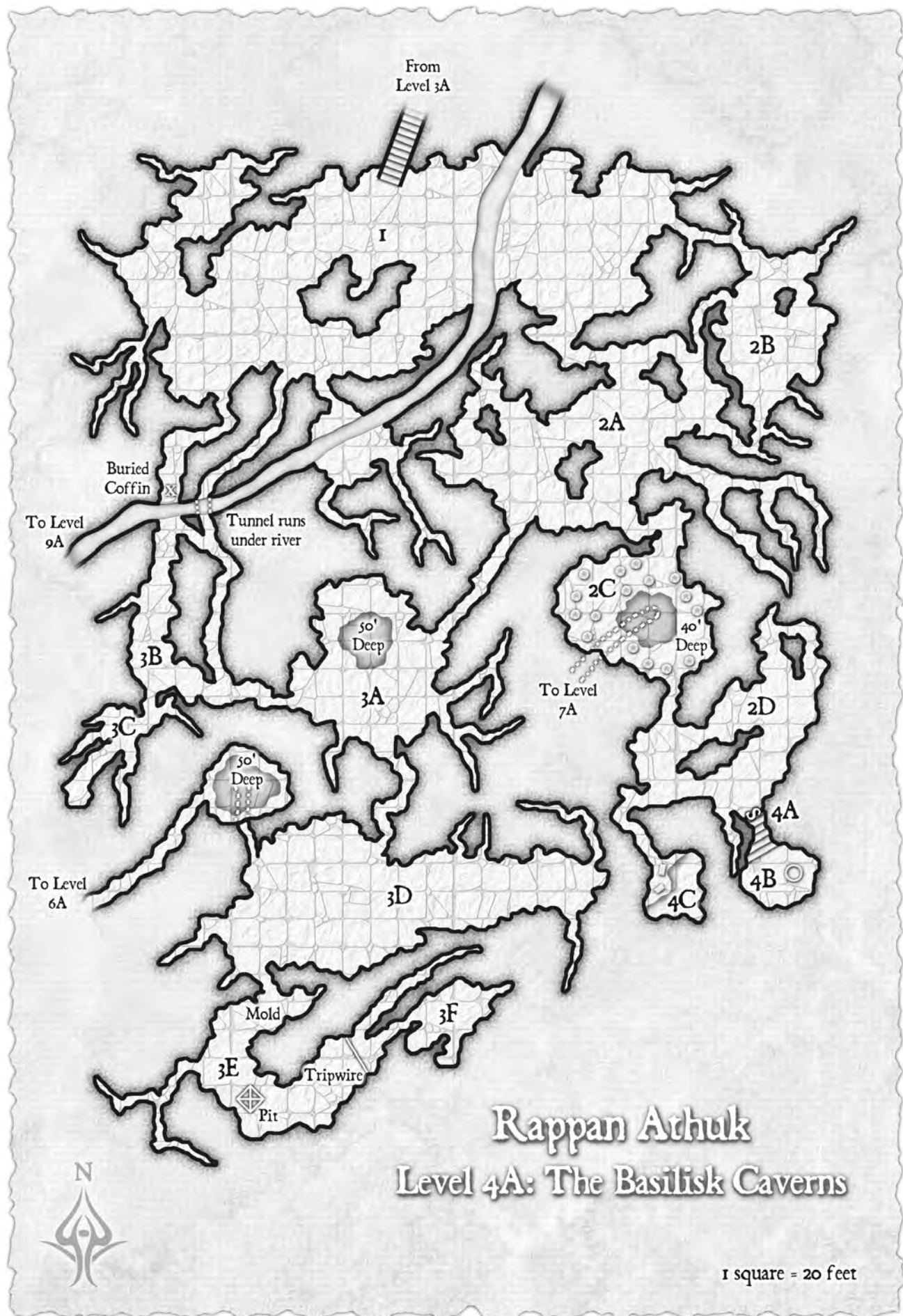


1 square = 10 feet

Rappan Athuk

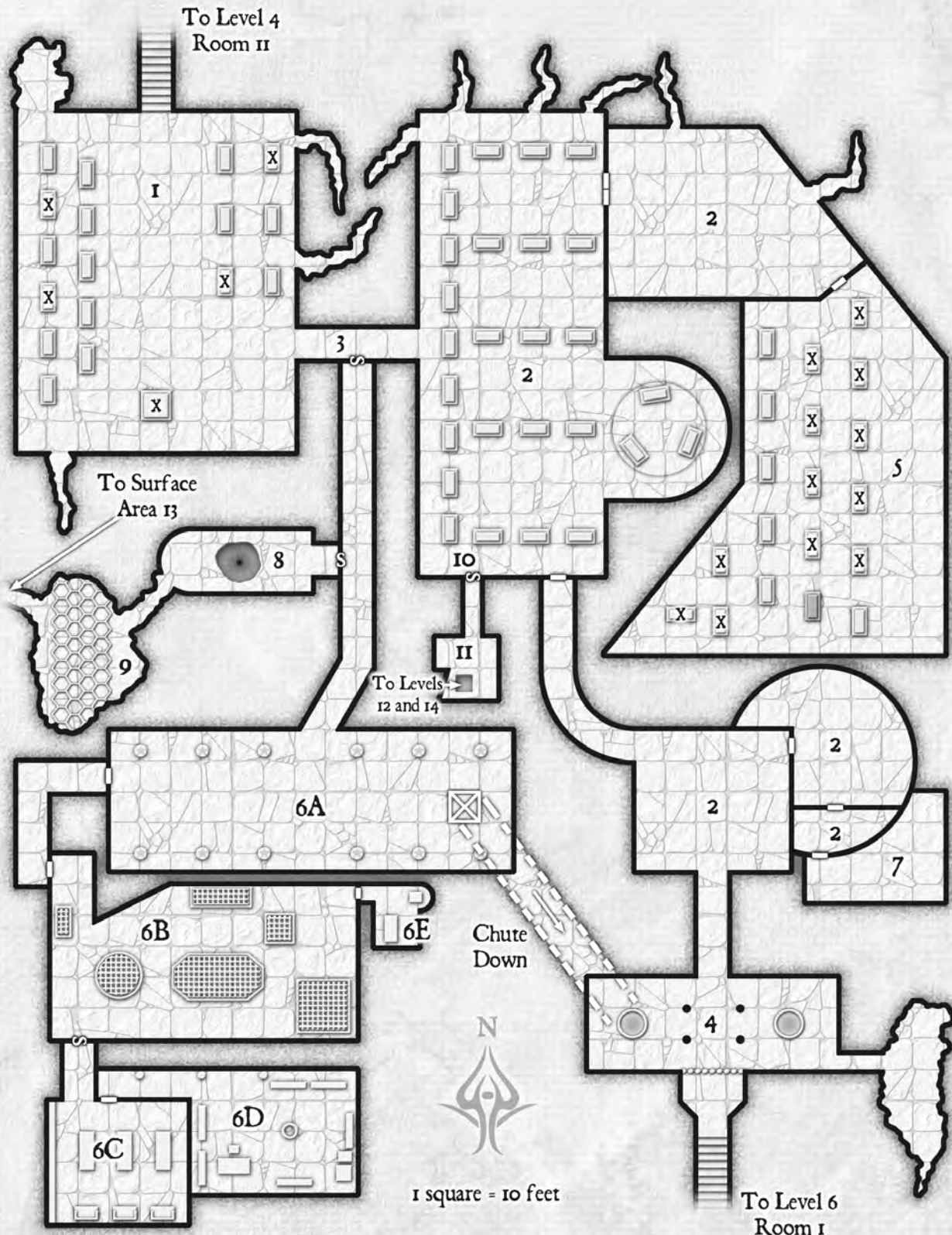
Level 4: The Upper Temple of Orcus





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Level 5: Banth's Lair and the Wight Caracombs



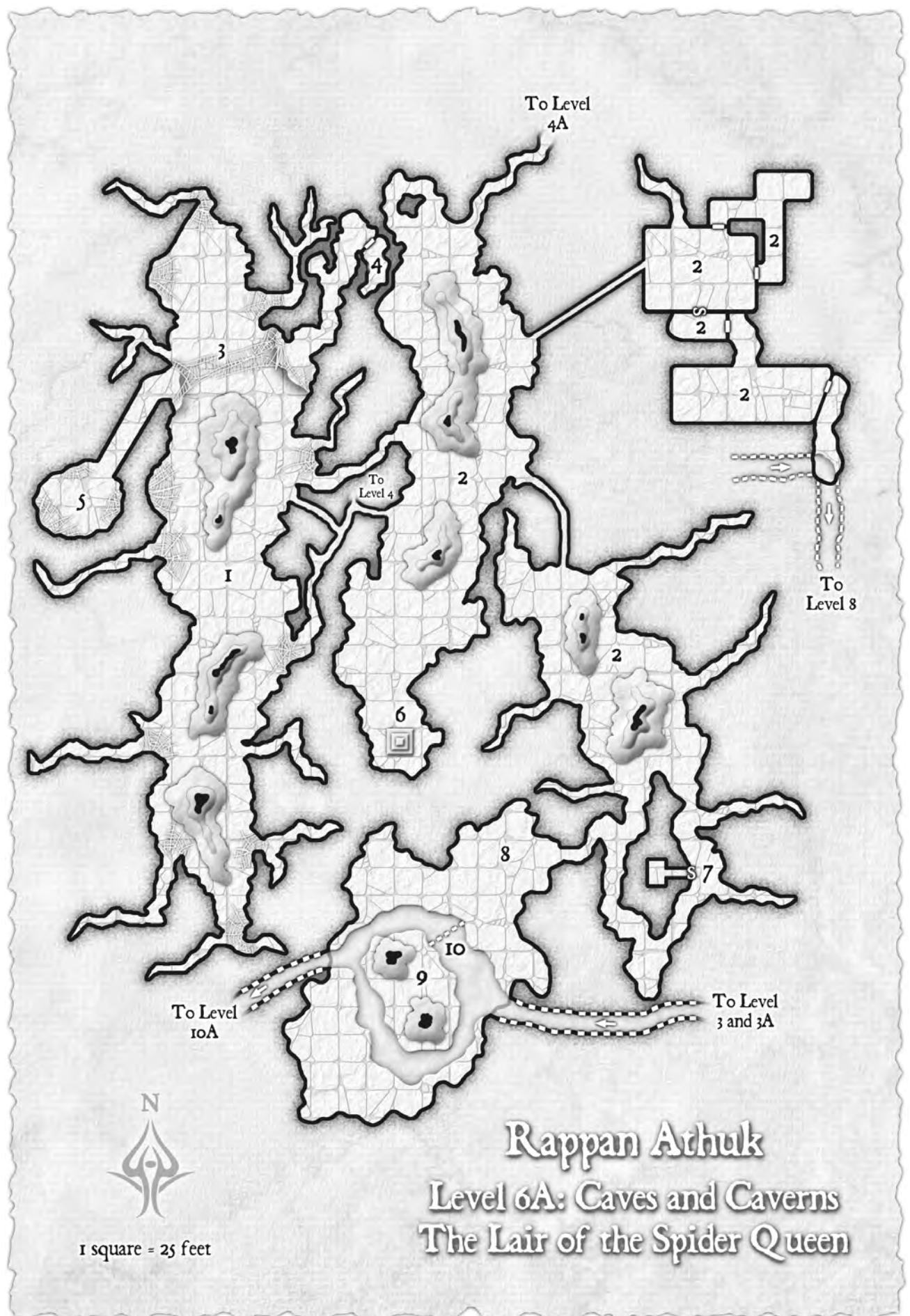
Rappan Athuk

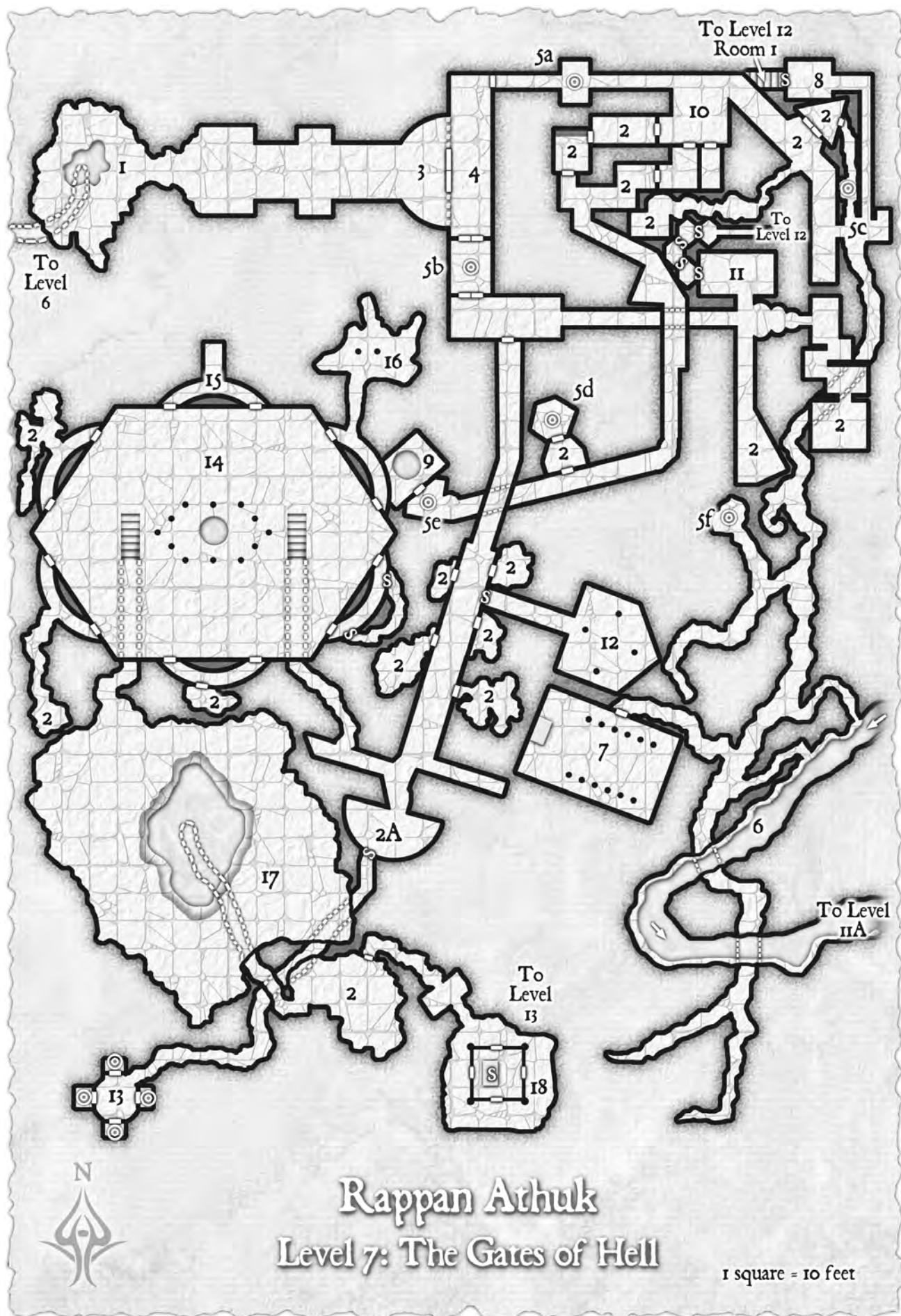
Level 6: The Maze



1 square = 10 feet

Note: Actual mazes (2) are larger than the indicated areas.

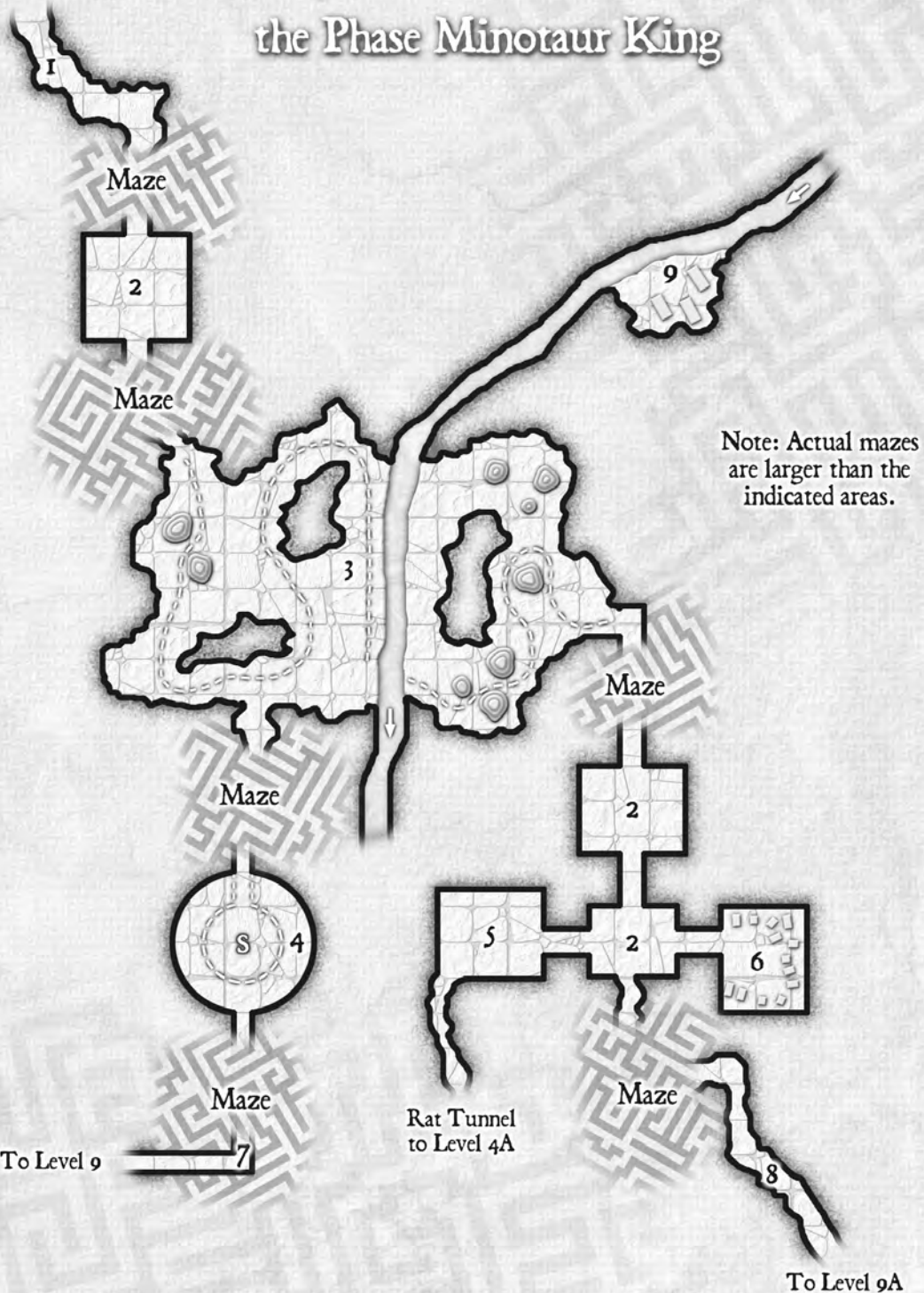


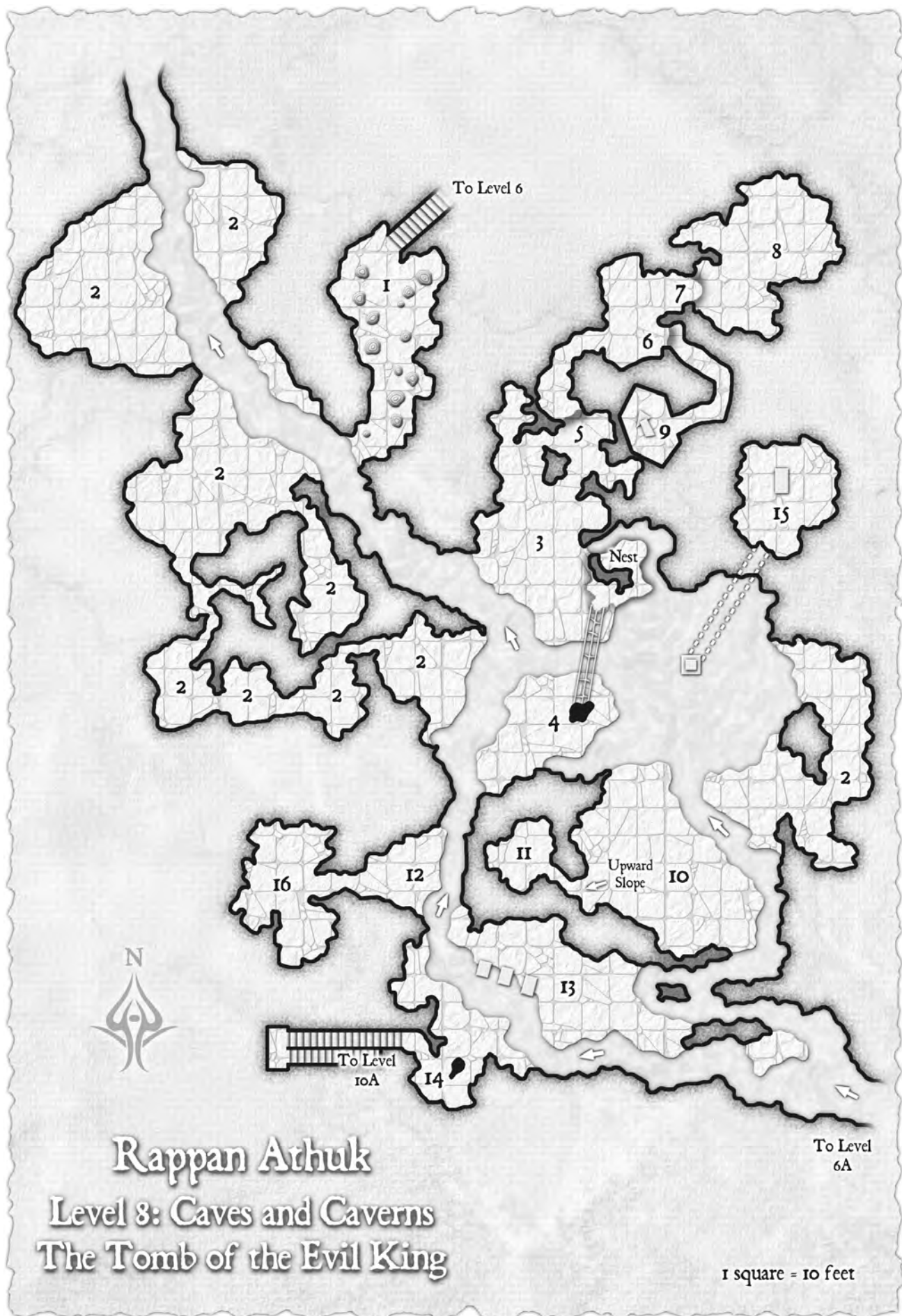


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Level 7A: The Hall of Kaleth, the Phase Minotaur King

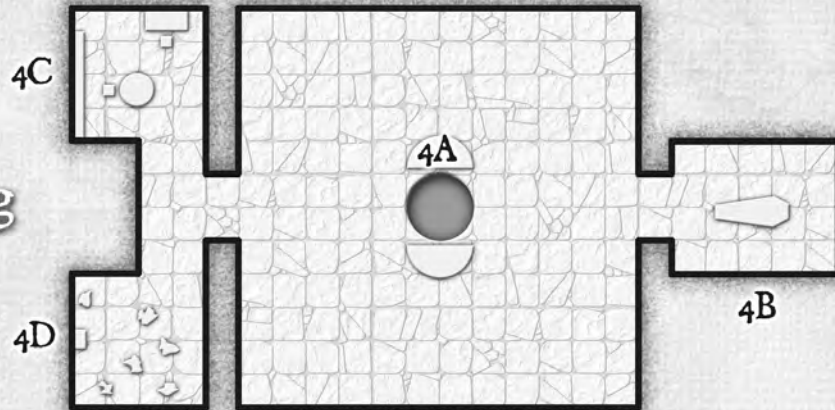
To Level 3A
Room 4





The Tomb of Auris Veng

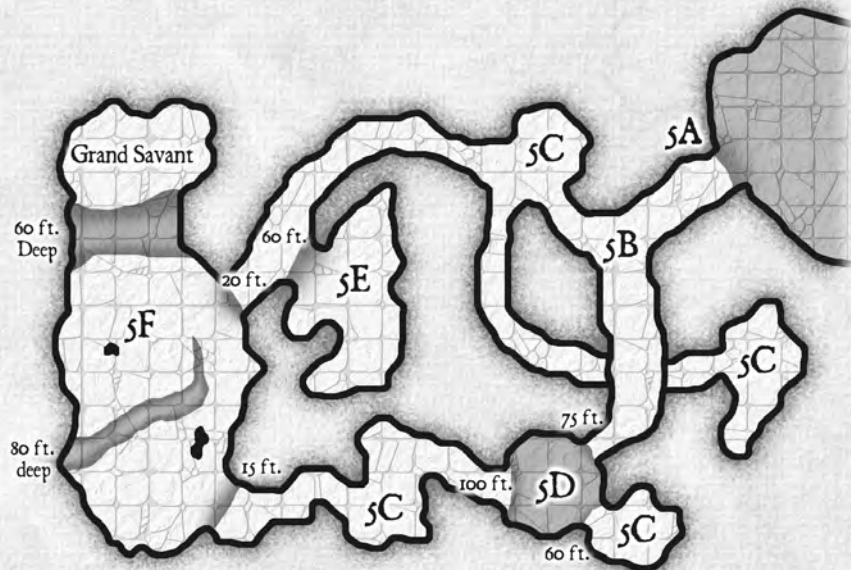
(Area 8A-4)



1 square = 5 feet

Blood Orchid Nest

(Area 8A-5)



1 square = 10 feet

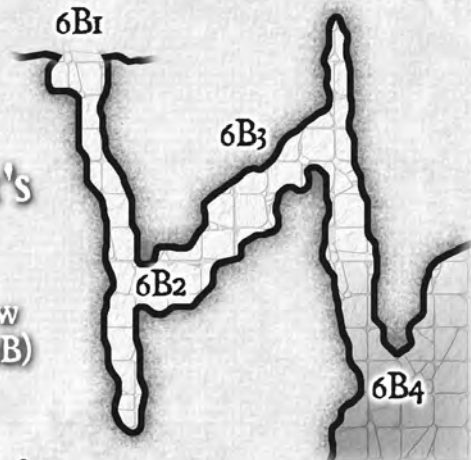
Rappan Athuk

Level 8A: Tomb of the Beacon

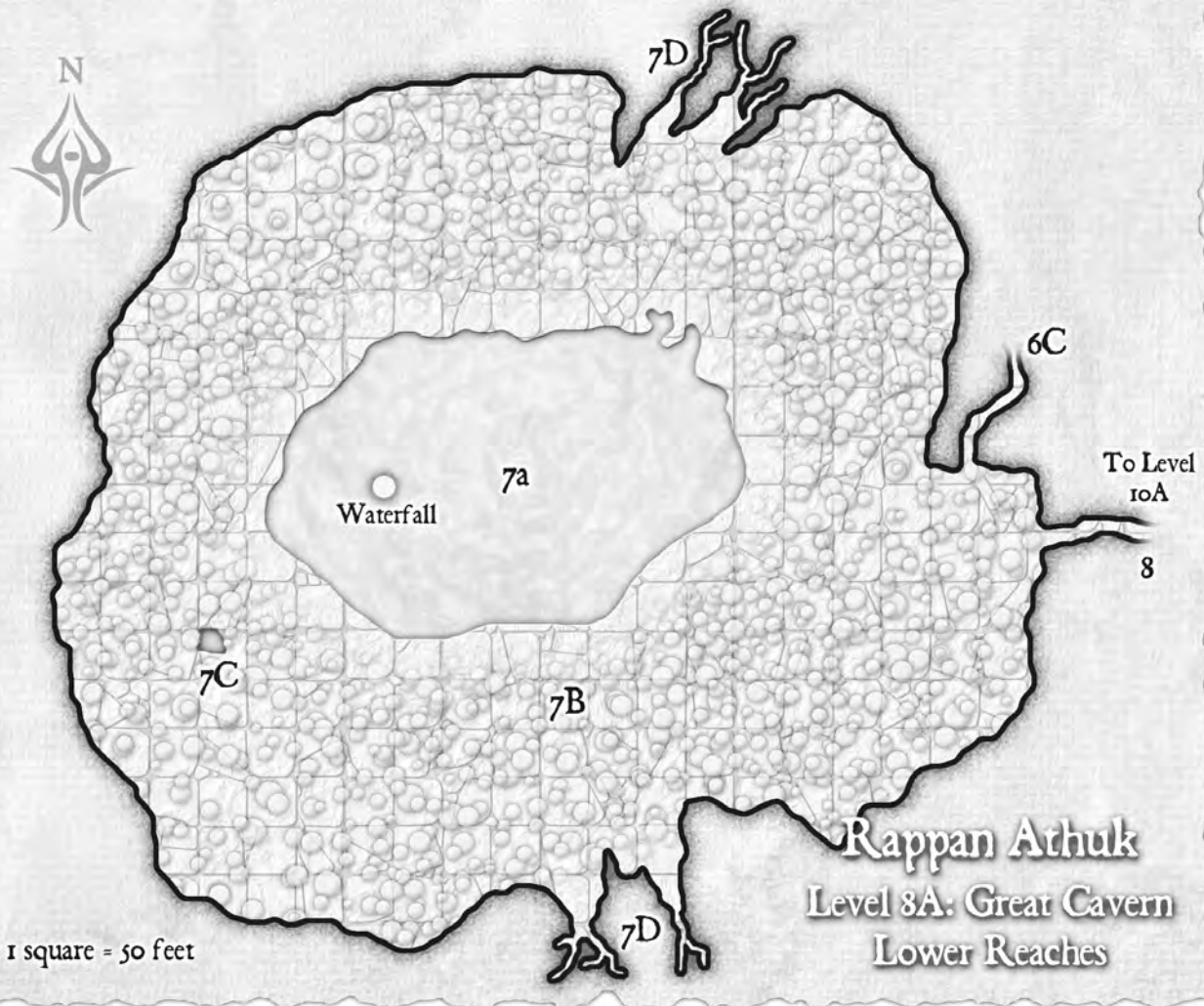
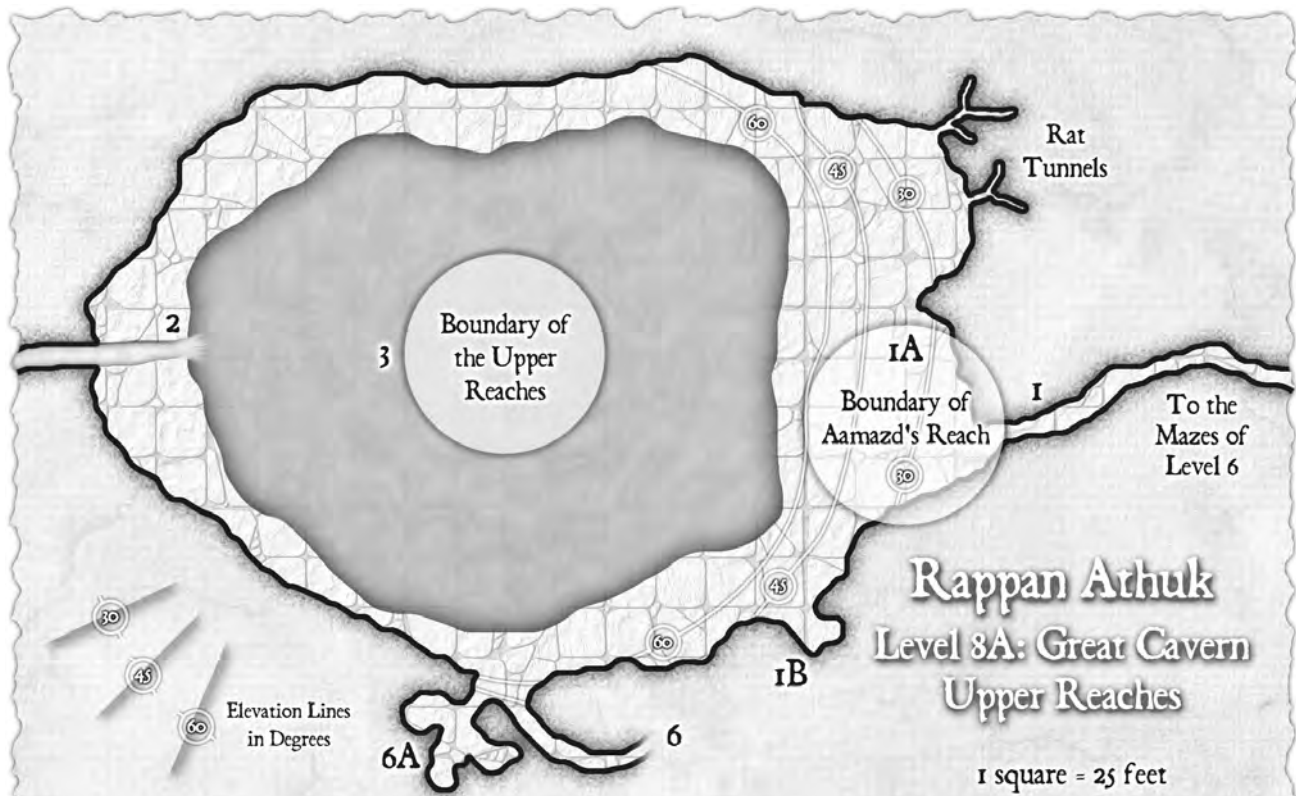


Xulux's Lair

(Side View Area 8A-6B)

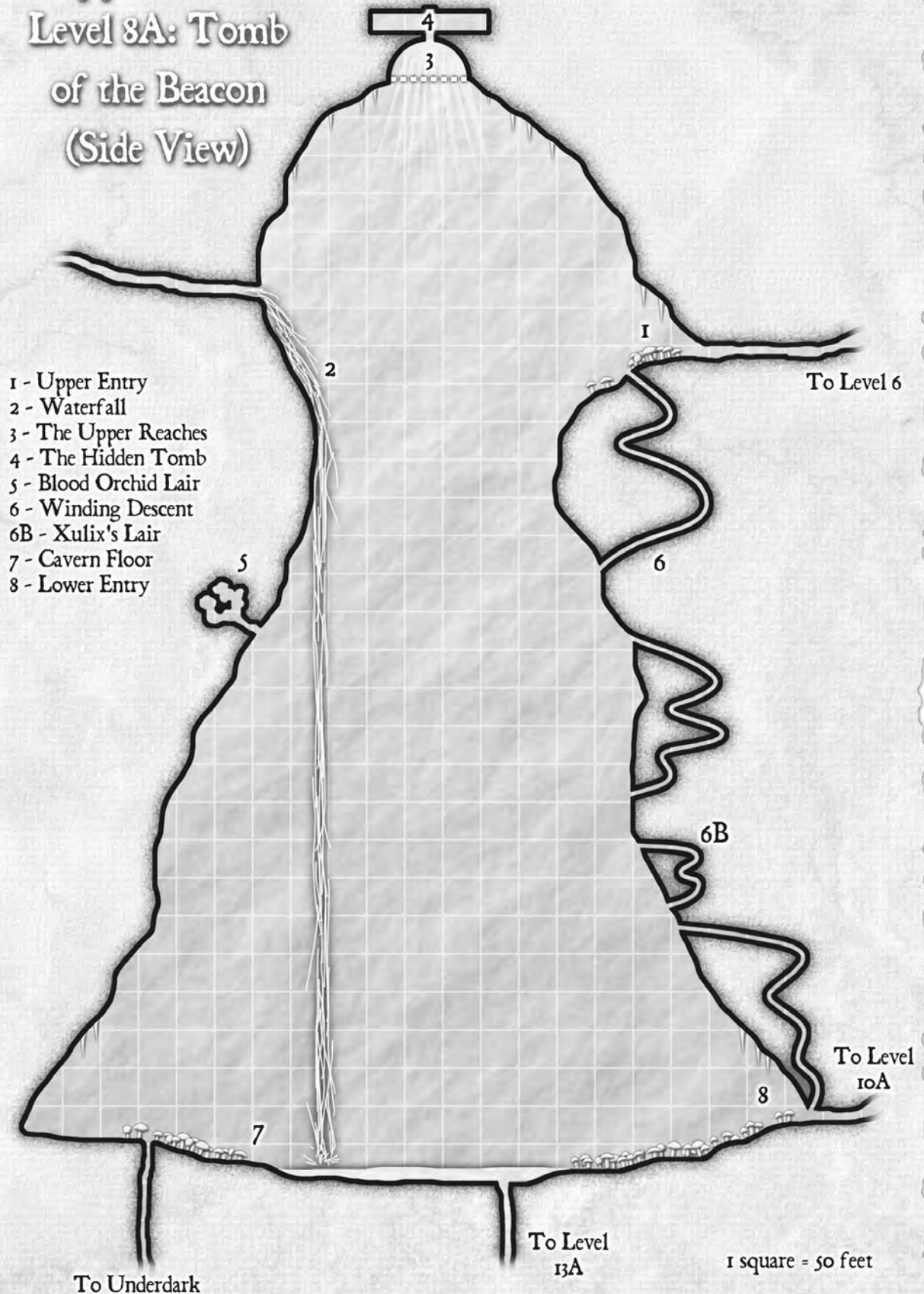


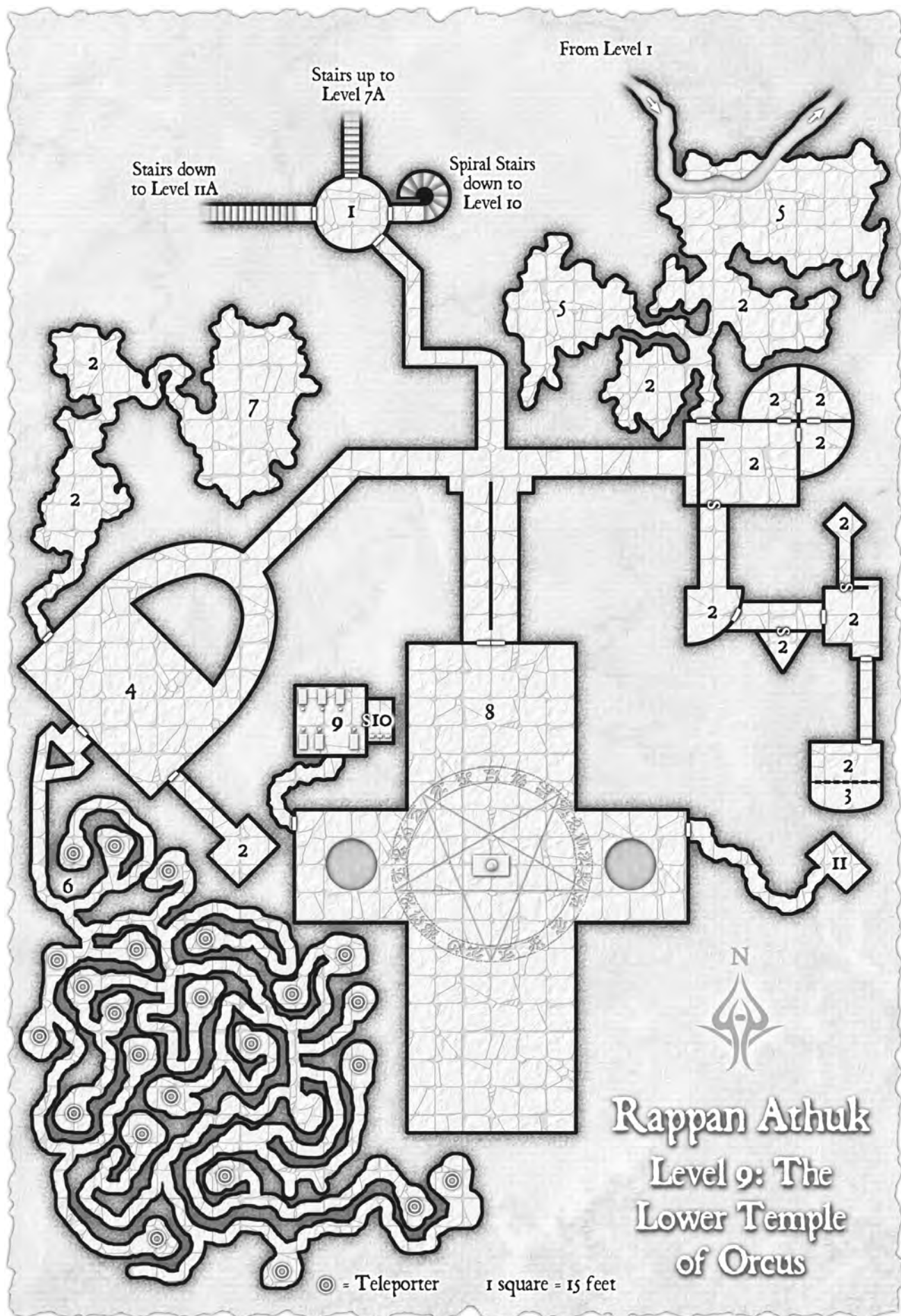
1 square = 10 feet



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Level 8A: Tomb of the Beacon (Side View)

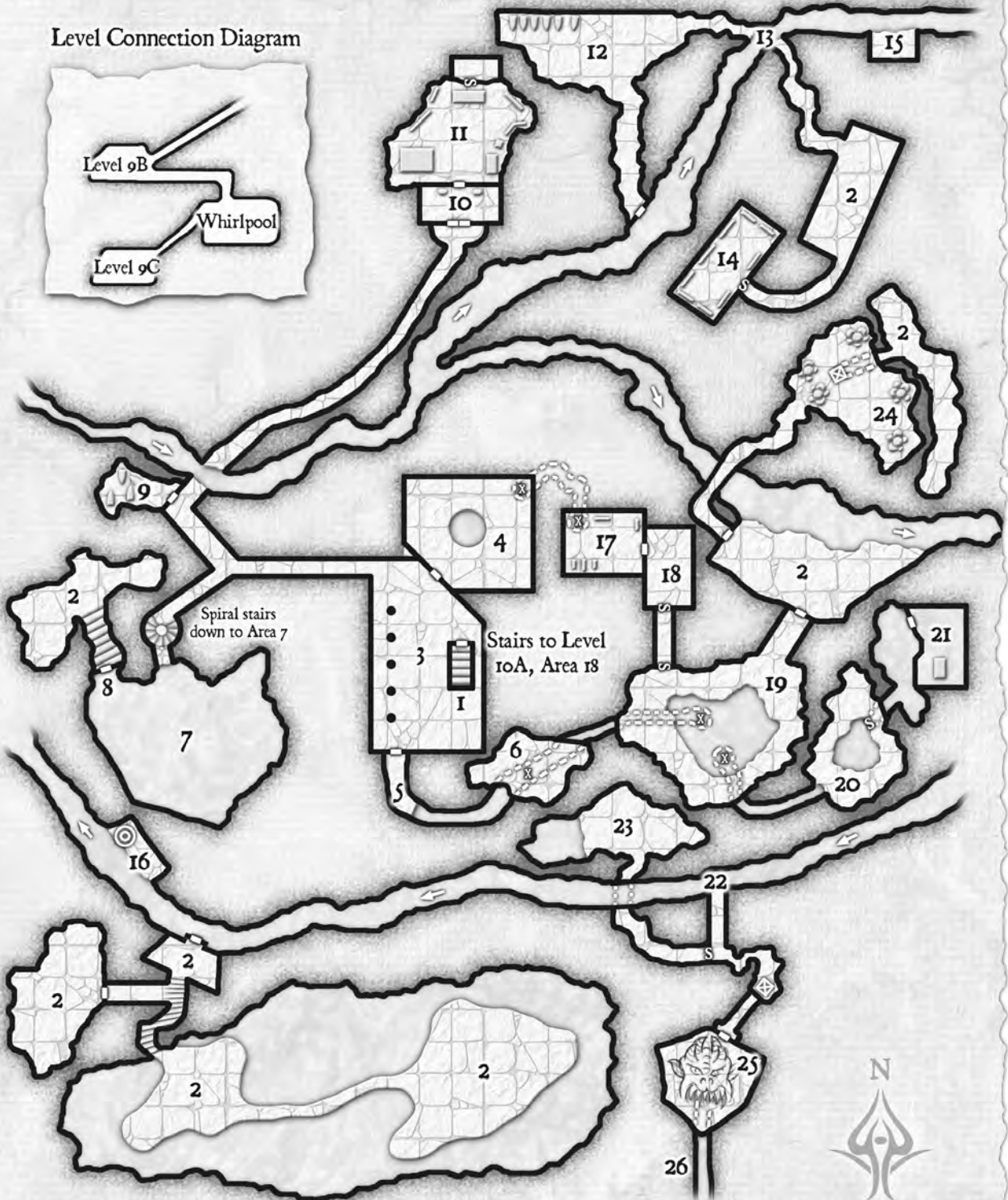
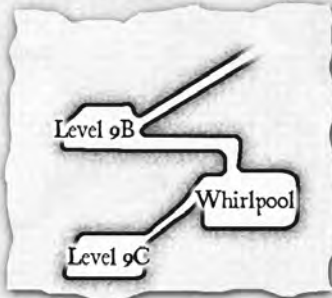




Rappan Athuk

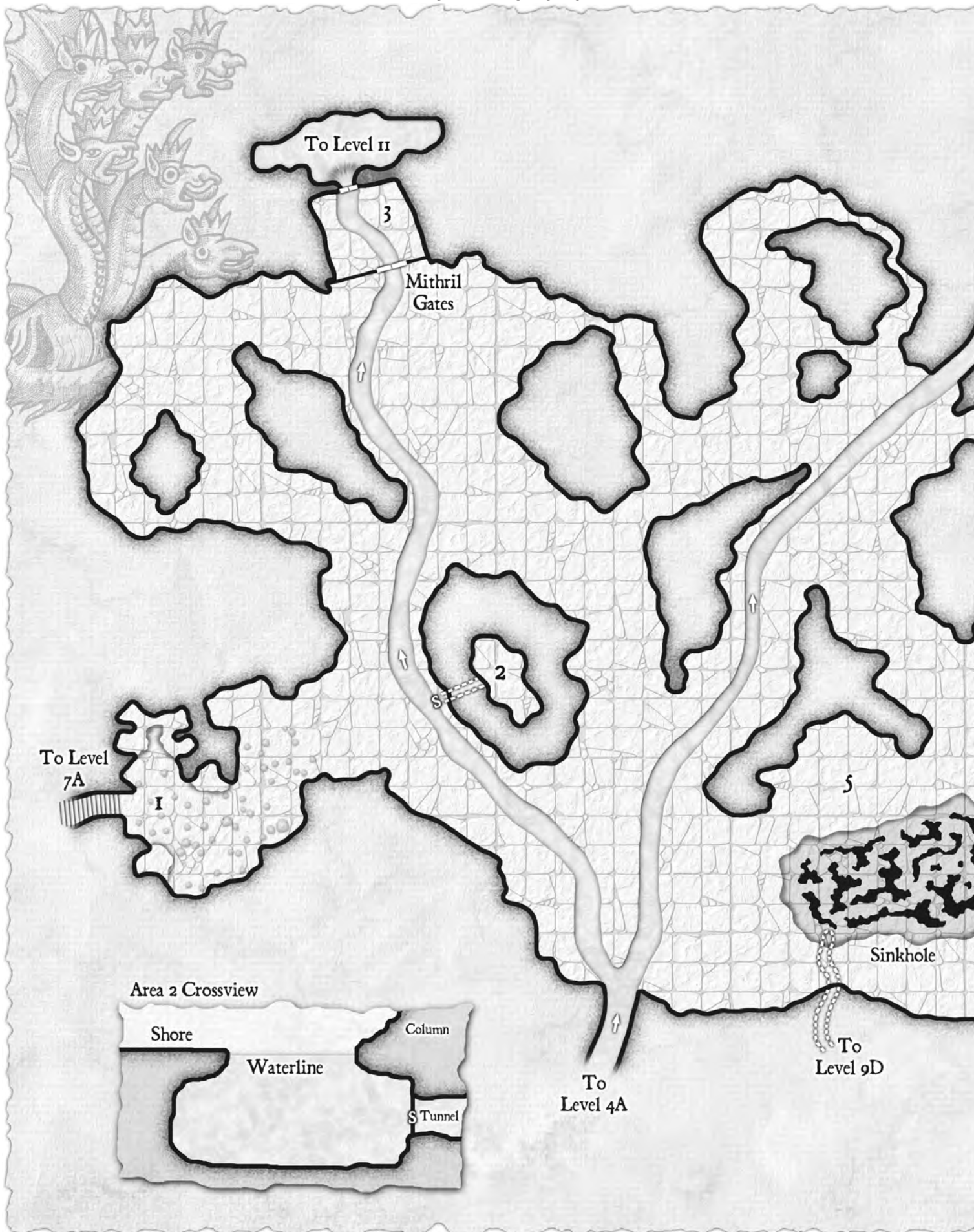
Level 9B: The Well of Agamemnon - Upper Level

Level Connection Diagram



To Whirlpool
Area 27

1 square = 20 feet



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Level 9A: Caves and Caverns -

The Hydra's Lair



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Level 9C: The Well of Agamemnon - Lower Level

From Whirlpool - 9B-27

Level 9B Area 27 - The Whirlpool

To Level 9C - Area 1



From Level 9B
Area 26

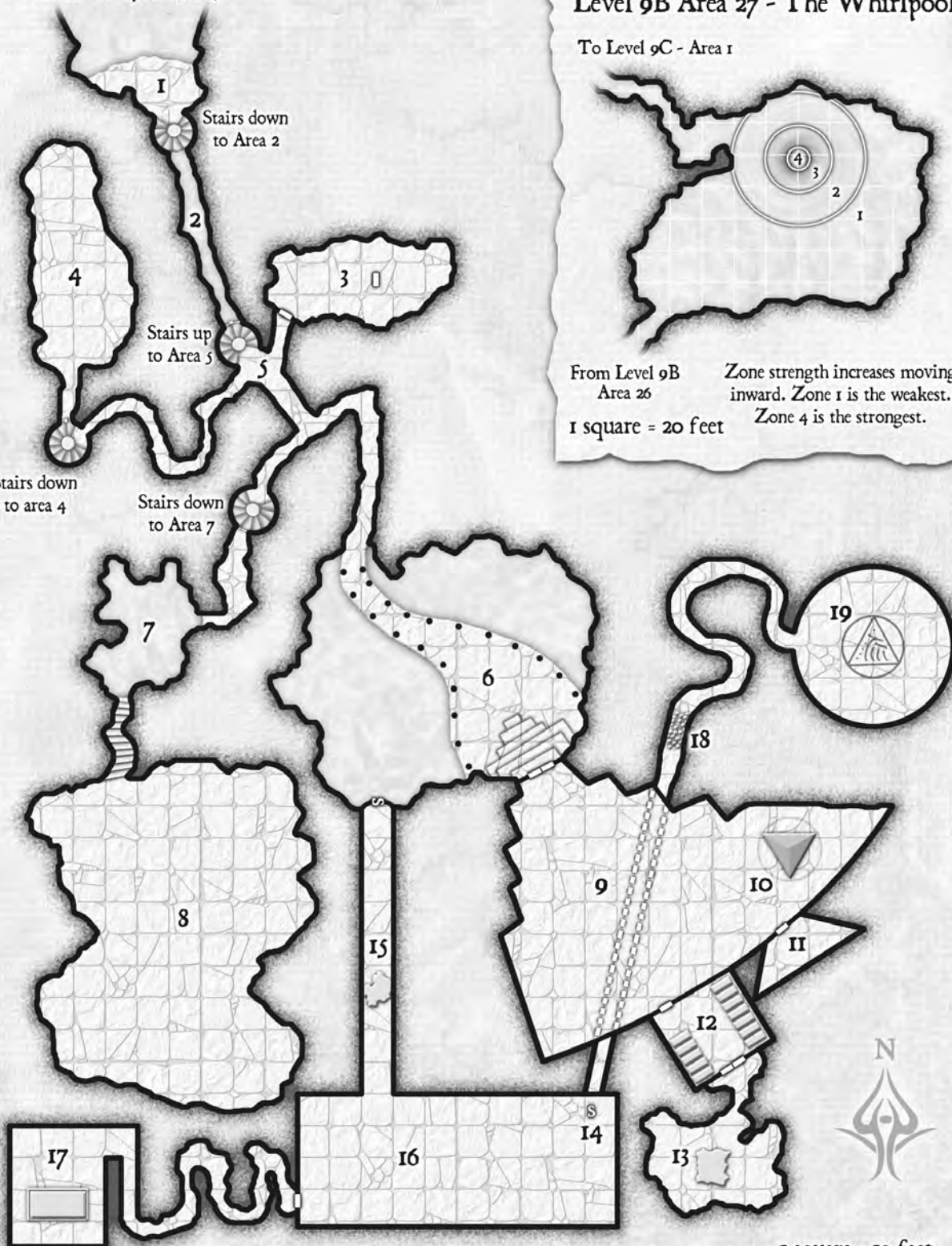
1 square = 20 feet

Zone strength increases moving inward. Zone 1 is the weakest. Zone 4 is the strongest.

Zone 4 is the strongest.

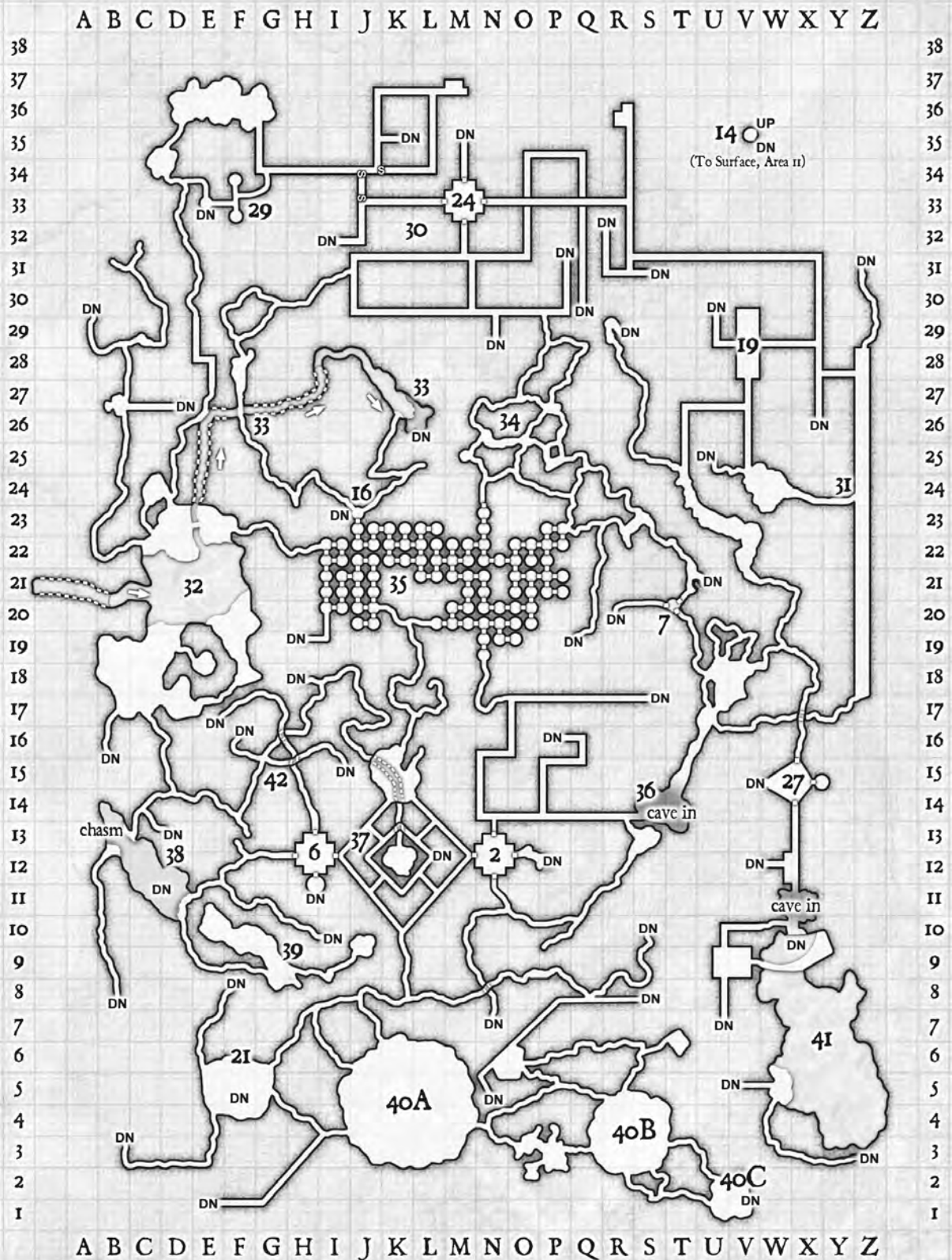
Stairs down
to area 4

Stairs down
to Area 7



1 square = 10 feet

Level 9D: The Bloodways - Level 1



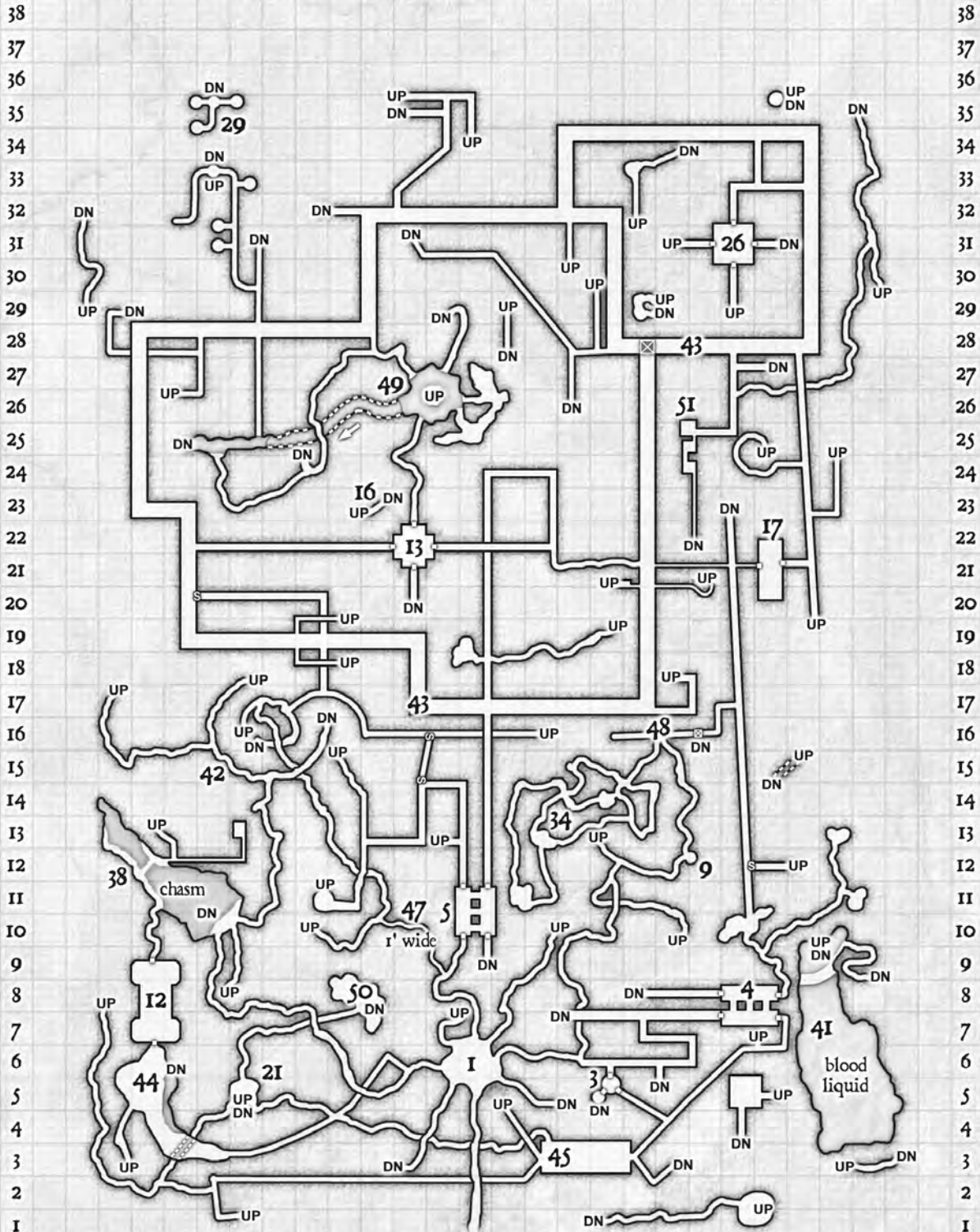
1 square = 40 feet

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Level 9D: The Bloodways - Level 2

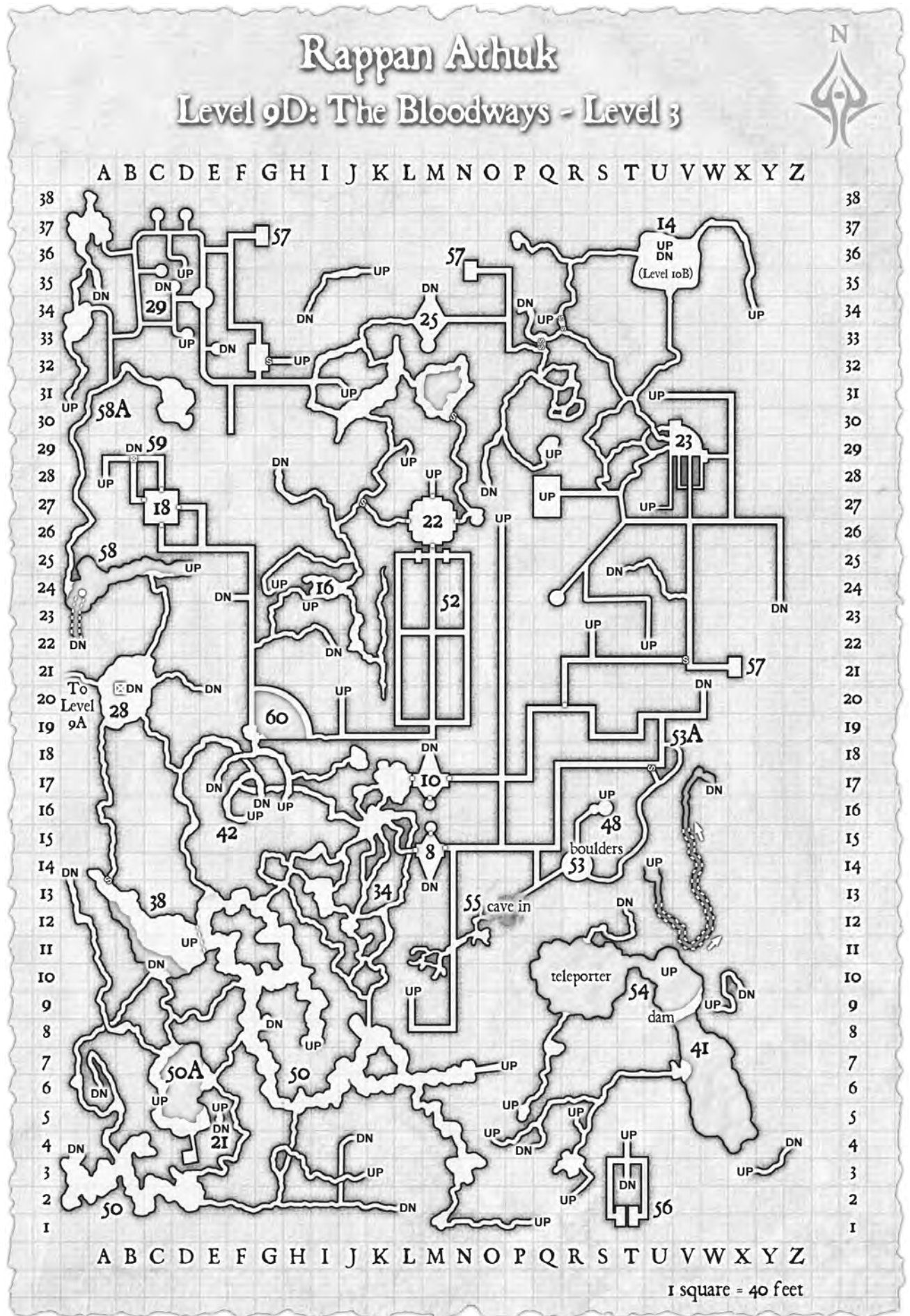


A B C D E F G H I J K L M N O P Q R S T U V W X Y Z



A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

1 square = 40 feet





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Level 9D: The Bloodways - Detail Maps

Map
9D-A

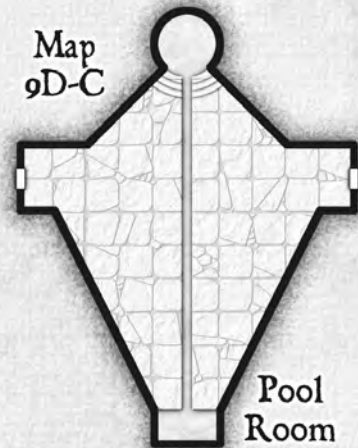


Map
9D-B



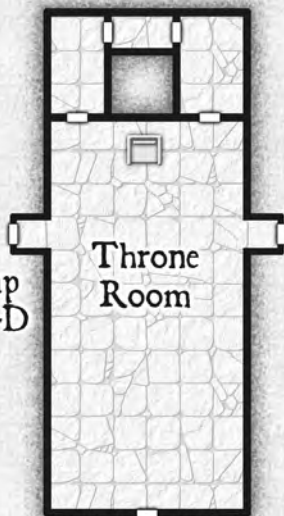
Round
Den

Map
9D-C



Pool
Room

Map
9D-D



Throne
Room

PCs
Enter
Here

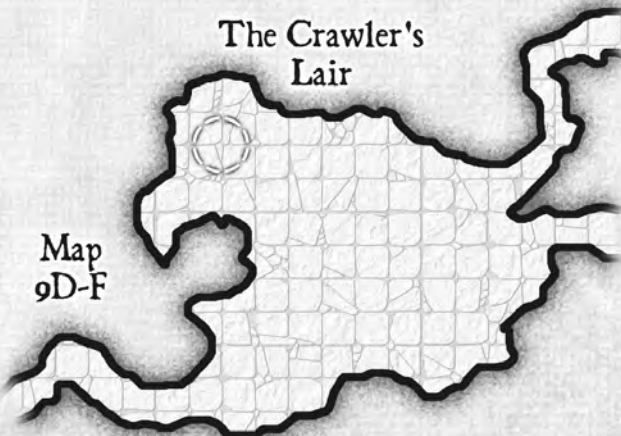
Ooze
Room

Map
9D-E



The
Floodgate

Map
9D-F



The Crawler's
Lair

Map
9D-G

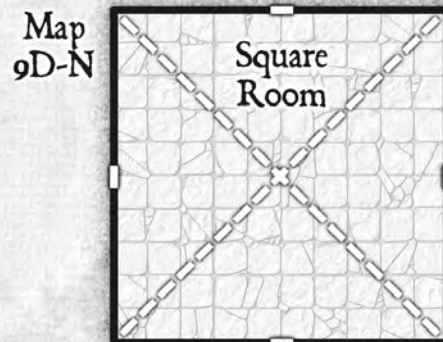
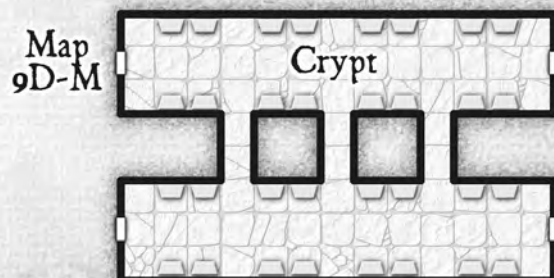
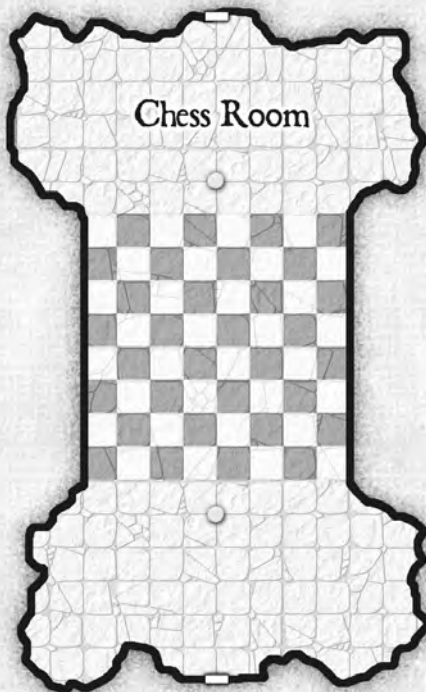
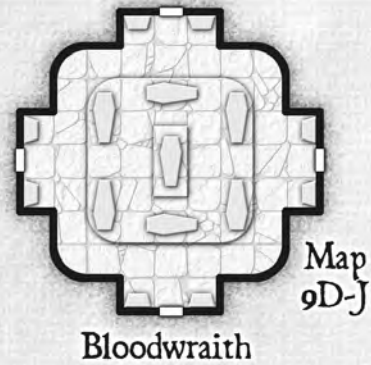
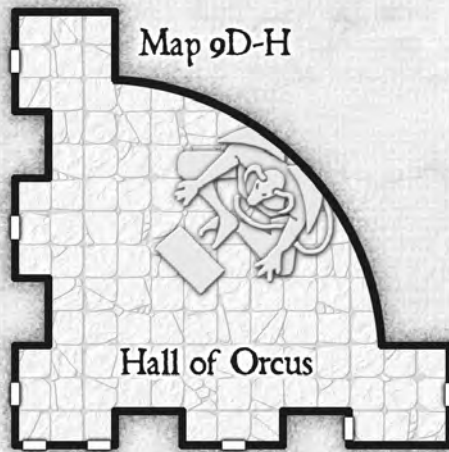


Old
Lair

1 square = 5 feet

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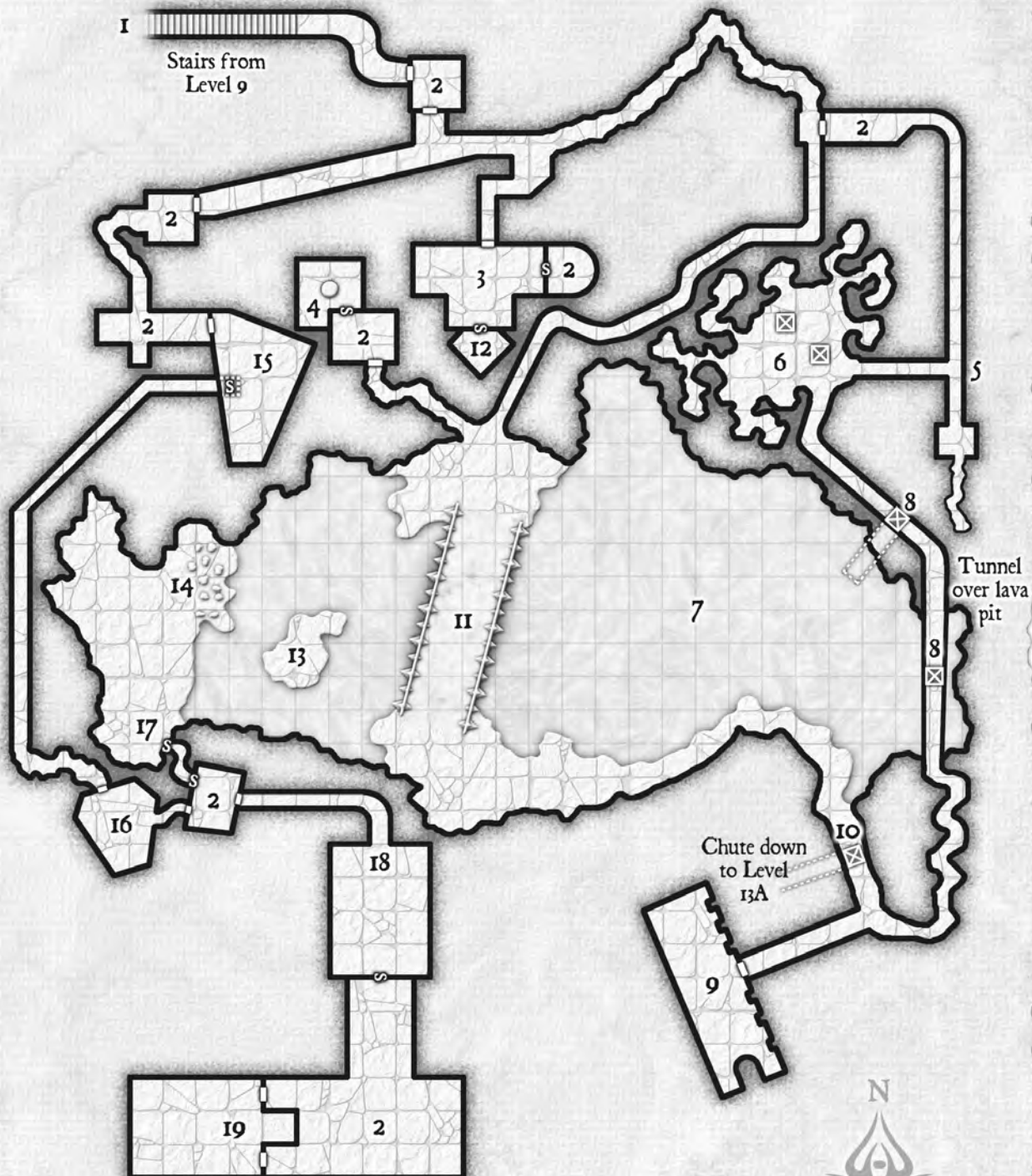
Level 9D: The Bloodways - Detail Maps



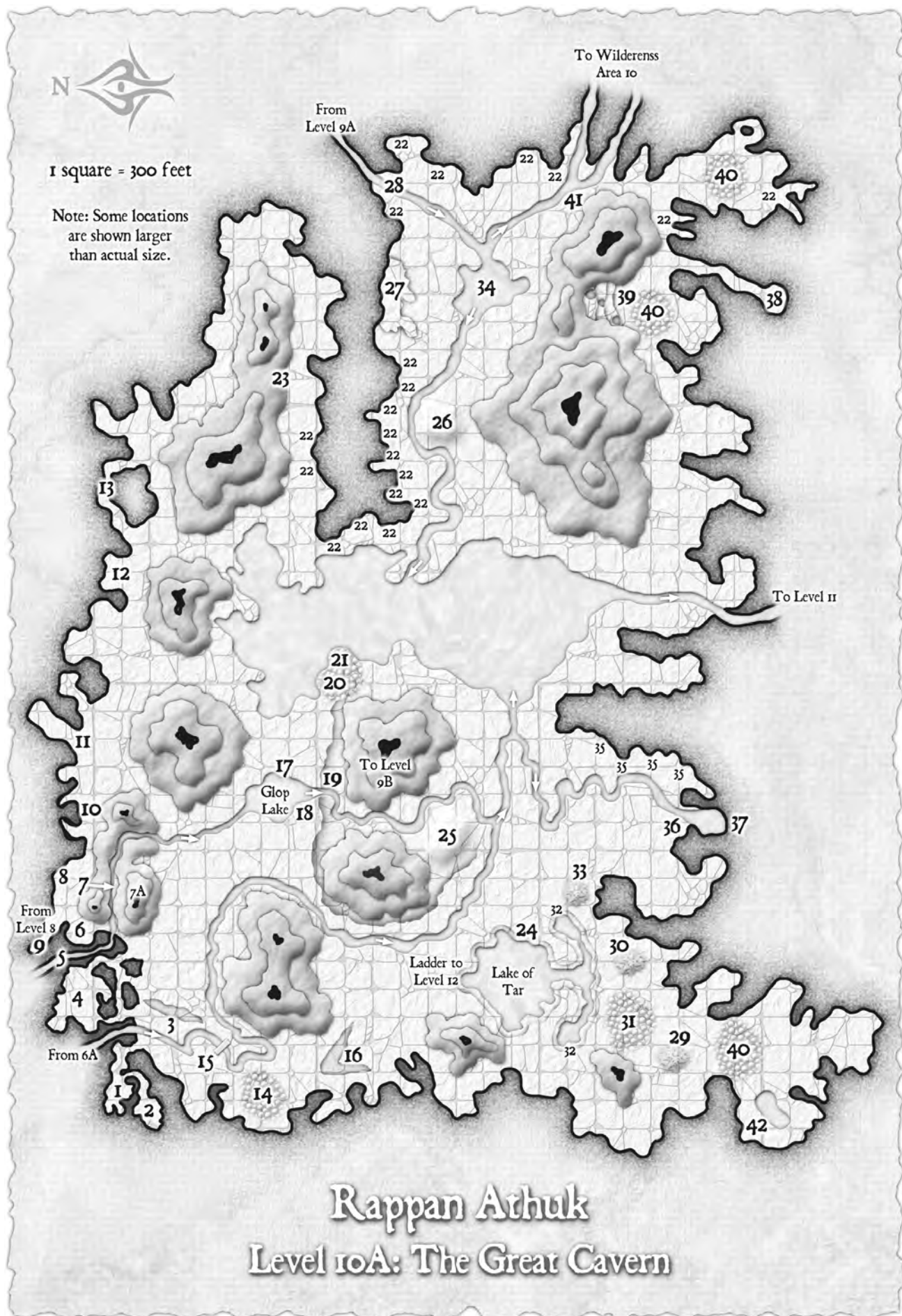
1 square = 5 feet

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Level 10: The Lava Pit



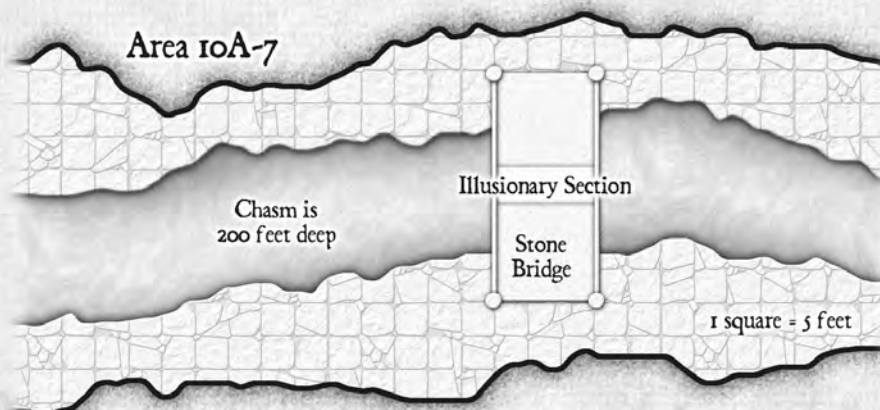
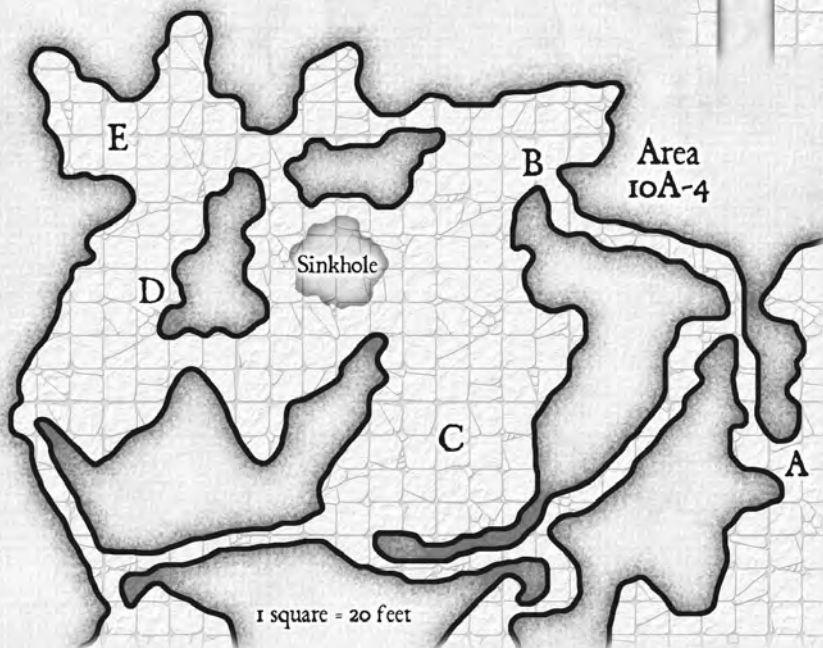
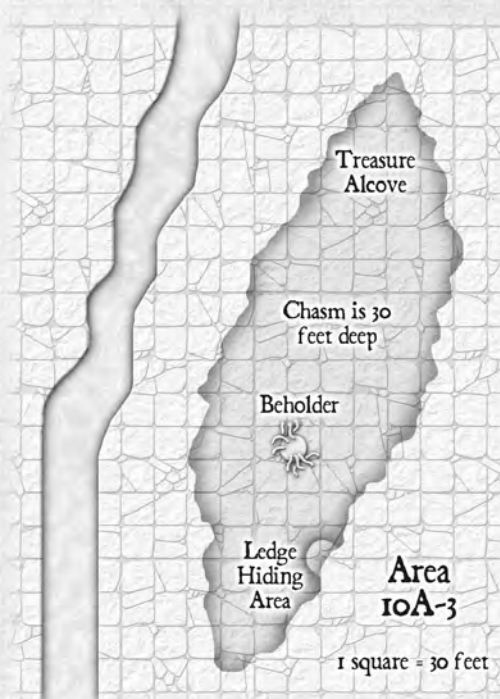
1 square = 20 feet

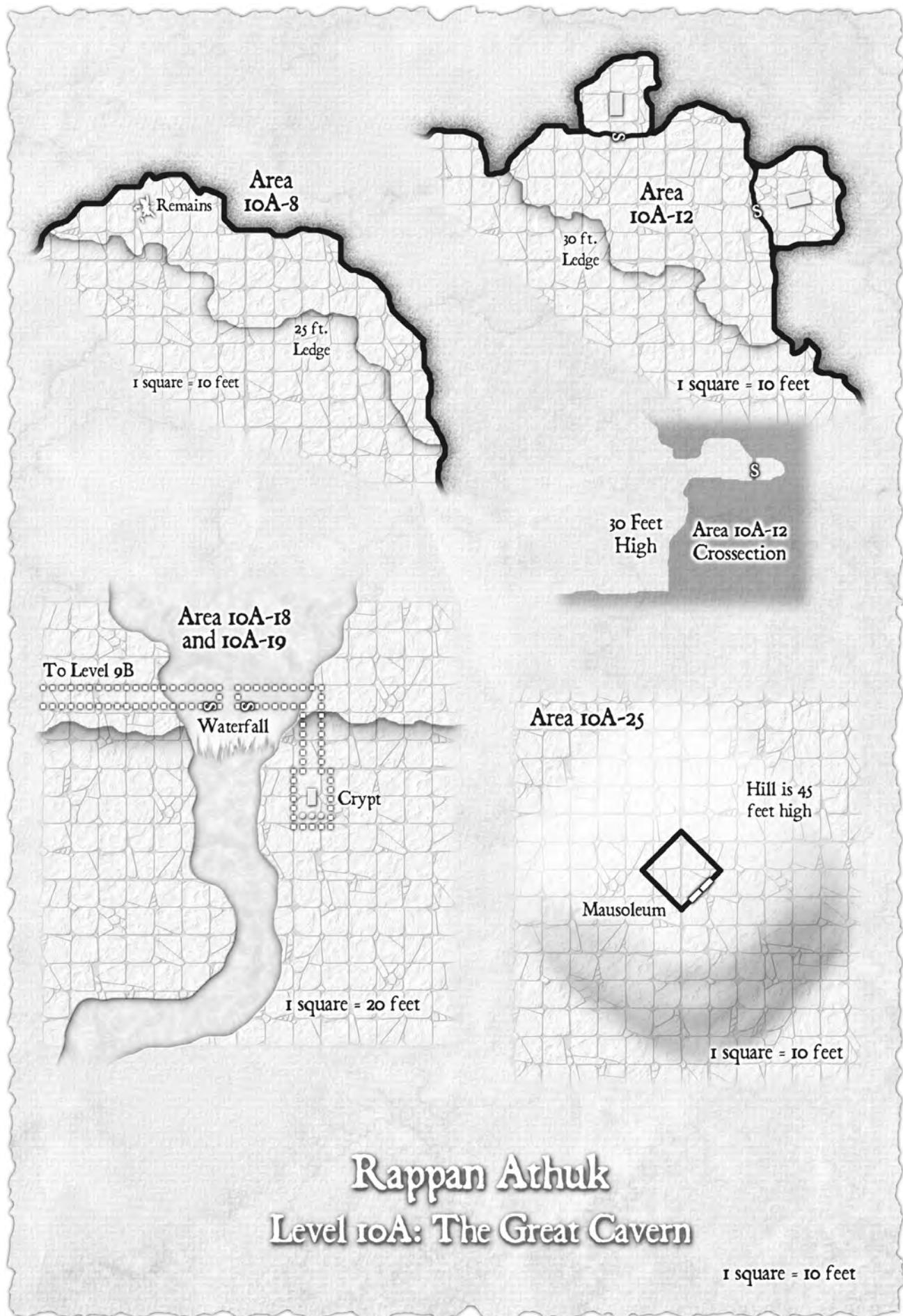


Rappan Athuk

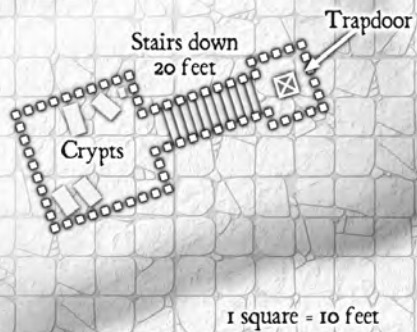
Level 10A: The Great Cavern

1 square = 10 feet



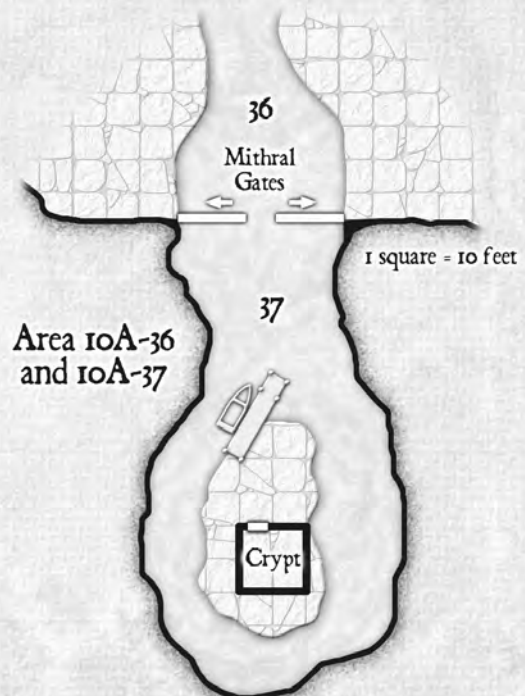
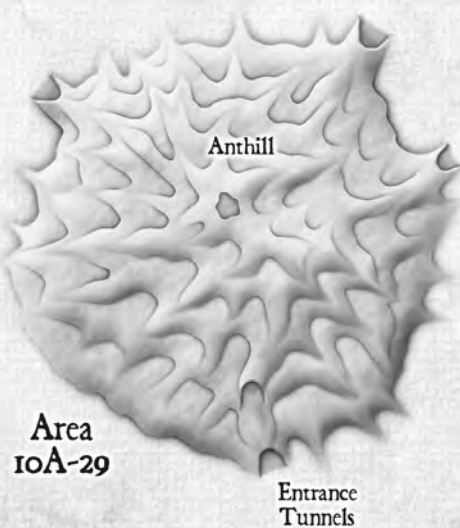
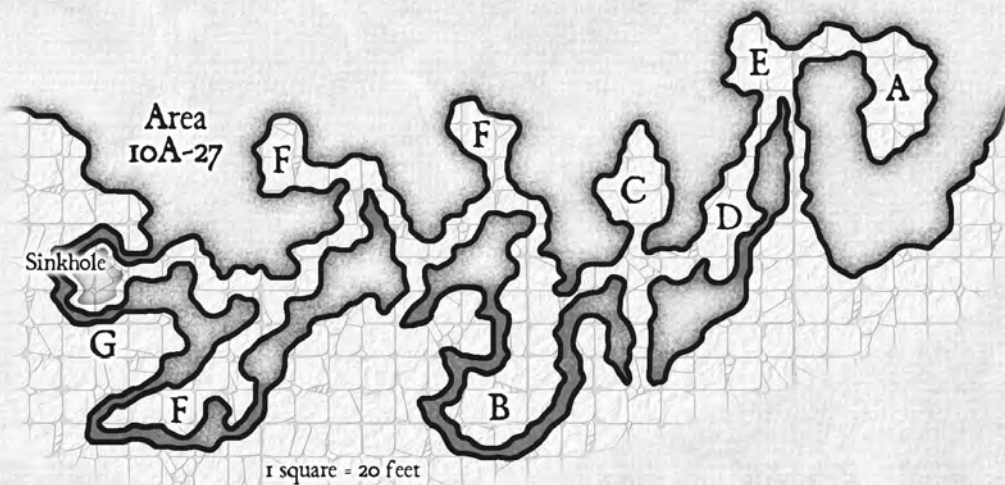


Area
10A-26



Rappan Athuk

Level 10A: The Great Cavern

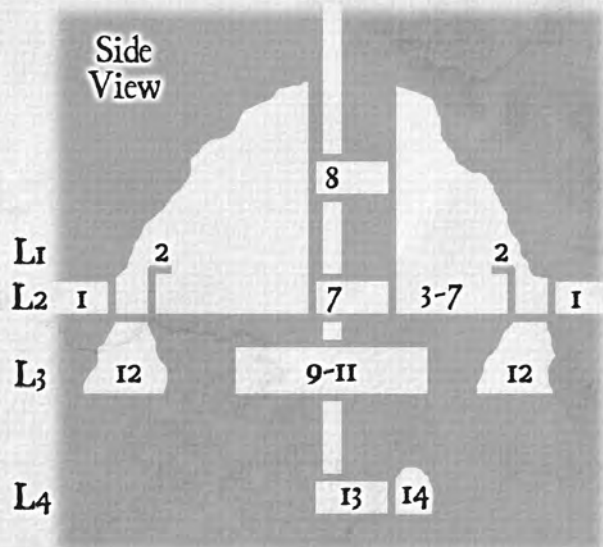


Rappan Athuk

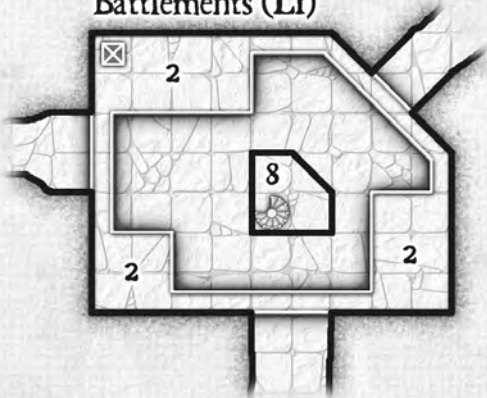
Level 10B: The Goblin Outpost



1 square = 10 feet



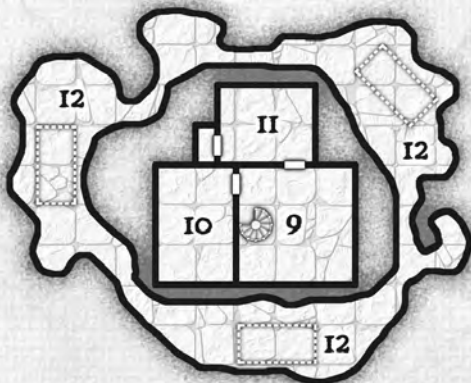
Battlements (L1)



Ground Floor (L2)

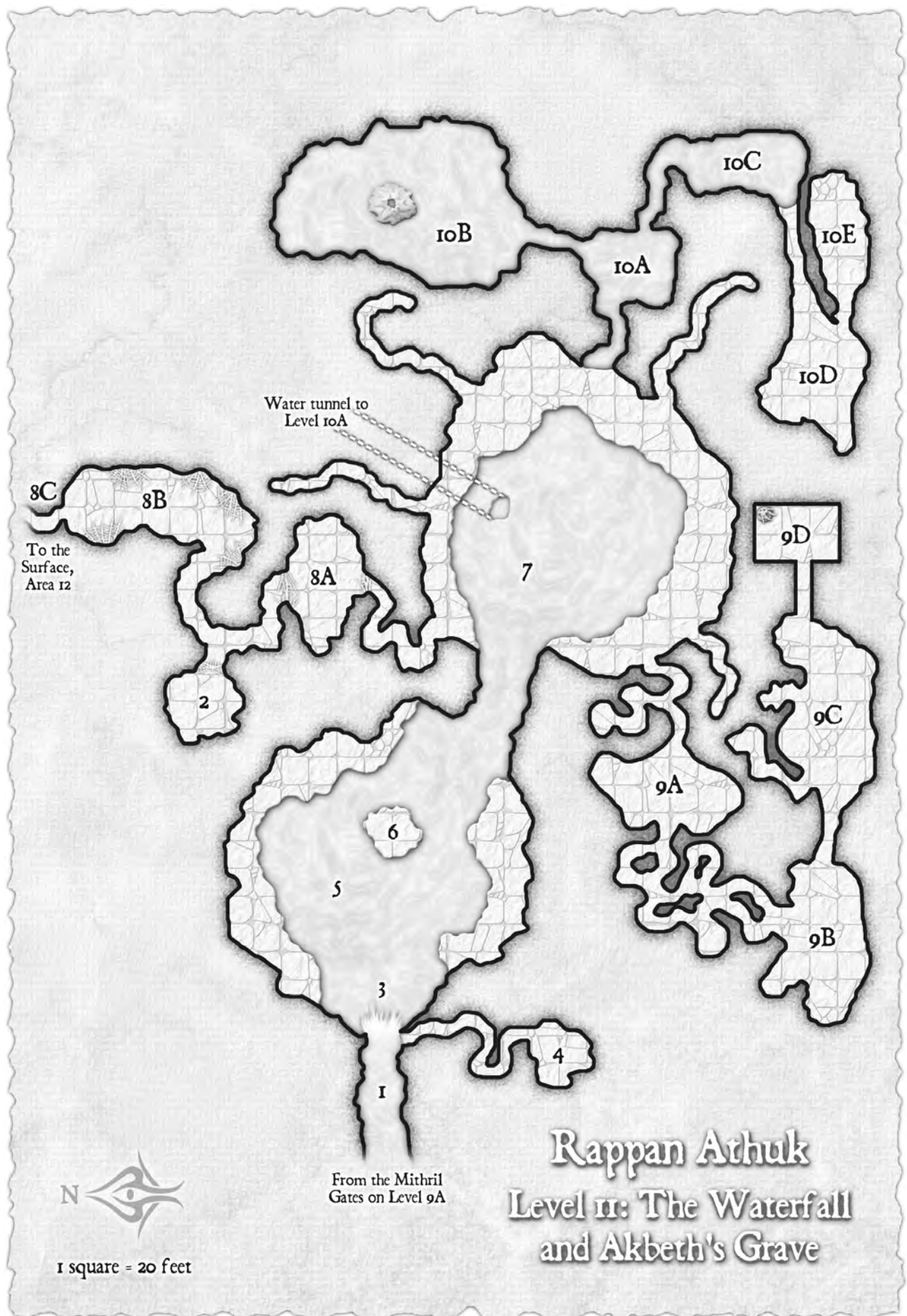


Underground (L3)



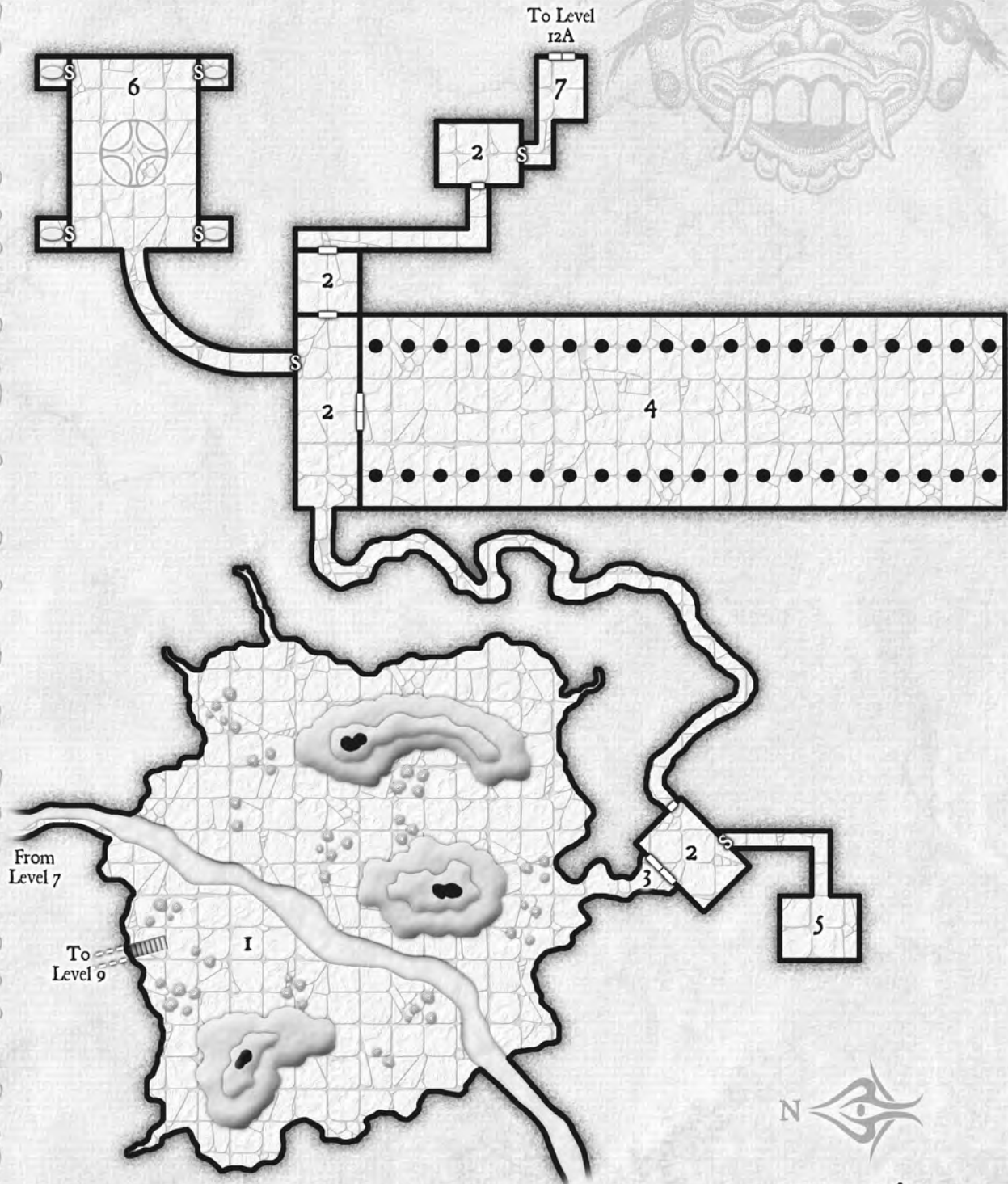
Outpost Accessway (L4)

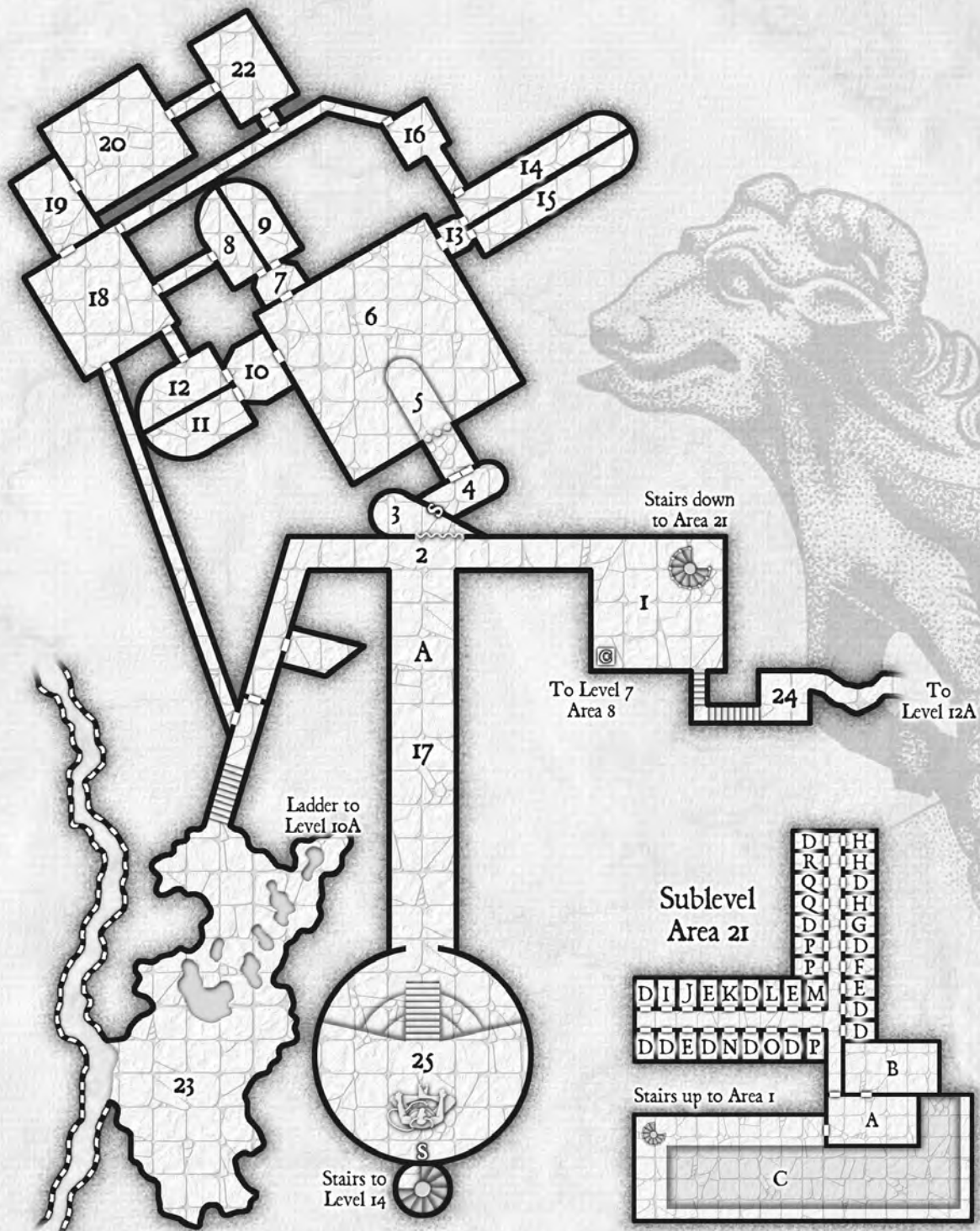




Rappan Athuk

Level 11A: The Gates to the Goblin City and the Vampire Lair





Chute from Level 7 deposits into Area 21C



1 square = 10 feet

Rappan Athuk

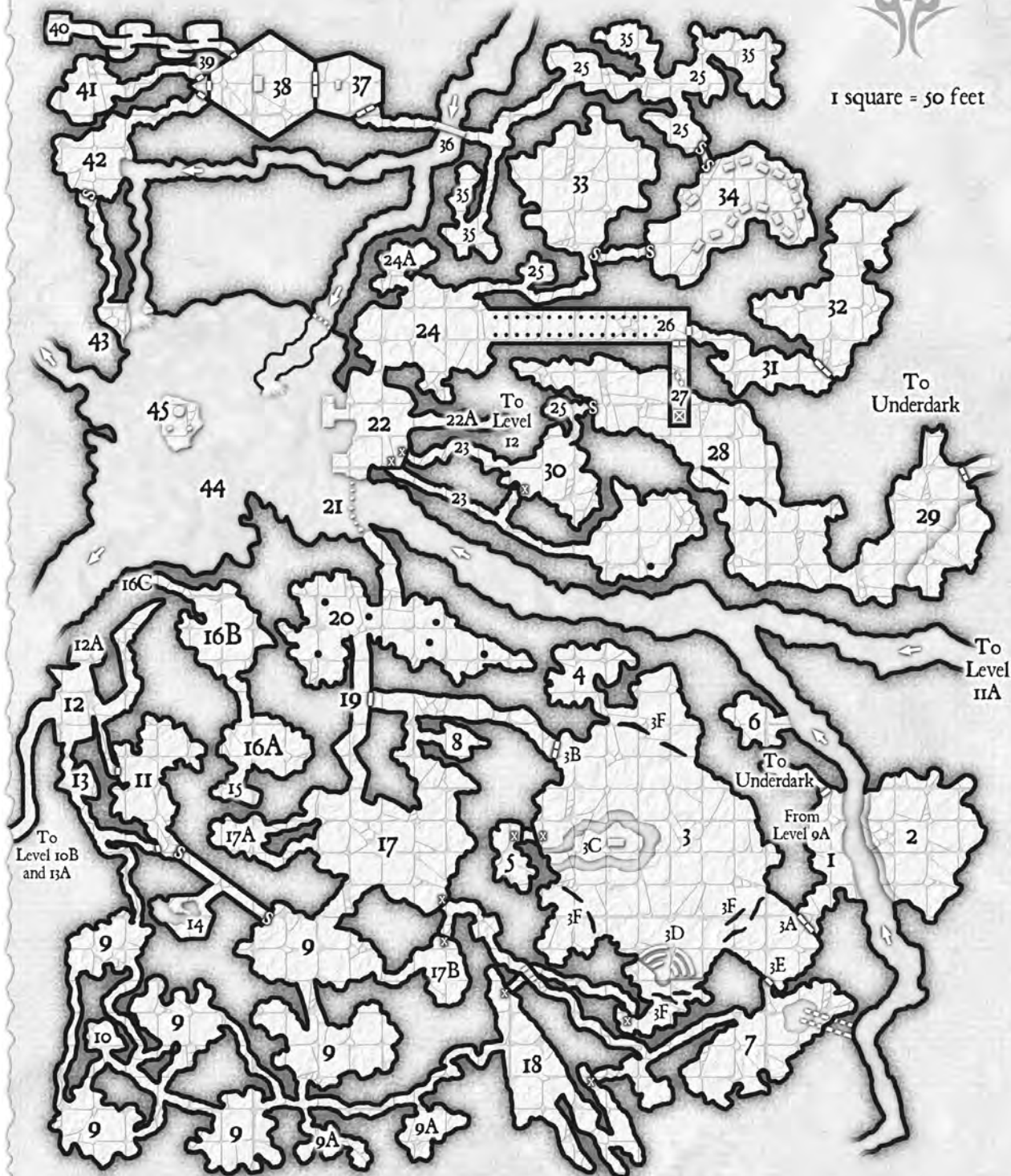
Level 12: The Slave Pits

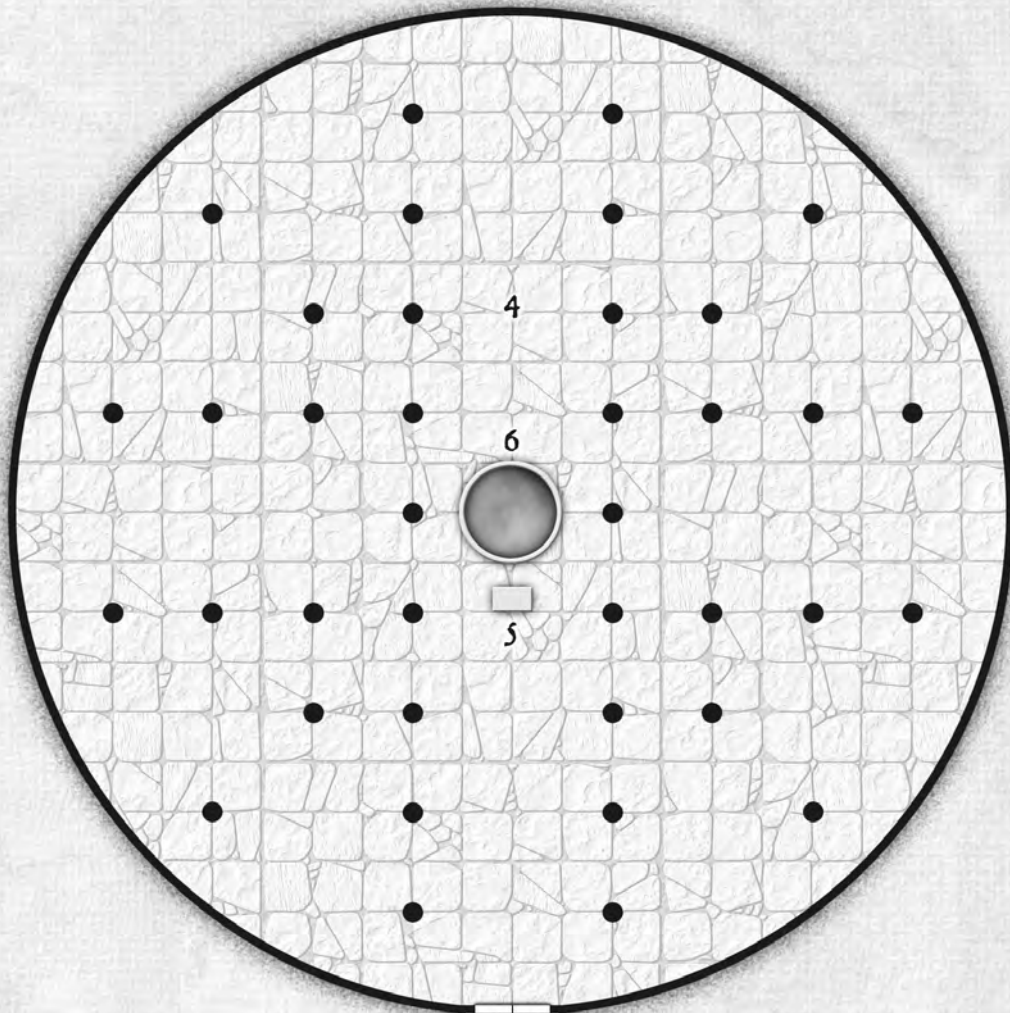
Rappan Athuk

Level 12A: Grezneck

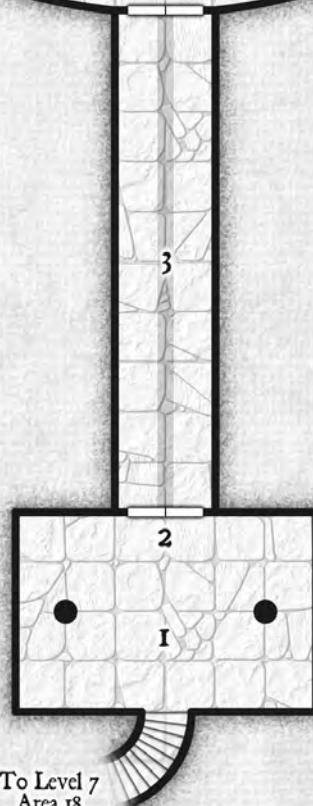


1 square = 50 feet





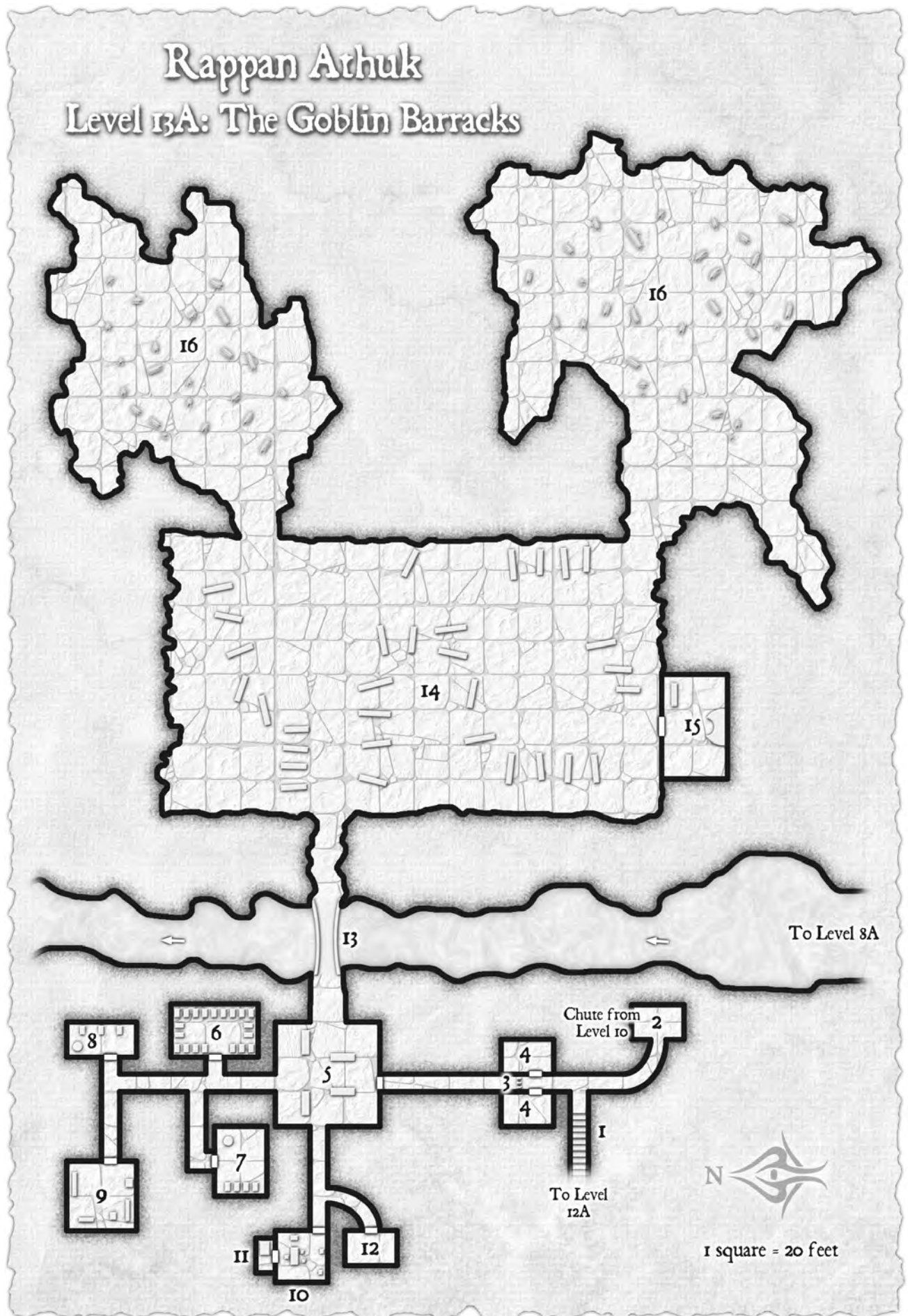
Rappan Athuk Level 13: The Portal of Darkness



1 square = 5 feet

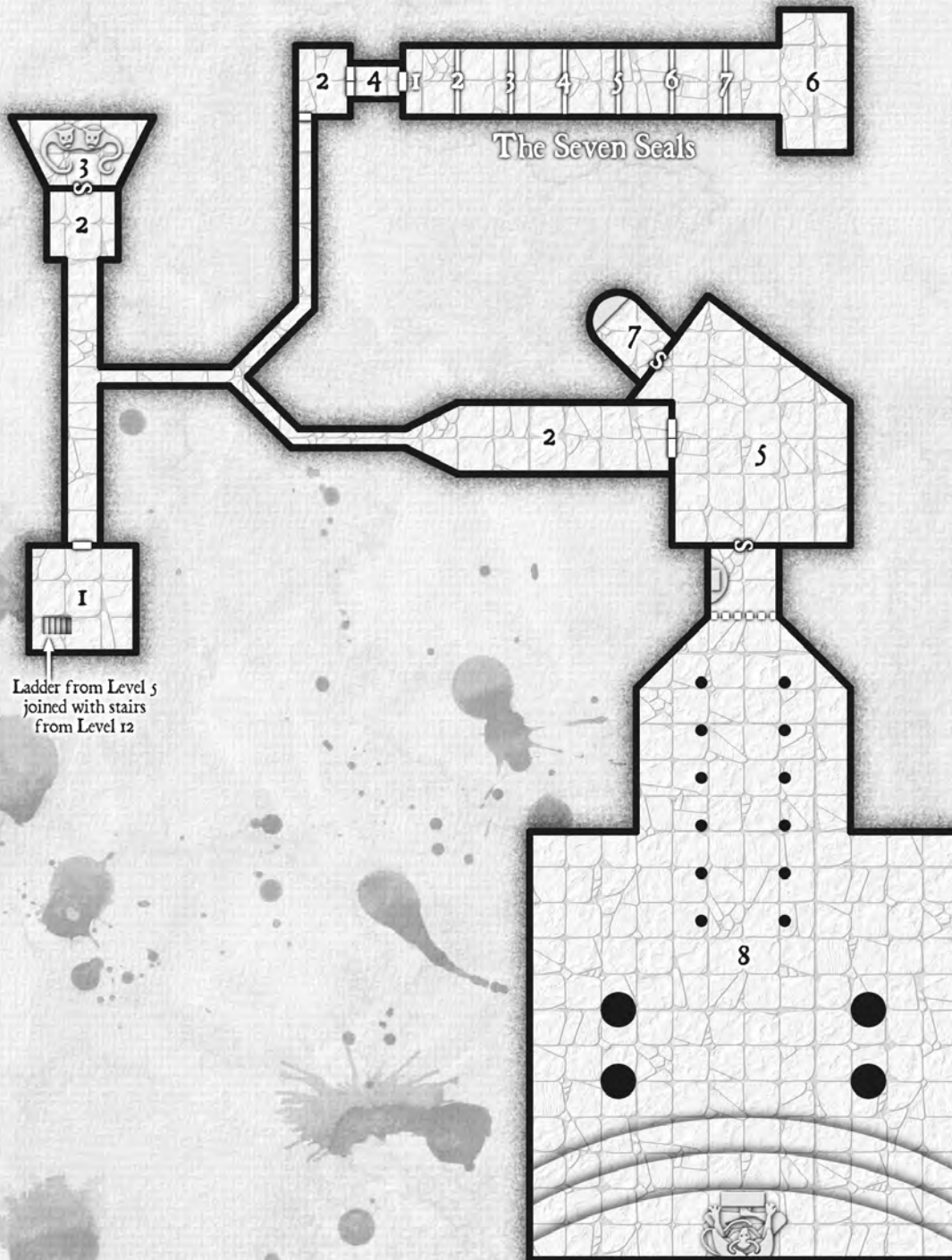
Rappan Athuk

Level 13A: The Goblin Barracks



Rappan Athuk

Level 14: The Chapel of Orcus



Ladder from Level 5
joined with stairs
from Level 12

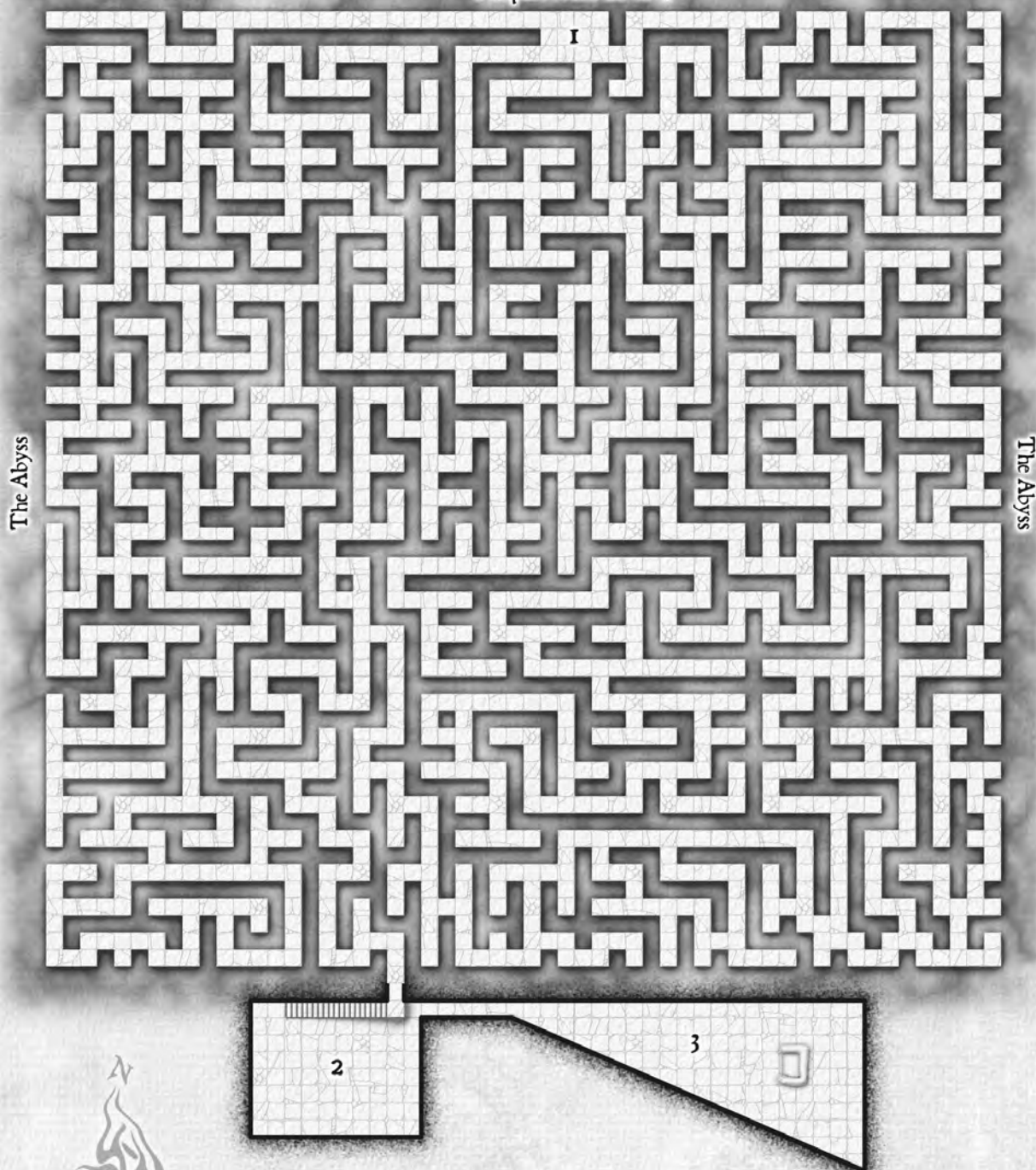
1 square = 10 feet



Rappan Athuk

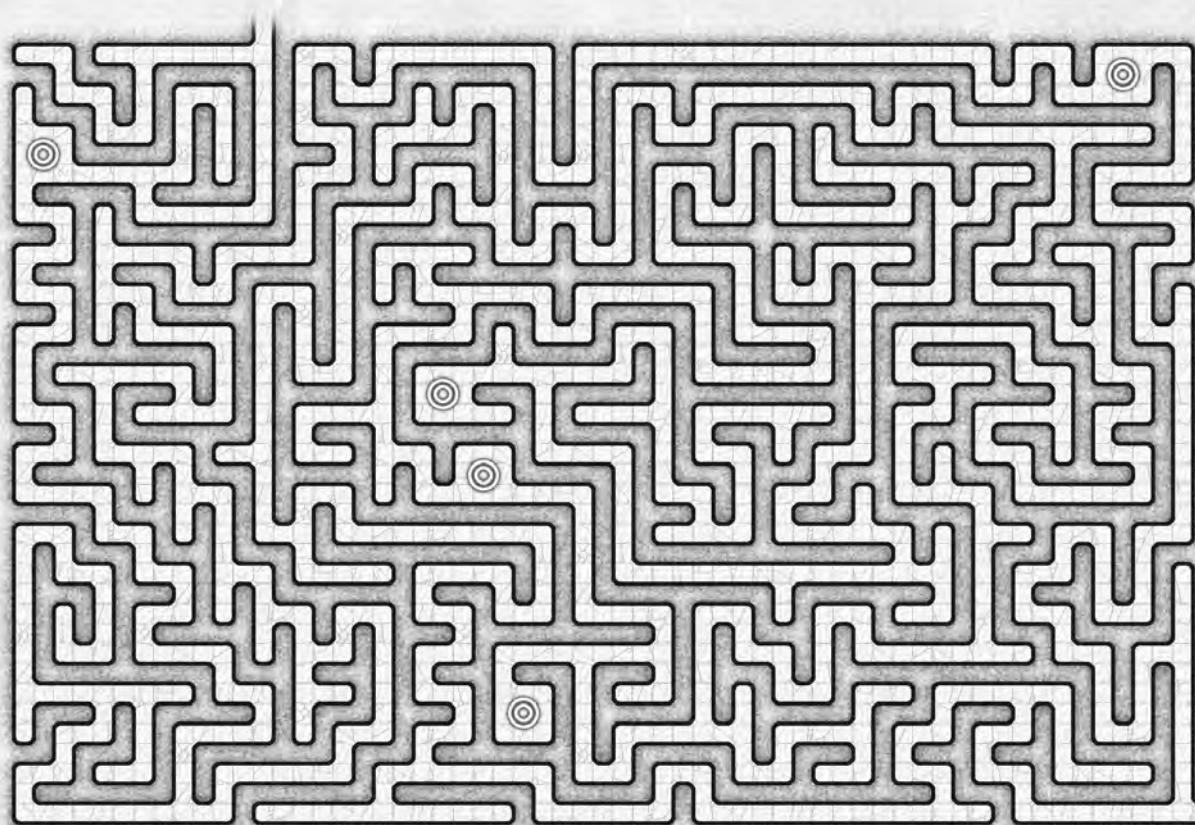
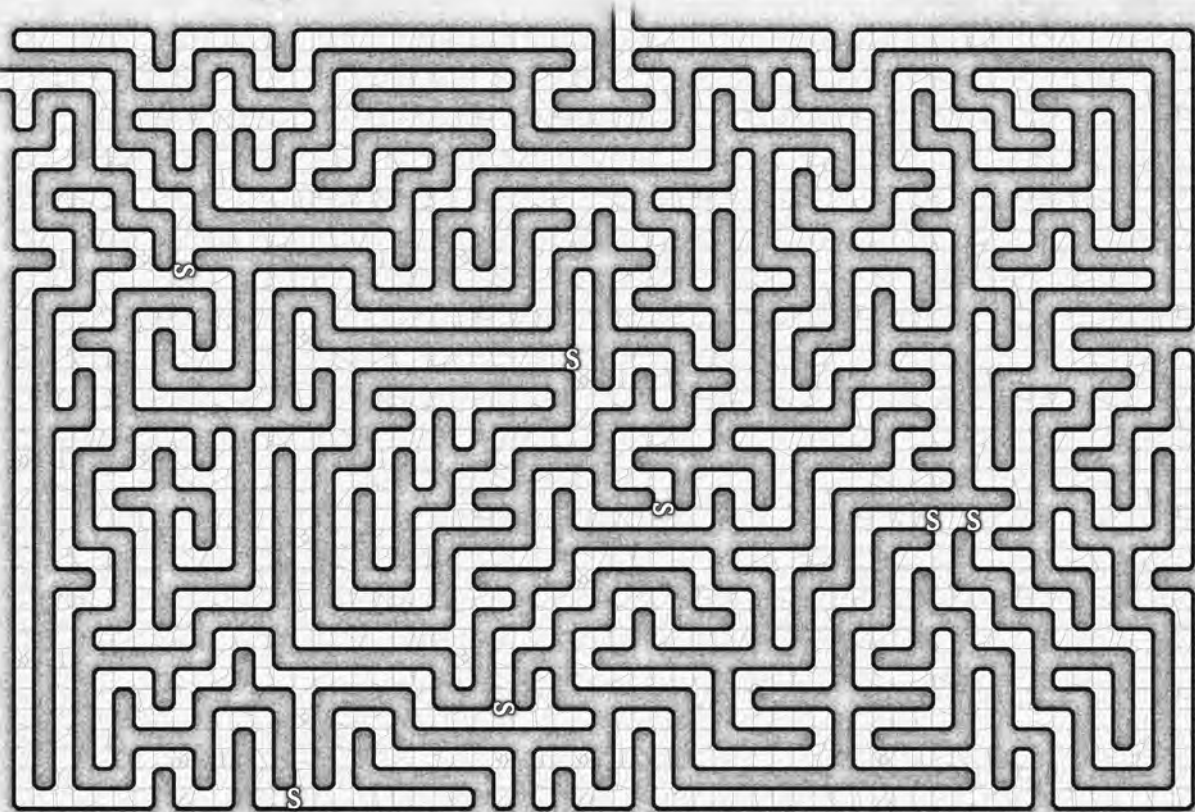
Level 15: The Den of the Master

Teleport from Level 13

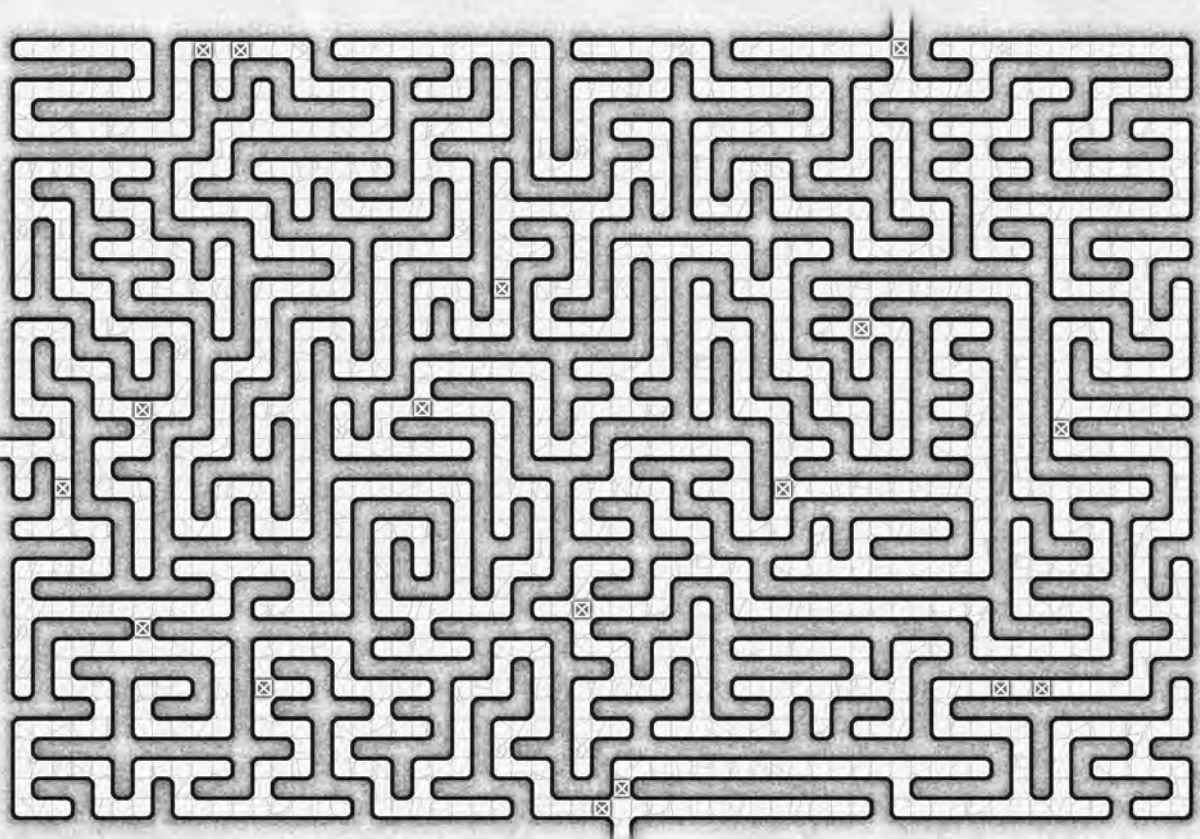
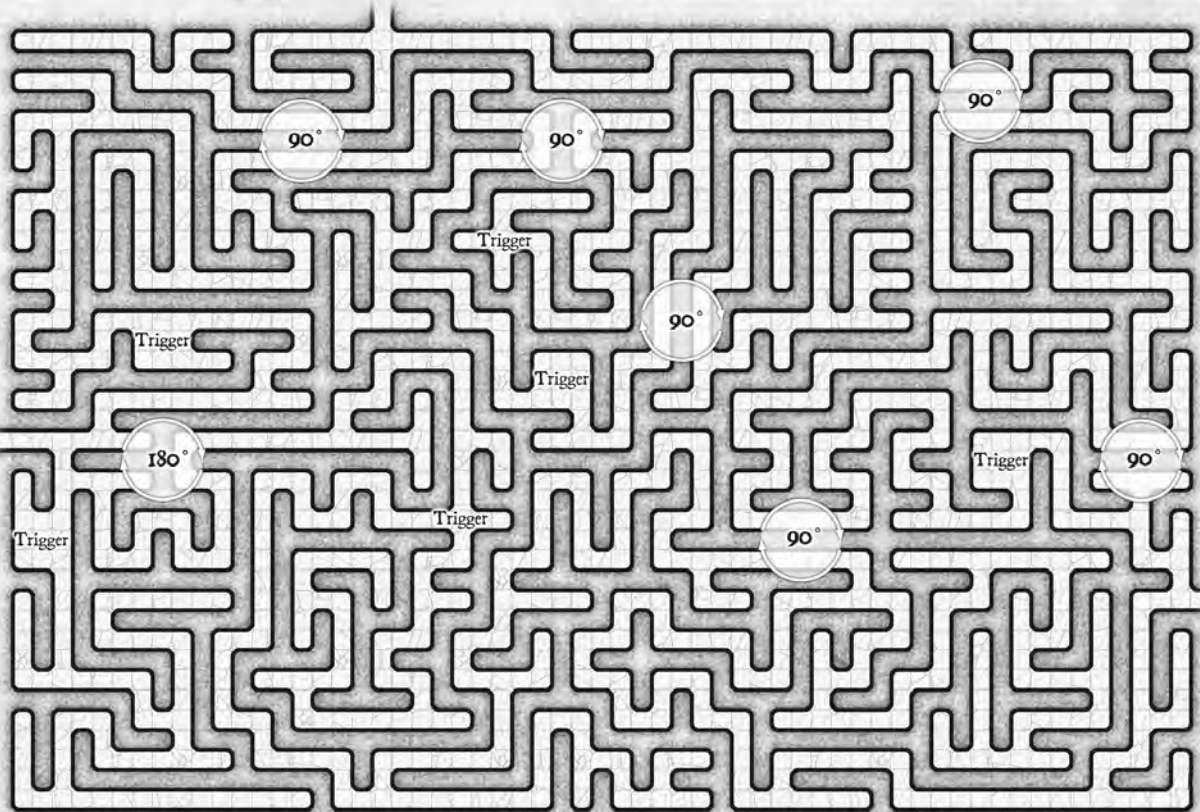


1 square = 25 feet

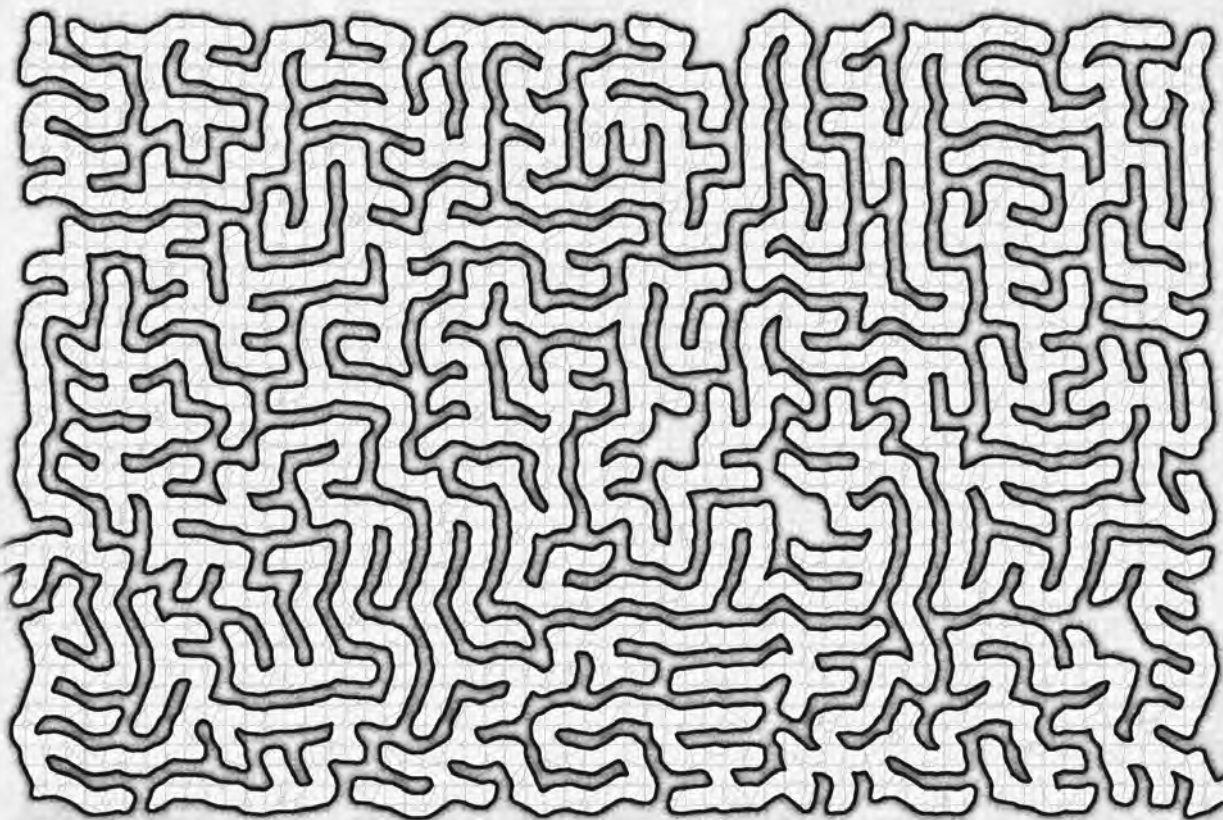
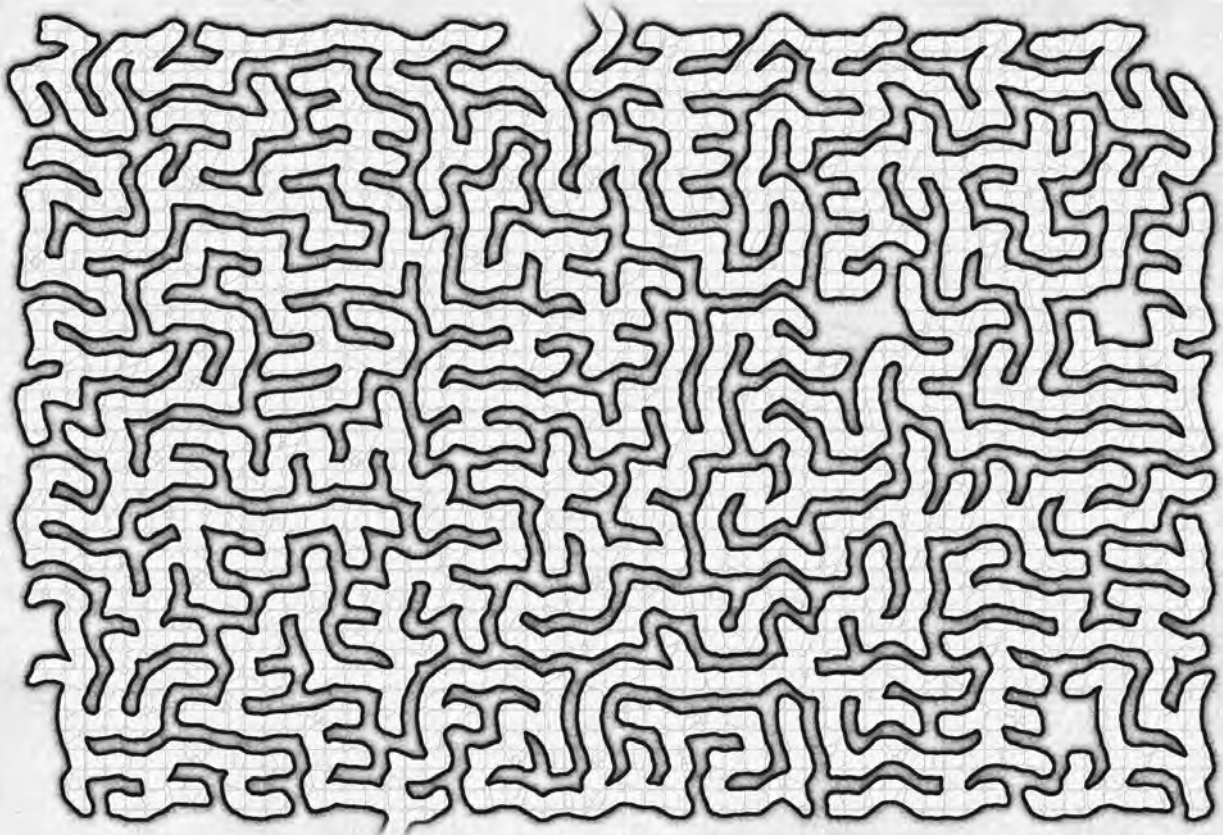
Rappan Athuk - Sample Mazes - Map I



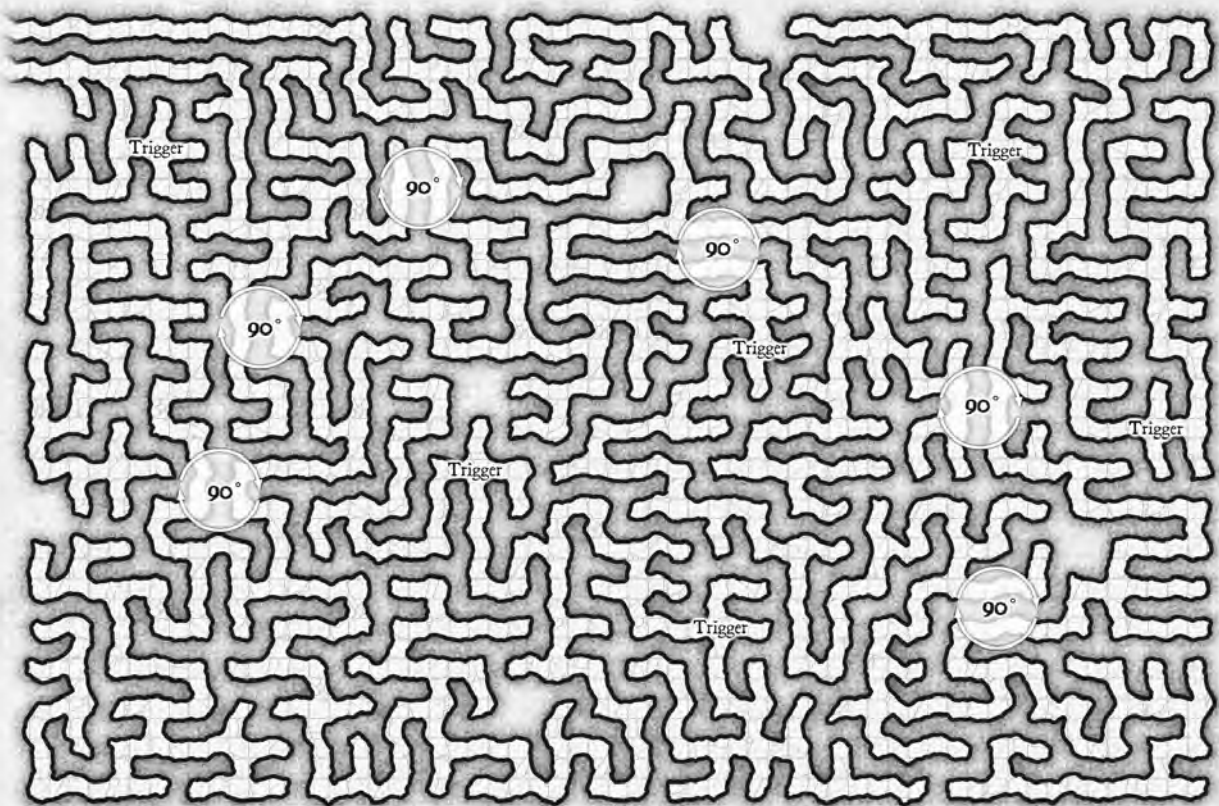
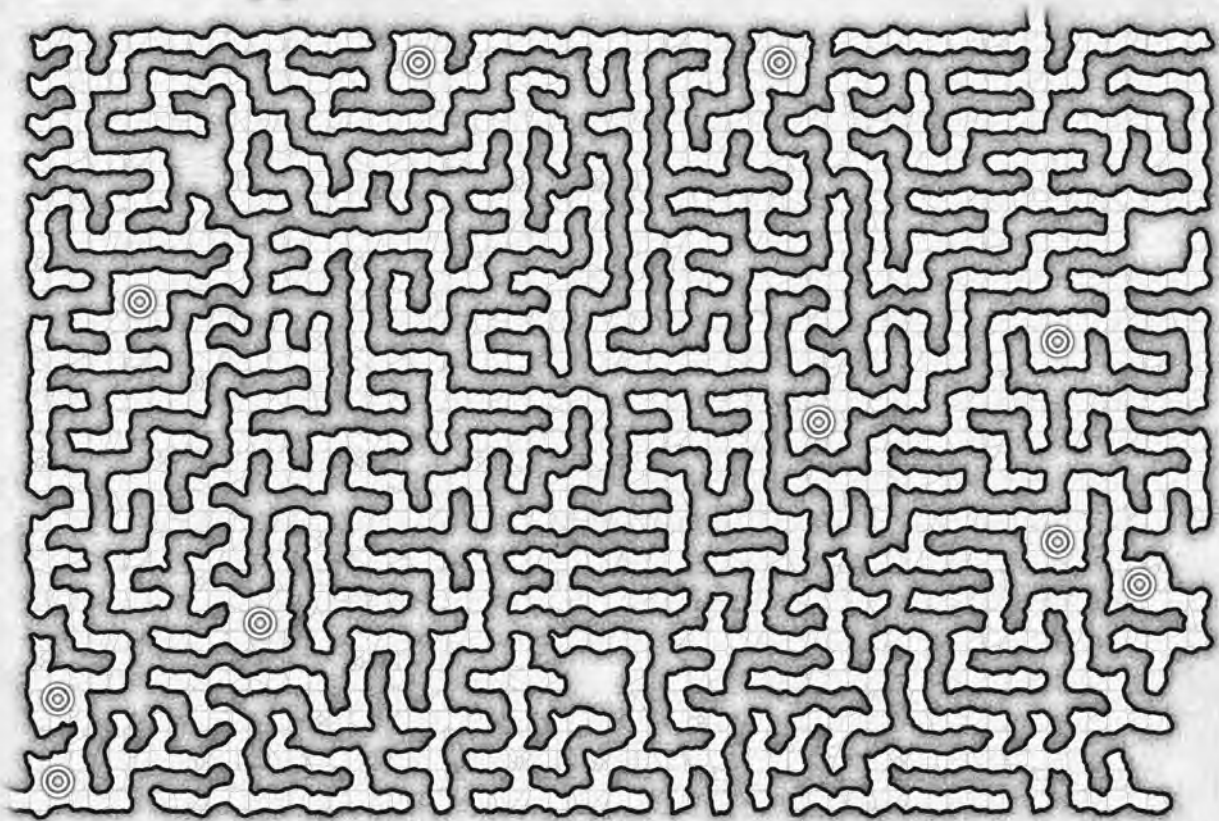
Rappan Athuk - Sample Mazes - Map 2



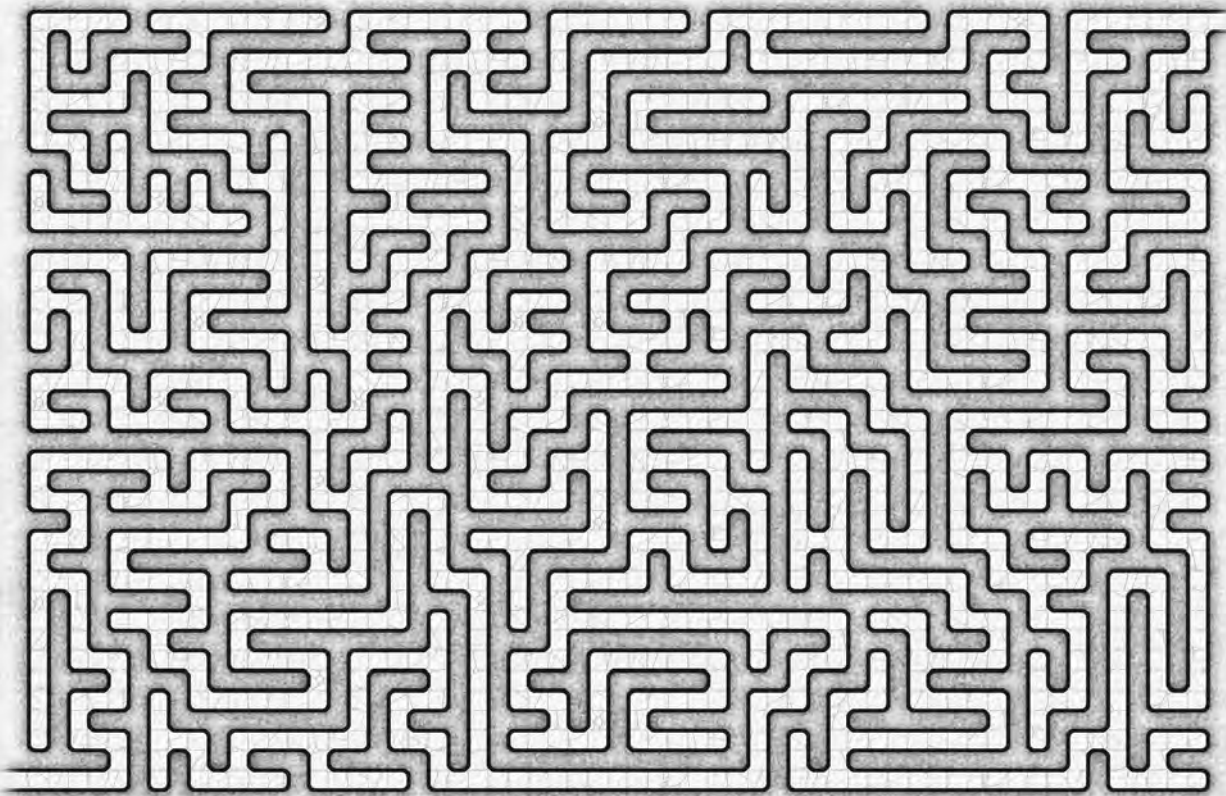
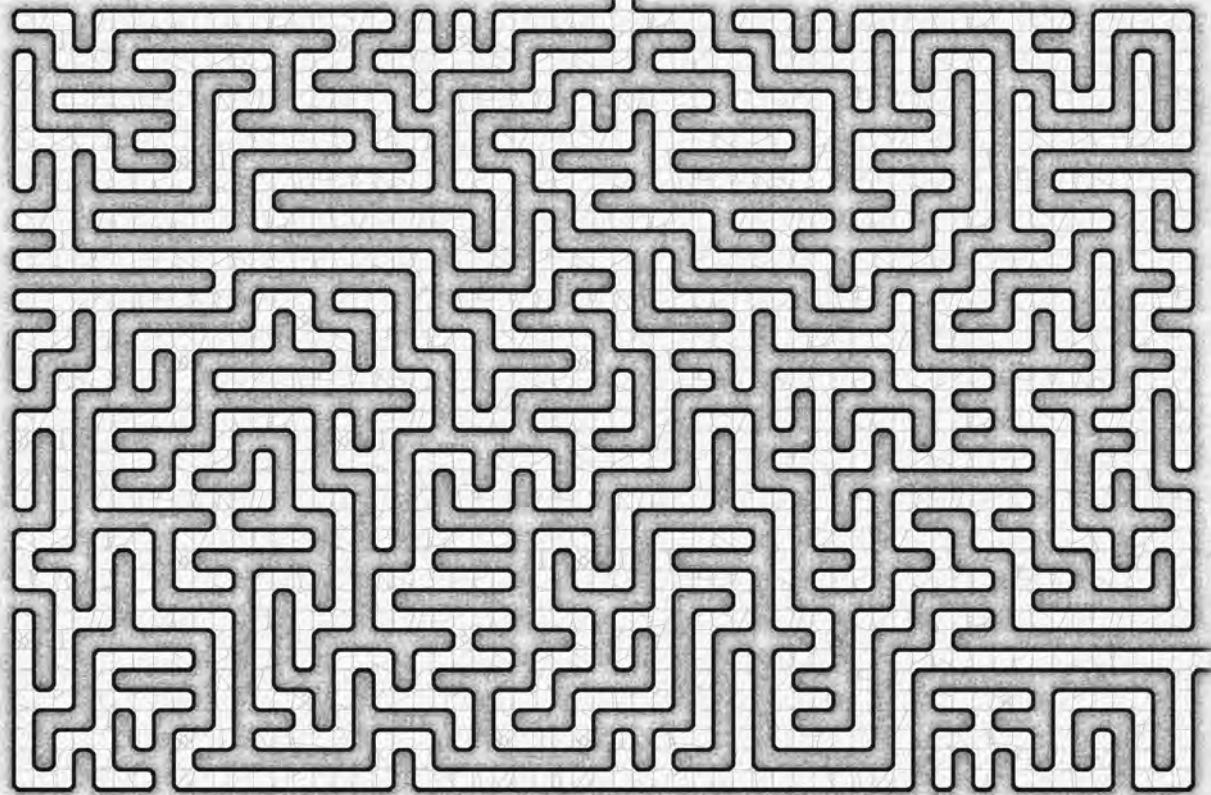
Rappan Athuk - Sample Mazes - Map 3



Rappan Athuk - Sample Mazes - Map 4



Rappan Athuk - Sample Mazes - Map 5





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The Granddaddy of All Dungeons!

Bigger, better and tougher than before. This dungeon is the real deal. From the nefarious black skeletons to the lair of the lich Zekor to its gate to the Abyss itself, Rappan Athuk is the most famous and feared dungeon in all the lands. This huge multi-level dungeon is the grand-daddy of all dungeon crawls. Not some simple grid of square rooms and straight corridors that conveniently fit on a page of graph paper, this dungeon of caverns, passages and hidden chambers defies even the most experienced adventurers to travel its halls.

You Got the Largest, Now Get the Best!

With 9 new levels and expansions of the original 26, Rappan Athuk is back in all its deadly glory. With a vastly expanded wilderness section detailing the lairs and bandits of the countryside, now it is possible to die before you even enter the dungeon. This boxed set contains three booklets, one detailing the dungeon, one containing stats for the monsters and NPCs and one compiling all the maps. Rappan Athuk Reloaded is so challenging, it includes monsters your characters have never imagined in their worst nightmares.

This Product Requires the use of the Dungeons and Dragons® Player's Handbook, Revised Edition 3.5, Published by Wizards of the Coast®.

This book contains the maps that every DM will need to guide their party to almost certain doom. Use this information at your own risk.



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