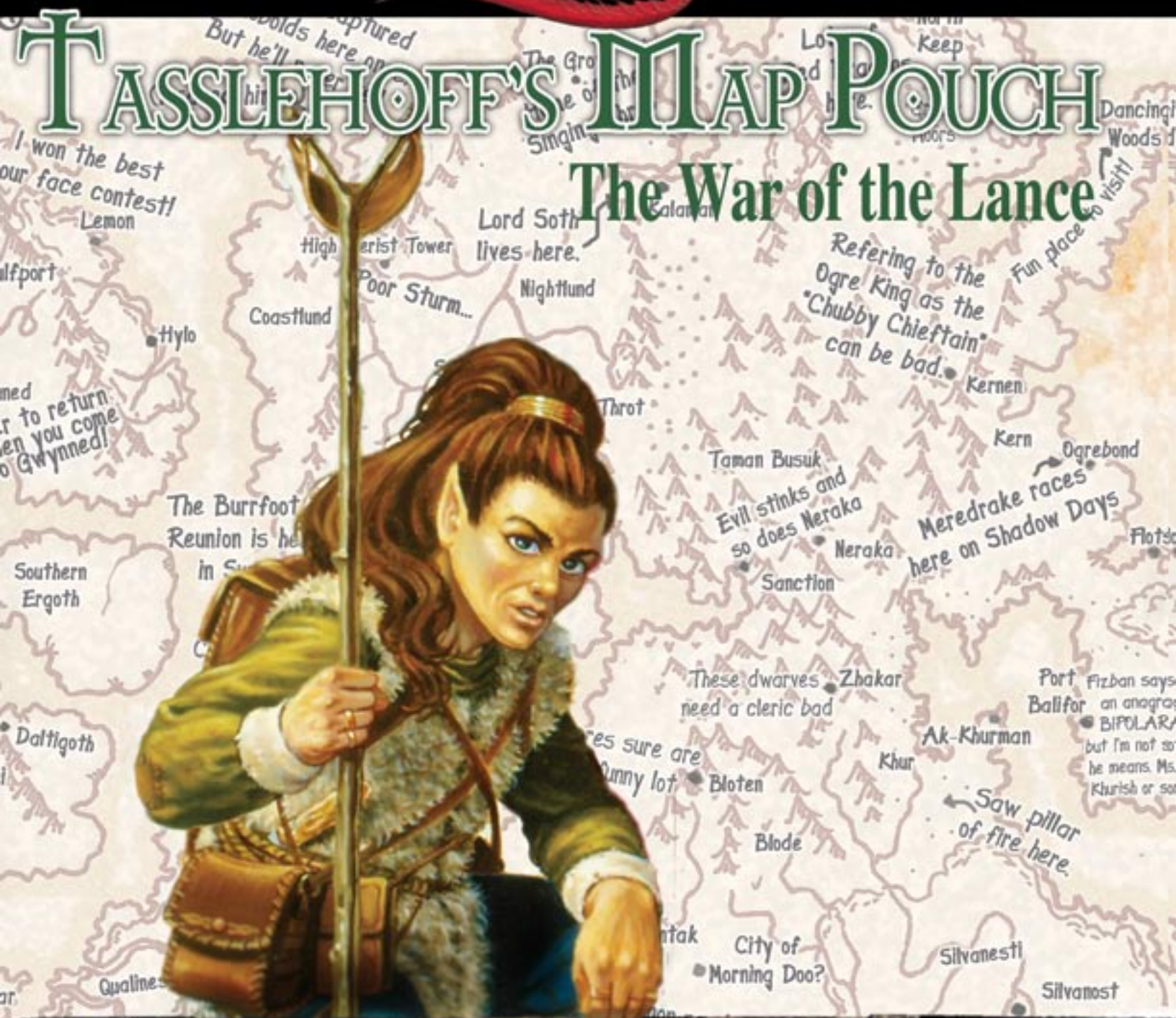




TASSLEHOFF'S MAP POUCH

The War of the Lance



Cartography by Sean Macdonald

North and West to Adlatum

Northern
Sirrion Sea

The Continent of Ansalon

on the World of Krynn
Age of Despair



0 Miles 200

West to the
Isle of Gargath

North to
Dragon Isles

North to
Dragon Isles

North and East to Selasia and Tabadas

Northern
Courrain

East to Mitos
Archipelagoes
and Ithin'carthia

- Village / Small Town
 - Large Town / City
 - Tower / Fort
 - Ruins
 - Mystical Site
 - Capital
 - Holy Site
 - Grassland
 - Forest
 - Hills
 - Mountains
 - Volcanoes
 - Bog
 - Swamp
 - Salt Flat
 - Prairie
 - Savannah
 - Desert
 - Ice
- Design by Sean C. Macdonald
Additional Research by Tiberius Aethy



Southern
Sirrion Sea

Southern
Courrain

South to Chorane the Land of Amesli



Claren Elian

0 Distance 500 ft

Although they call this place a ruins its buildings are flawless in their construction and unlike any I have ever seen before. As we wandered through the collection of glass buildings strange and confusing images could be seen reflected upon their surface. Some men went mad from what they saw. It was indicated to me that the map in my possession came from this Forbidden City. The entrance to the underground complex was rumored to be located beneath the central spire of the city. I hope we find it before the locals discover we have trespassed upon their sacred ground.

Vandor Gritz, Cleric of Shinare

Underground lake and entrance to cavern system

Lair of the beast

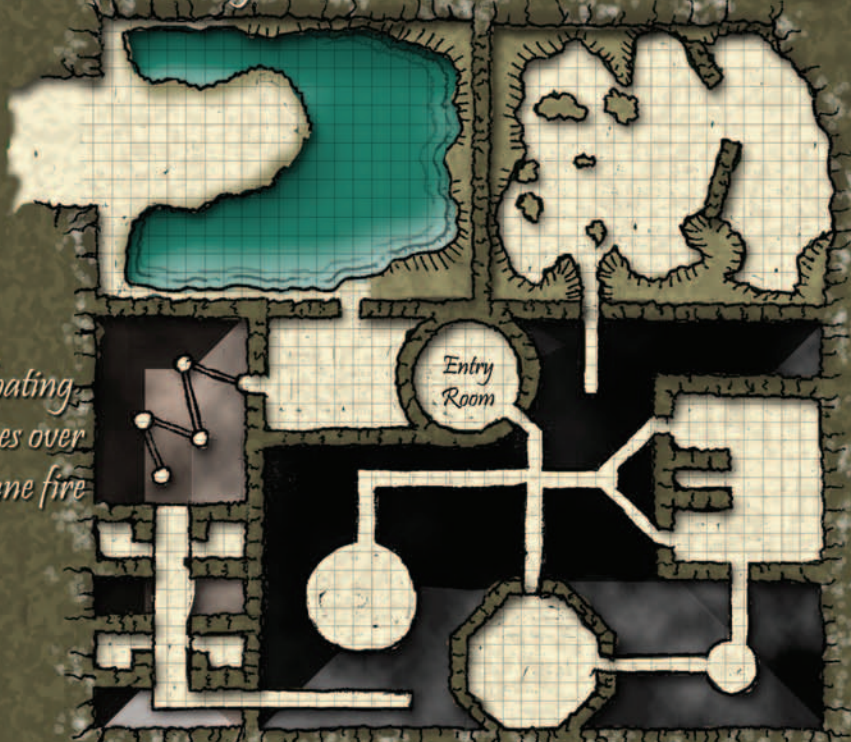
Floating stones over arcane fire

Entry Room

Magically warded chambers over pits

1 square = 5 ft

Suspended walkways over bottomless pit



1 Square = 5 ft.



Flying Citadel

Castle Ulgurmere of Lemish



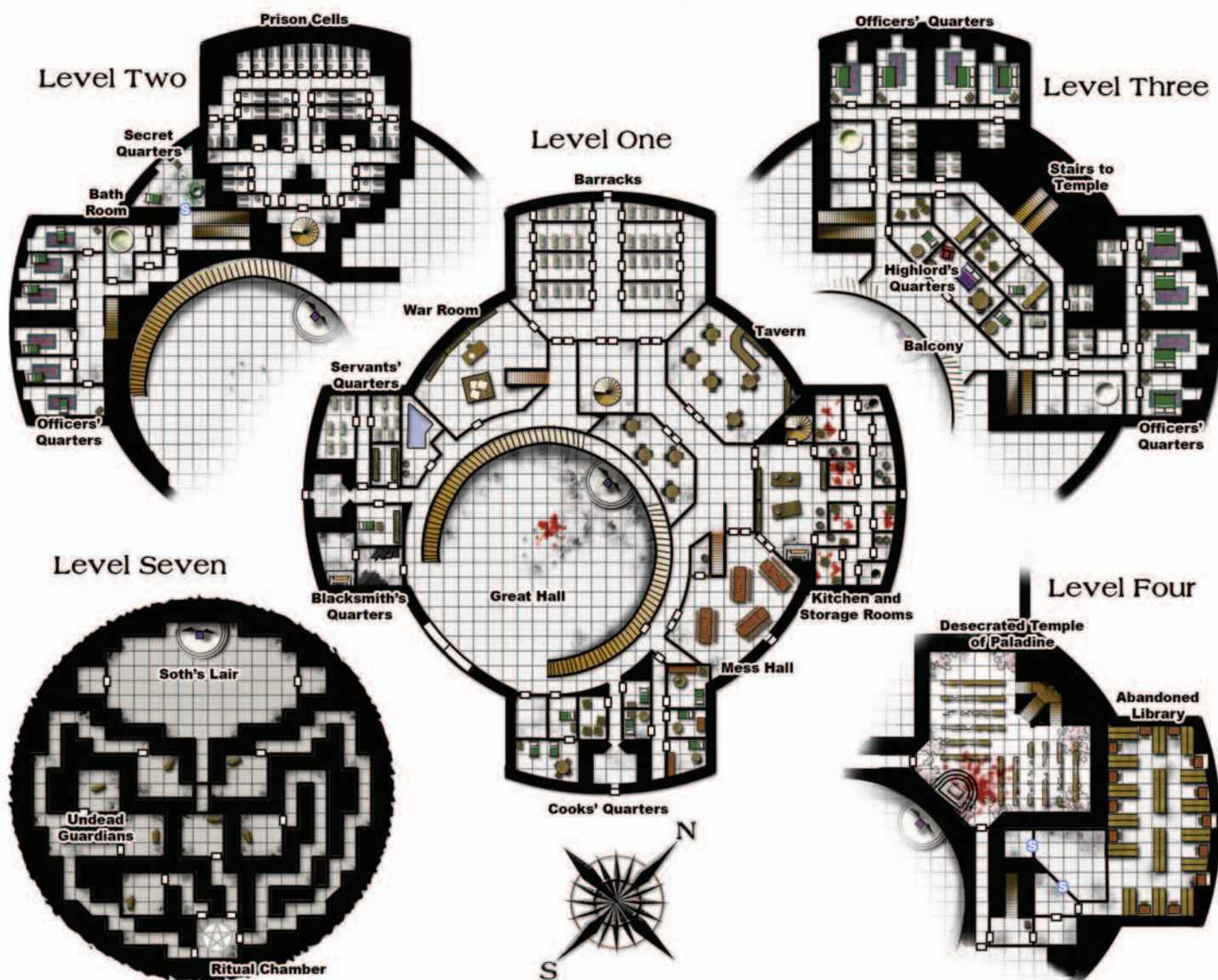
0 Distance in Feet 200



Dargaard Keep

Dargaard
Mountains

SCM



Haven

Lordcity of Abanasinia

LEGEND

1. Blackrock Bakery
2. Council Hall
3. Daft Gnome Ale House
4. Grand Market
5. Grinning Goat Tavern
6. Haven Jail
7. Haven River Docks
8. High Hand Inn
9. Karn the Blacksmith
10. Steel Tankard Tavern
11. Mageware Shop
12. Old Keep
13. Livestock Exchange
14. Rose Hall
15. Sharl Weaving
16. Swan's Musicians
17. The Blind Chandler
18. The Fine Cobbler's Shop
19. The Ivy Inn
20. Trade Guild

Haven Cemetery

Farmer's Gate

Main Gate

Fair Gate

Fairgrounds

Mill Street

Hostlers Walk

Herballist Street

Market Street

Blade Street

Three Forks

Crooked Road

River Way

Wreckham Rd

Haven River



0

Miles

2

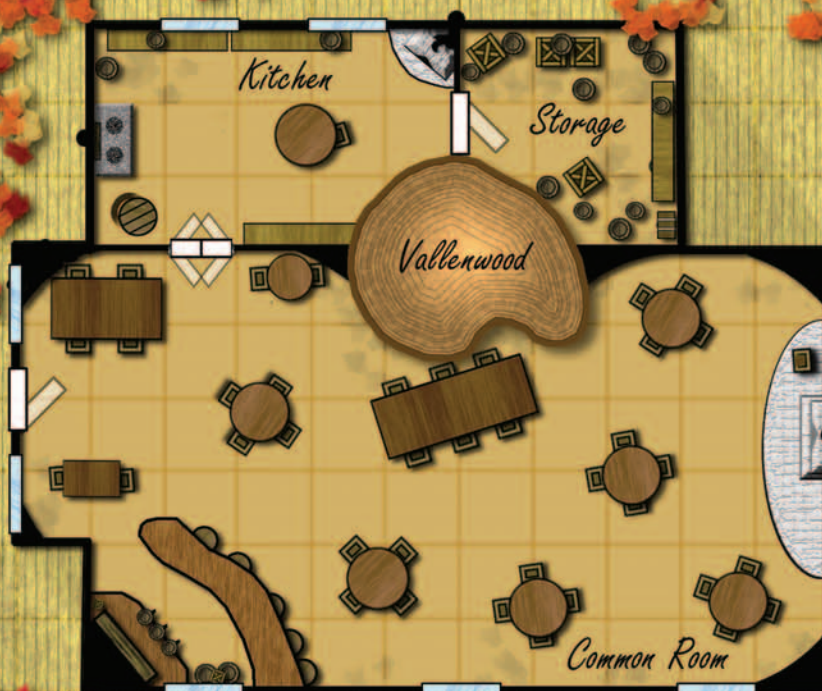
Inn of the Last Home

Second Floor



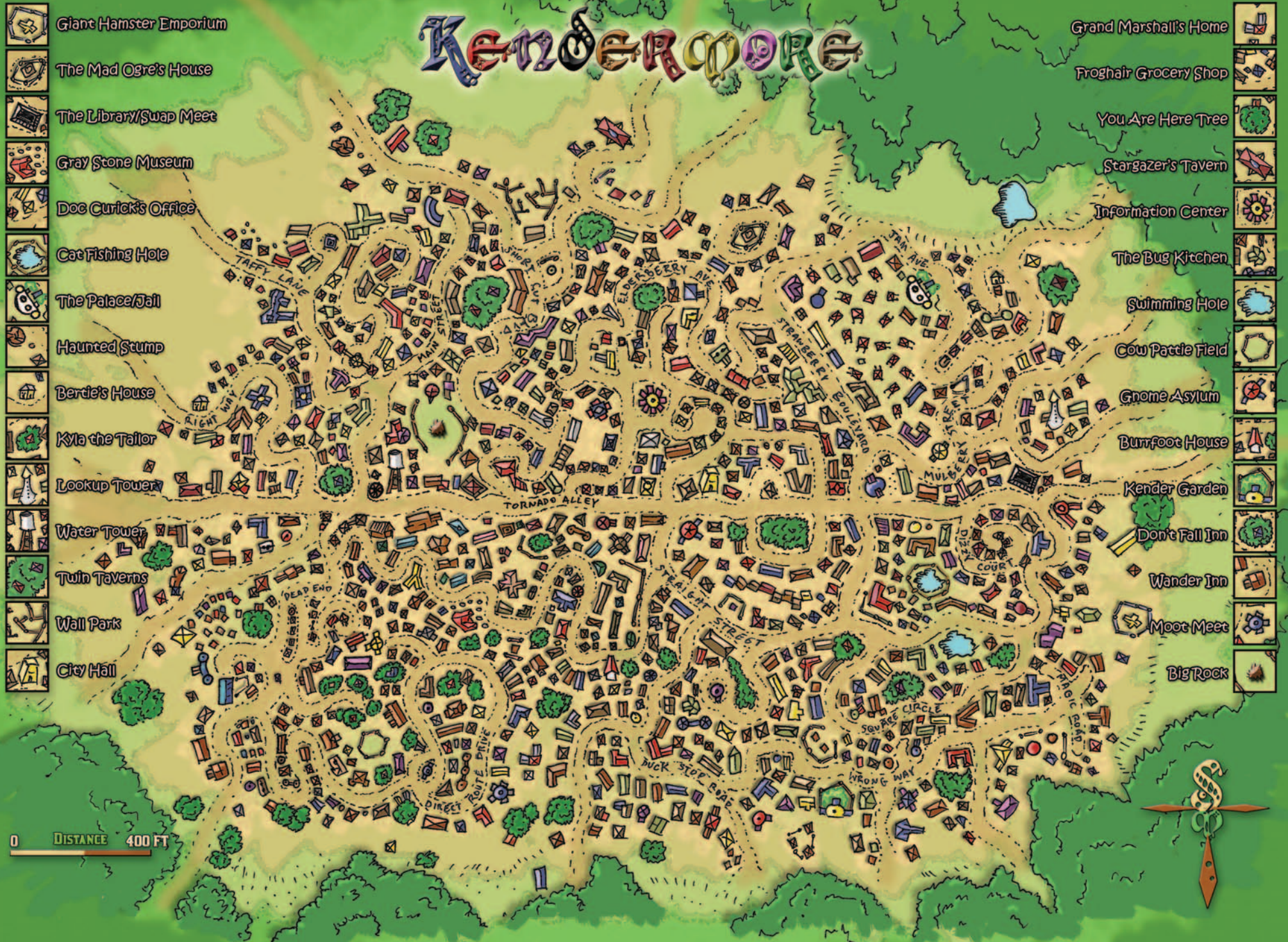
1 square = 5ft.

First Floor



Down to
Ground

KENDERMORE



Tower of Palanthas

Shoikan Grove



Distance

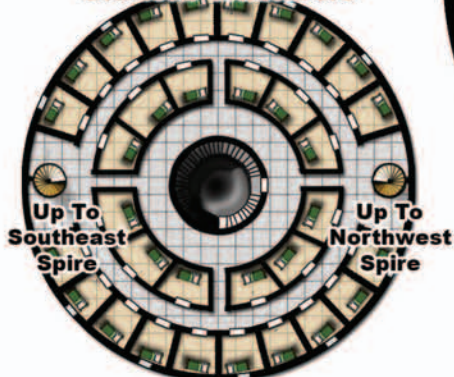
0 ft

100 ft

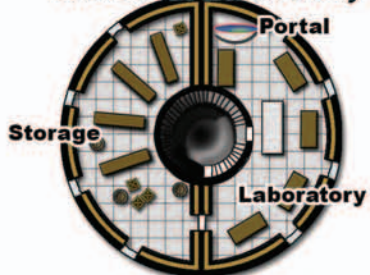
10th Floor
Instructor Chambers



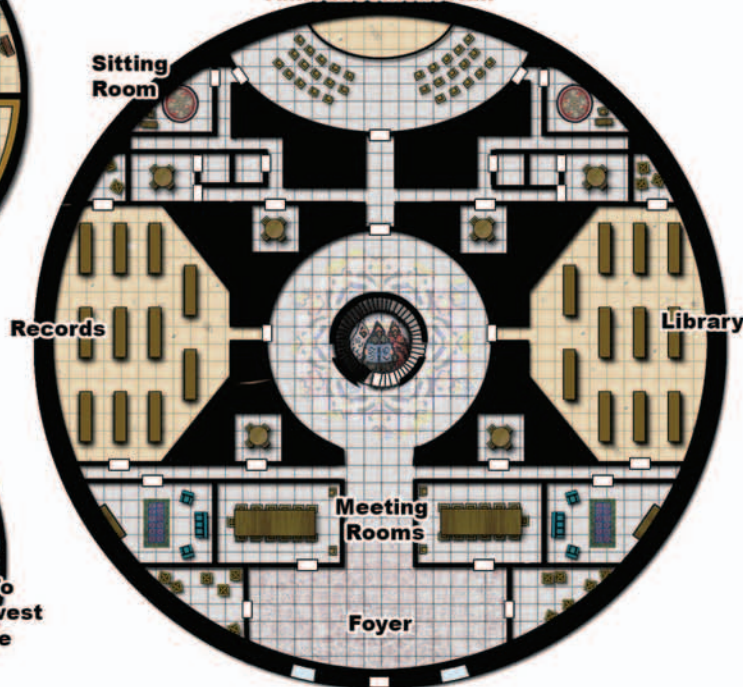
12th Floor
Student Chambers



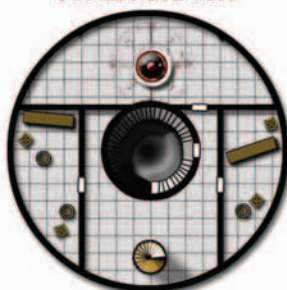
28th Floor
The Great Laboratory



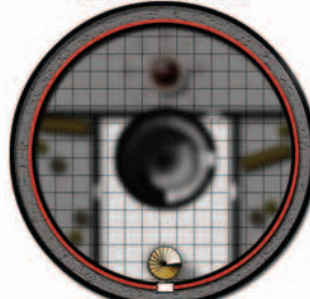
Ground Floor
Announcement Hall



32nd Floor
Heart Room



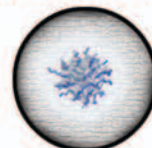
Top Floor
Death Walk



Tower of Palanthas
Front View



Underground
Chamber of Seeing





*Locations compiled from
various elven scouts and
explorers.*

- Sithelbathan, Master Cartographer

SCM

1 square = 5 ft.

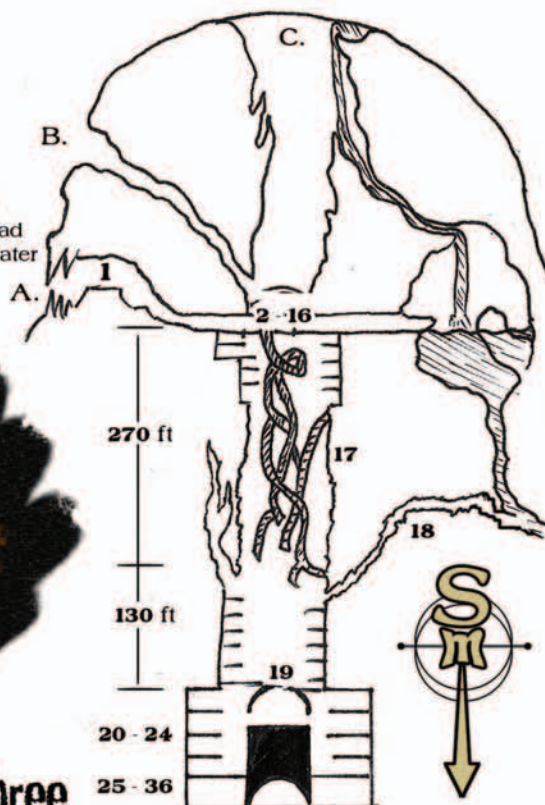


Skullcap

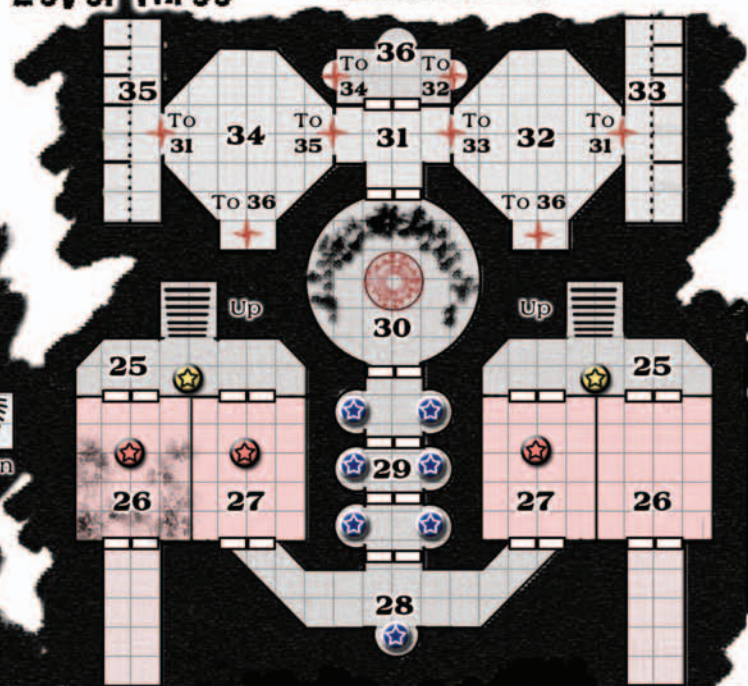
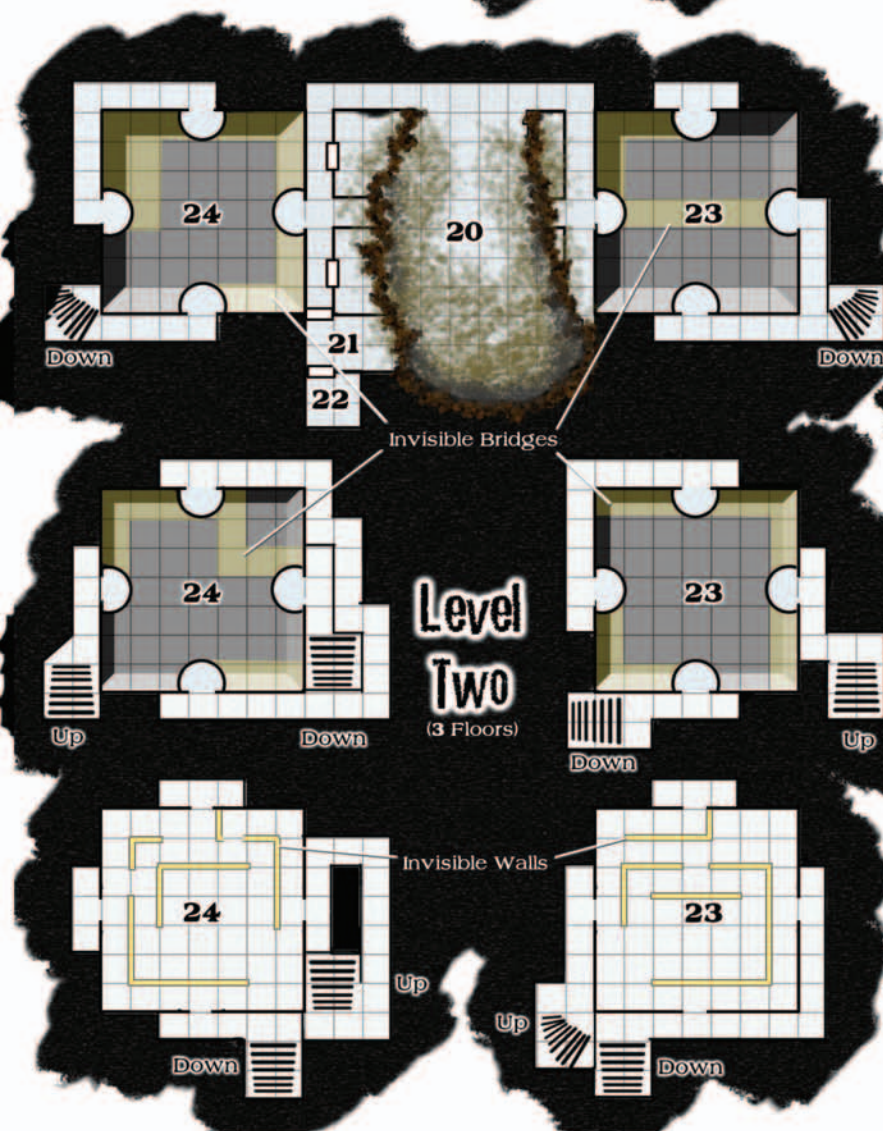
Level One



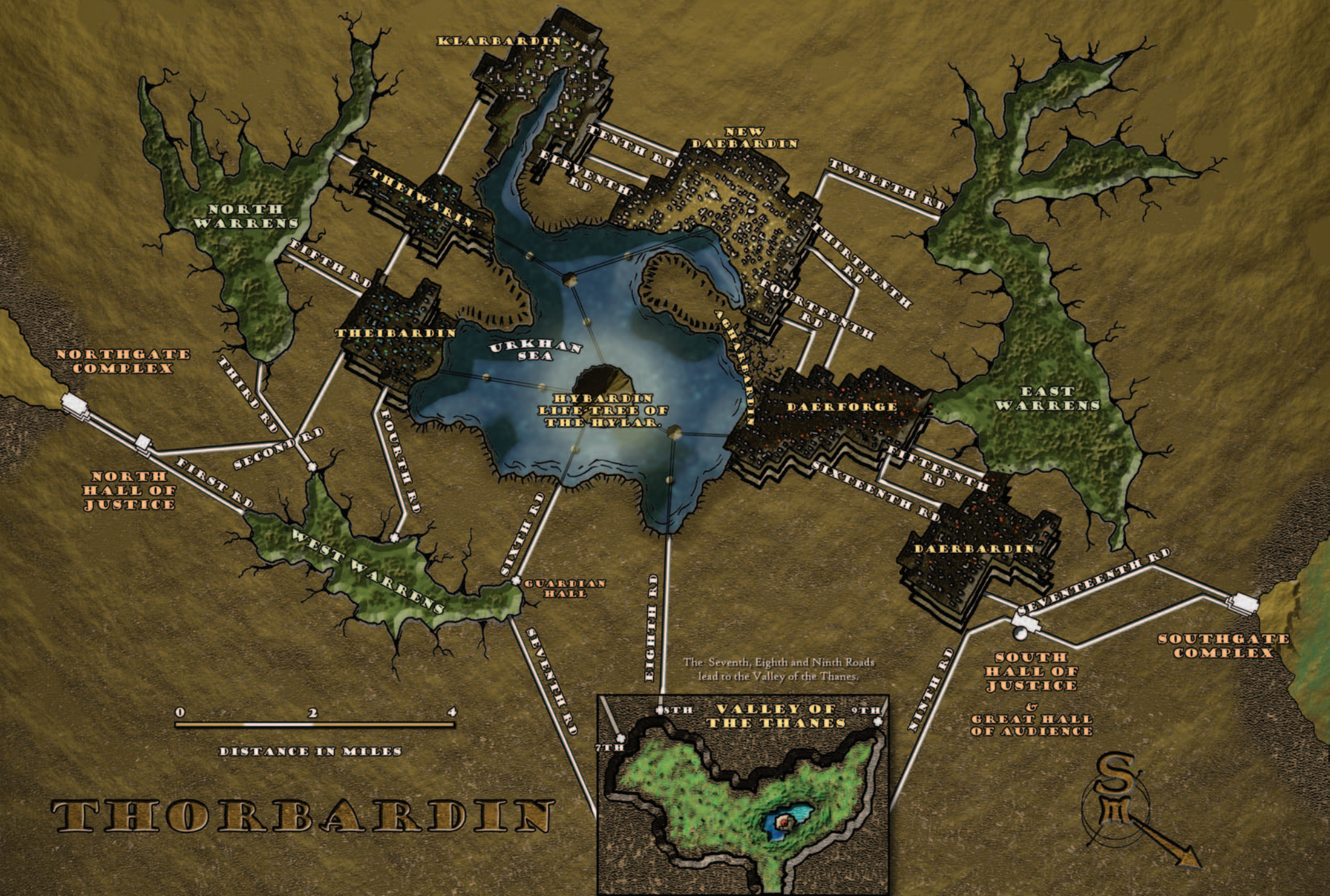
A. Jaws of Death
B. Eyes of the Dead
C. Rubble-filled Crater



Level Three



- | | |
|-------------------------|-----------------------------|
| 1. Main Entrance | 19. Collapsed Floors |
| 2. Lords' Hall | 20. Broken Corridors |
| 3. Generals' Way | 21. Guard Room |
| 4. Grand Hall | 22. Storage Room |
| 5. Armory | 23. Crystal Maze East |
| 6. West Guards' Hall | 24. Crystal Maze West |
| 7. Gateway | 25. Cyclops Chamber |
| 8. Watch Hall | 26. Fireball Hall |
| 9. East Guards' Hall | 27. Anti-Gravity Room |
| 10. Storage Room | 28. Alcove of Nultari |
| 11. Shadow Dragon Lair | 29. Rites of Passage |
| 12. Dusky Foyer | 30. Chambers of Fistantilus |
| 13. Ghostly Ballroom | 31. Treasure Junction |
| 14. Meditation Room | 32. East Treasure Room |
| 15. Altar to Nultari | 33. East Cages |
| 16. The Great Stairwell | 34. West Treasure Room |
| 17. Twisted Iron Stairs | 35. West Cages |
| 18. Crevasse Climb | 36. Access Room |
- Cyclops Statue
 Dwarf Statue
 Nultari Statue
 Teleporter





TASSLEHOFF'S MAP POUCH THE WAR OF THE LANCE

A Pouch Full of Adventure!

Tasslehoff Burrfoot, famous kender adventurer, has traveled throughout the world and even through time. His maps led the Heroes of the Lance during their quest, and a new generation of heroes during the War of Souls. The contents of his map pouch have remained a secret ... until now.

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