

Amber & Shadow Knight Artifact & Creature Worksheet

Qualities

Vitality

- ☐ 1 Point - Animal Vitality
- ☐ 2 Points - Chaos Vitality
- ☐ 4 Points - Amber Vitality

Movement

- ☐ 1 Point - Confers Mobility
- ☐ 2 Points - Double Speed
- ☐ 4 Points - Engine Speed

Stamina

- ☐ 1 Point - Double Stamina
- ☐ 2 Points - Amber Stamina
- ☐ 4 Points - Endless Stamina

Aggression

- ☐ 1 Point - Combat Training
- ☐ 2 Points - Combat Reflexes
- ☐ 4 Points - Combat Mastery

Armor

- ☐ 1 Point - Versus Weapons
- ☐ 2 Points - Versus Guns
- ☐ 4 Points - Invulnerable

Damage

- ☐ 1 Point - Extra Hard
- ☐ 2 Points - Doubling Damage
- ☐ 4 Points - Deadly Damage

Intelligence/Communication

- ☐ 1 Point - Able to Speak
- ☐ 2 Points - Speak & Sing
- ☐ 4 Points - Tongues

Psychic Sensitivity

- ☐ 1 Point - Sensitivity
- ☐ 2 Points - Danger Sense
- ☐ 4 Points - Extraordinary

Psychic Resistance

- ☐ 1 Point - Chaos Resistance
- ☐ 2 Points - Psychic Neutral
- ☐ 4 Points - Psychic Barrier

Total Point Cost

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Character Name

Item Name

Powers

Shadow Movement

- ☐ 1 Point - Follow Shadow Trail
- ☐ 2 Points - Follow Shadow Path
- ☐ 4 Points - Seek in Shadow

Shadow Manipulation

- ☐ 1 Point - "Mold" Shadow Stuff
- ☐ 2 Points - "Mold" Shadow Folk
- ☐ 4 Points - "Mold" Reality

Item Healing

- ☐ 1 Point - Self-Healing
- ☐ 2 Points - Rapid Healing
- ☐ 4 Points - Regeneration

Item Shape Shifting

- ☐ 1 Point - Alternate Form
- ☐ 2 Points - Named & Numbered
- ☐ 4 Points - Limited Shape Shift

Transferall

- ☐ 5 Points per Quality
- ☐ 10 Points per Power

Implant

- ☐ 10 Points per Quality
- ☐ 15 Points per Power

Quantity Multipliers

- ☐ Unique x 1
- ☐ Named & Numbered x 2
- ☐ Horde x 3
- ☐ Shadow Wide x 4
- ☐ Environmental x 5
- ☐ Ubiquitous x 6

Trump Powers

- ☐ 1 Point - Contains Trump Image
- ☐ 2 Points - Trump Deck
- ☐ 4 Points - Trump Powered

Magic Power

- ☐ 1 Point - Rack a Spell
- ☐ 2 Points - Named & Numbered
- ☐ 4 Points - Rack & Use Spells