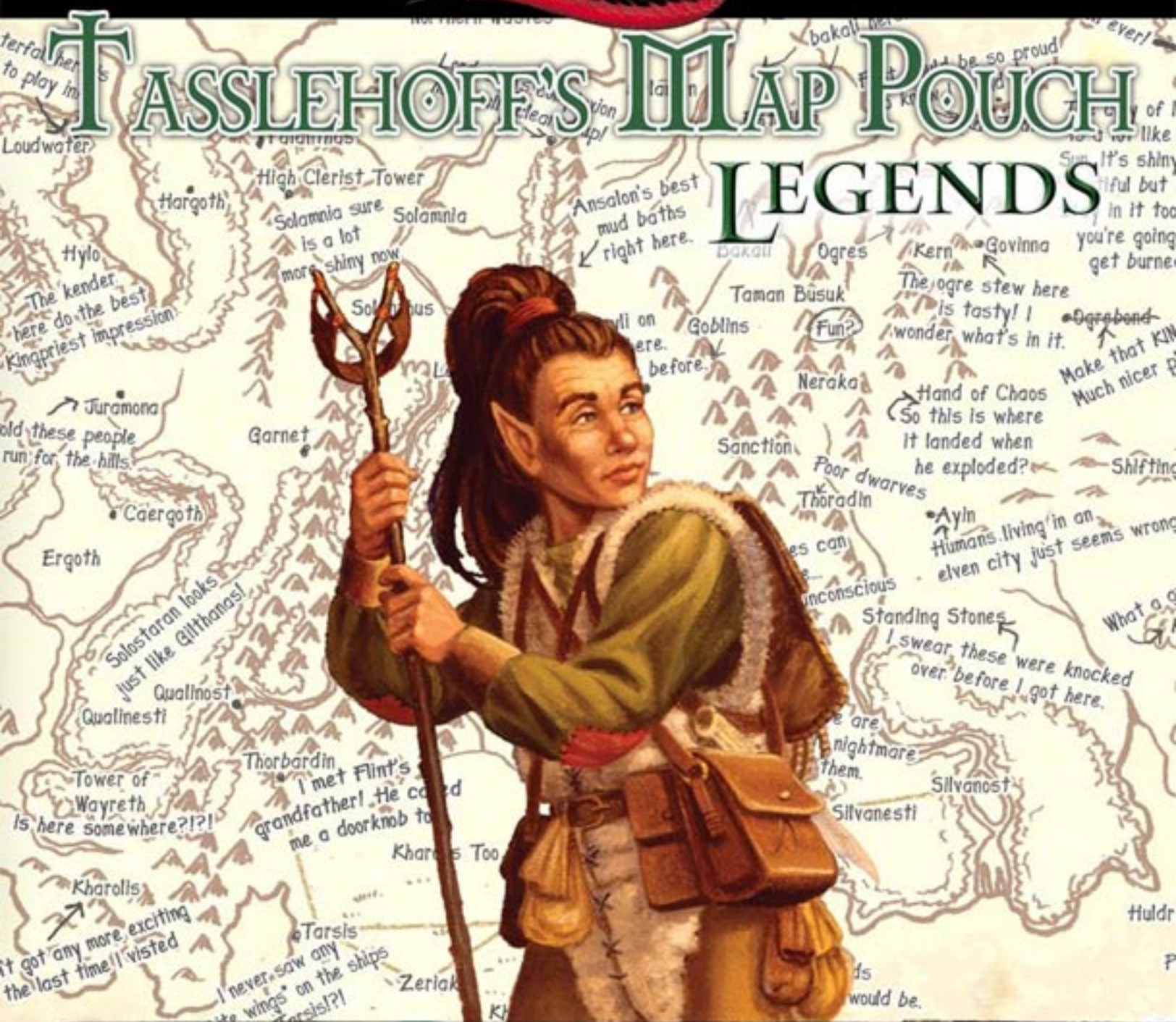




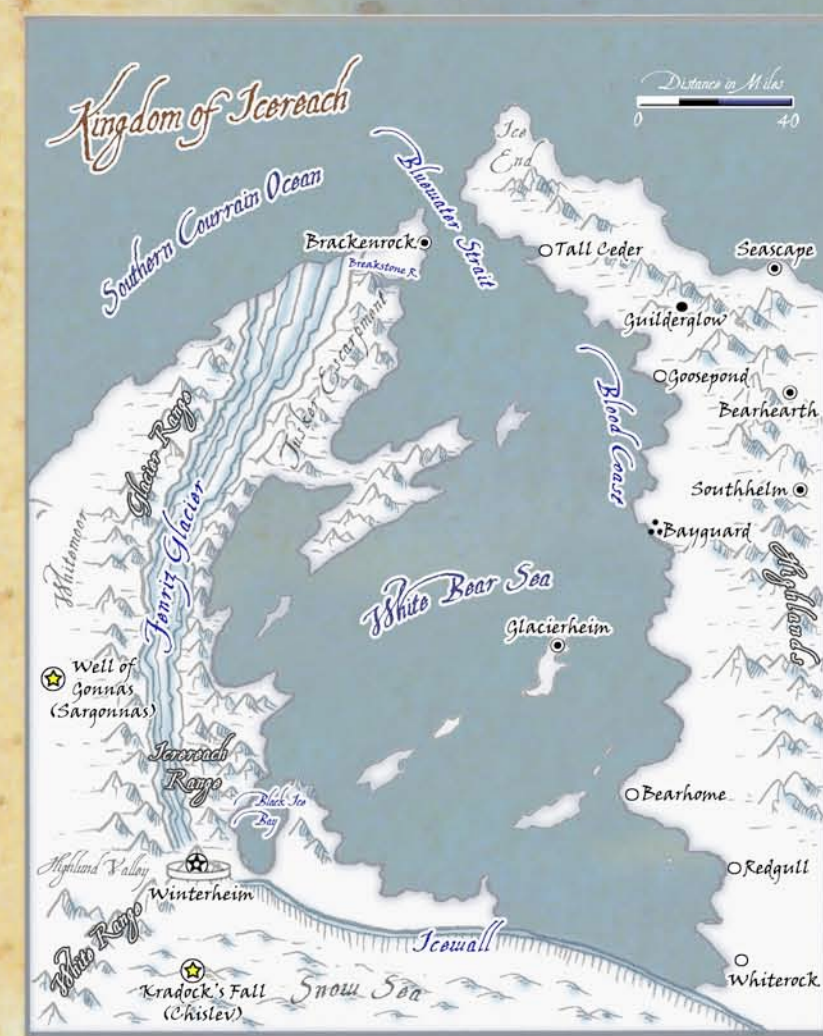
CARTOGRAPHY BY SEAN MACDONALD

Northern Turbidus Ocean

Age of Night (1 pc)



Distance in Miles



200 Miles South to
the lands of Icereach

By Sean Macdonald
Additional Research by Ben Jacobson, Justin Parkeoff, Tobin Melroy

By Joan Macdonald

Ansalon in the Age of Might
 This place reminds me of the Abyss
 Yuck
 Northern Wastes
 The waterfall
 So

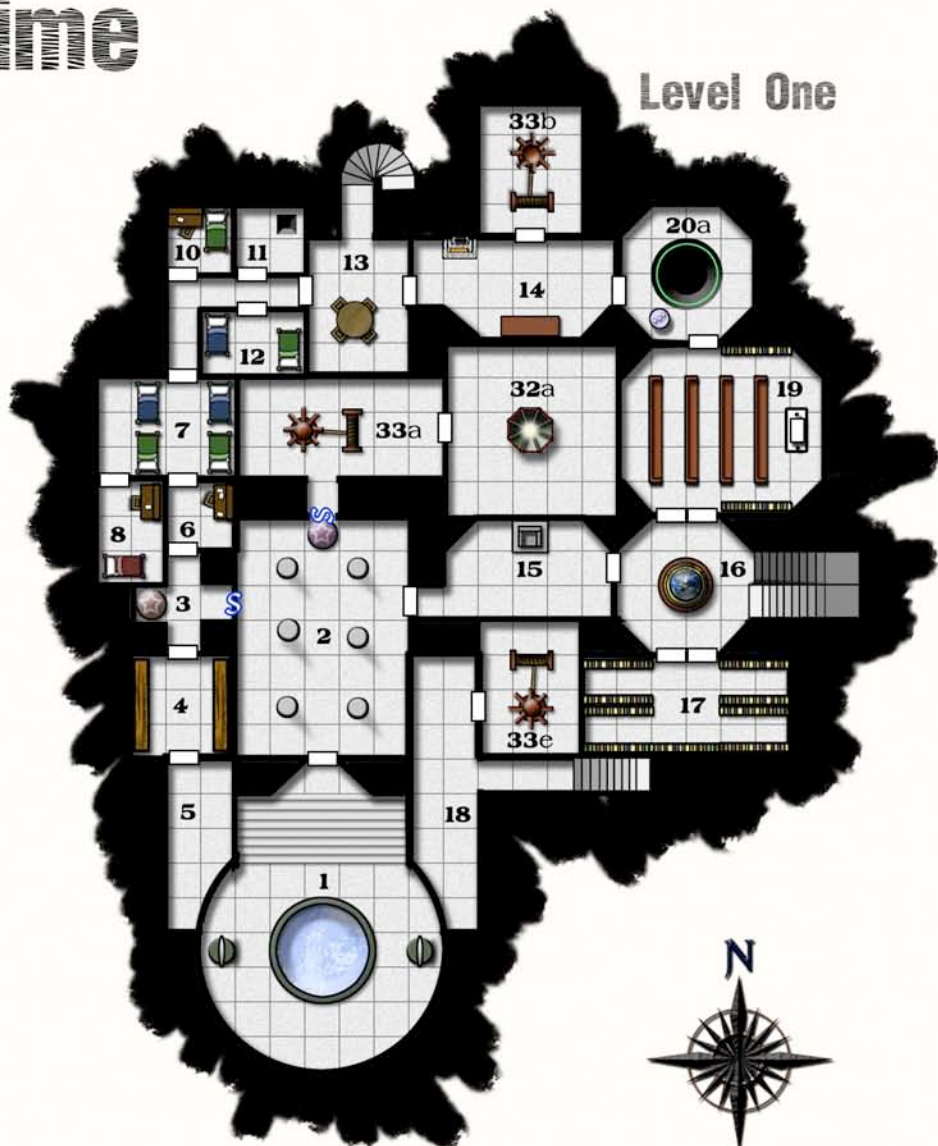


Map by Tasslehoff Burrfoot!

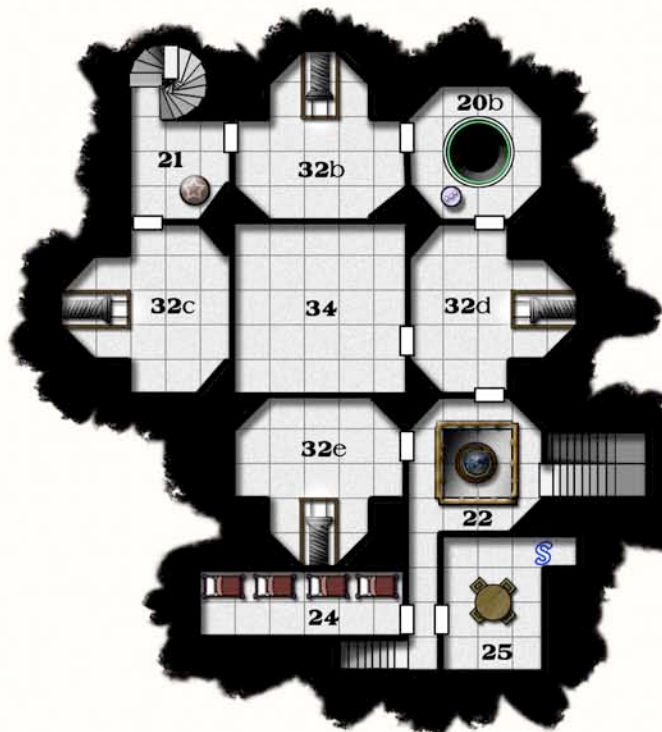
Anvil of Time

1. Entry
2. Temple
3. Corridor
4. Armory
5. West Guard Room
6. Captain's Post
7. Barracks
8. Captain's Quarters
9. Rear Hall
10. Headmaster's Cell
11. Privy
12. Acolytes' Cell
13. Ward Room
14. Kitchen
15. Throne Room
16. Crystal Globe
17. Codex Library
18. East Guard Room
19. Chapel
20. Up-down
21. Guardian Statue
22. Observation Walk
23. South Hall
24. Apprentice Quarters
25. Apprentice Commons
26. Upper Hall
27. Pantry and Storage
28. West Laboratory
29. Guardian Room
30. Transfinite Repeater
31. East Laboratory
32. Crystal Focus Rooms
33. Winch Adjustment Rooms
34. The Cube

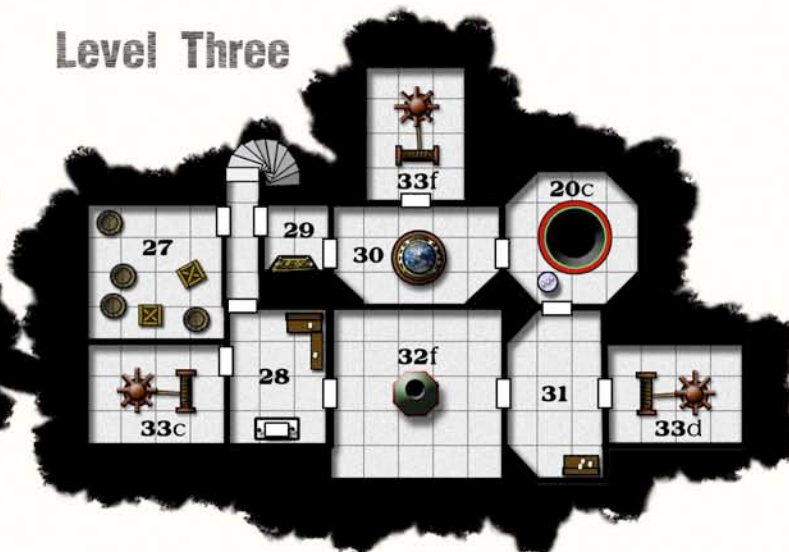
Level One

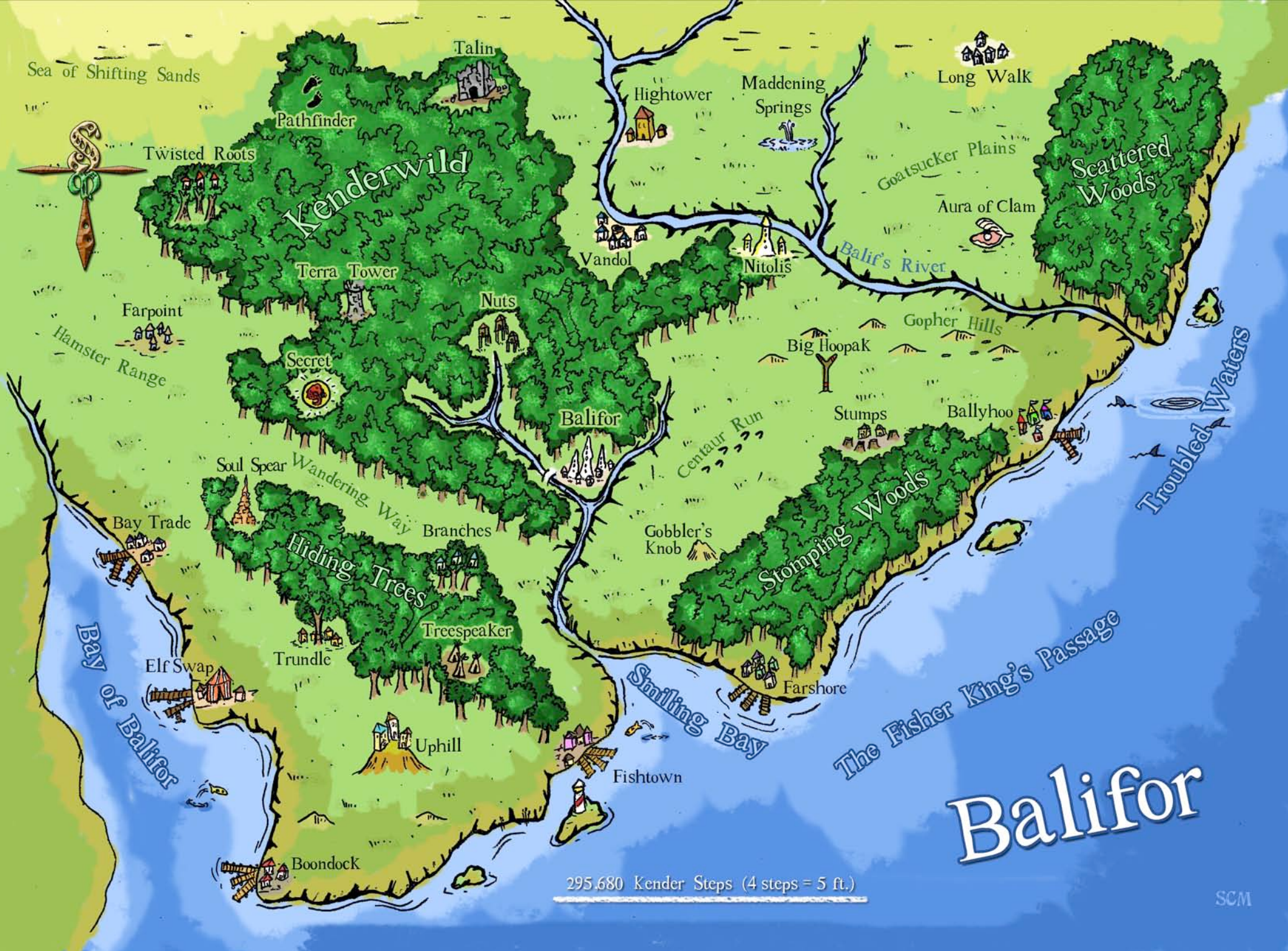


Level Two



Level Three





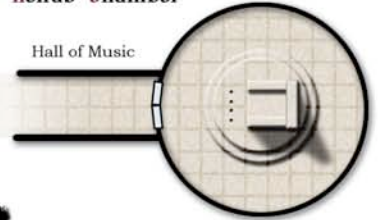
295,680 Kender Steps (4 steps = 5 ft.)

The Glitterpalace

From the entrance of the Glitterpalace you proceed down the Hall of Music to the Nexus Chamber and the Throne Room. At the foot of the massive white throne awaits a deck of Talis Cards. Selecting a card magically transports you to one of Paladine's three tests where you must recover a total of four gems to place at the base of the Throne of Paladine. In the Test of Wisdom you must navigate a maze of water filled passages and traverse twisting halls and inverted rooms. In the Test of the Heart you must cross mist filled swamps filled with the souls of your closest companions to the Pavilion of Light. In the Test of Valor you must make your way through the honored dead of Solamnia to the King's Court where you must plead your case for the gem. Only those that pass the three test and retrieve the four gems will be found worthy to enter Godshome and meet with the gods of Krynn.

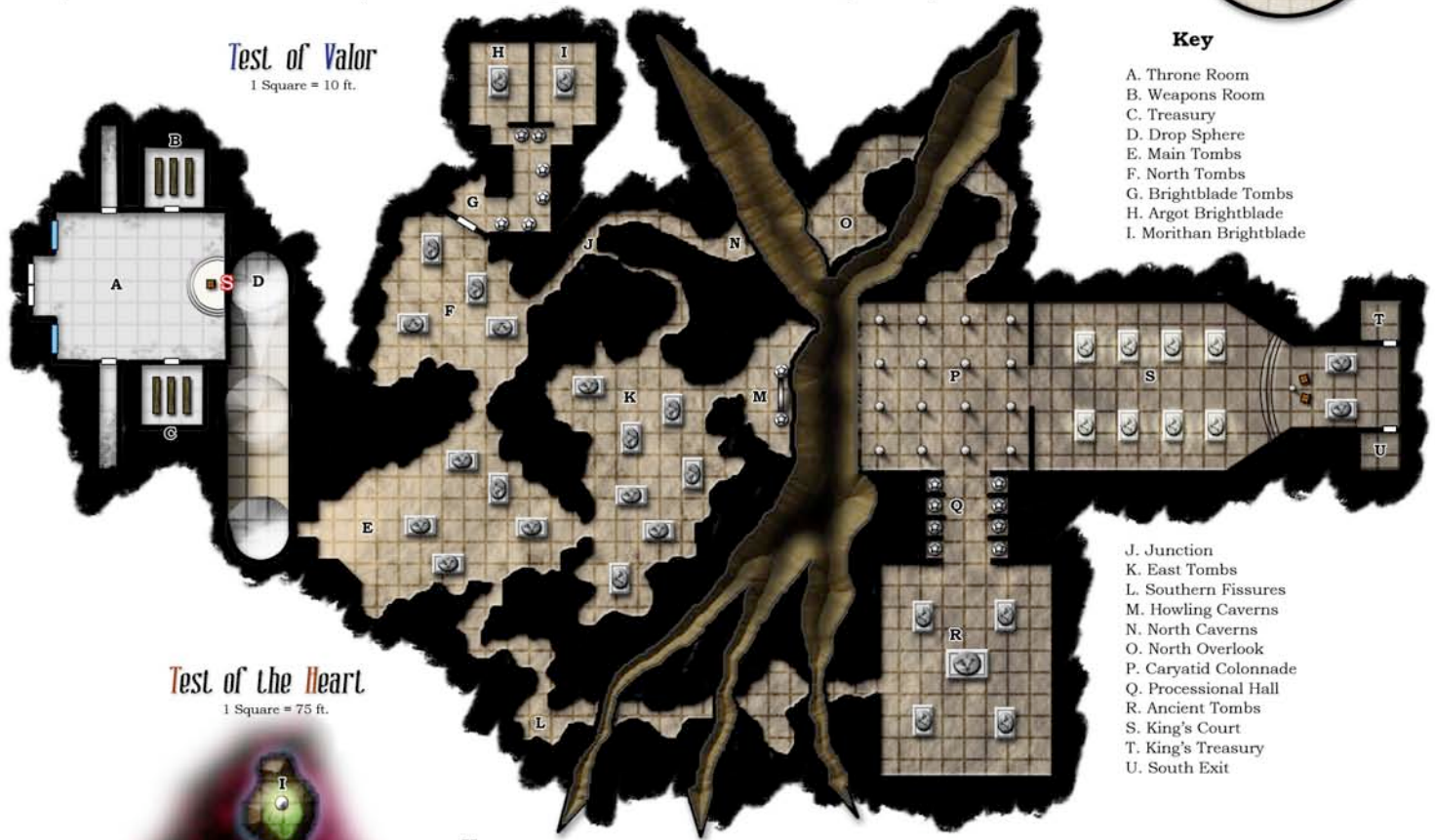
Nexus Chamber Throne Room

Hall of Music



Test of Valor

1 Square = 10 ft.



Key

- A. Throne Room
- B. Weapons Room
- C. Treasury
- D. Drop Sphere
- E. Main Tombs
- F. North Tombs
- G. Brightblade Tombs
- H. Argot Brightblade
- I. Morithan Brightblade

Test of the Heart

1 Square = 75 ft.

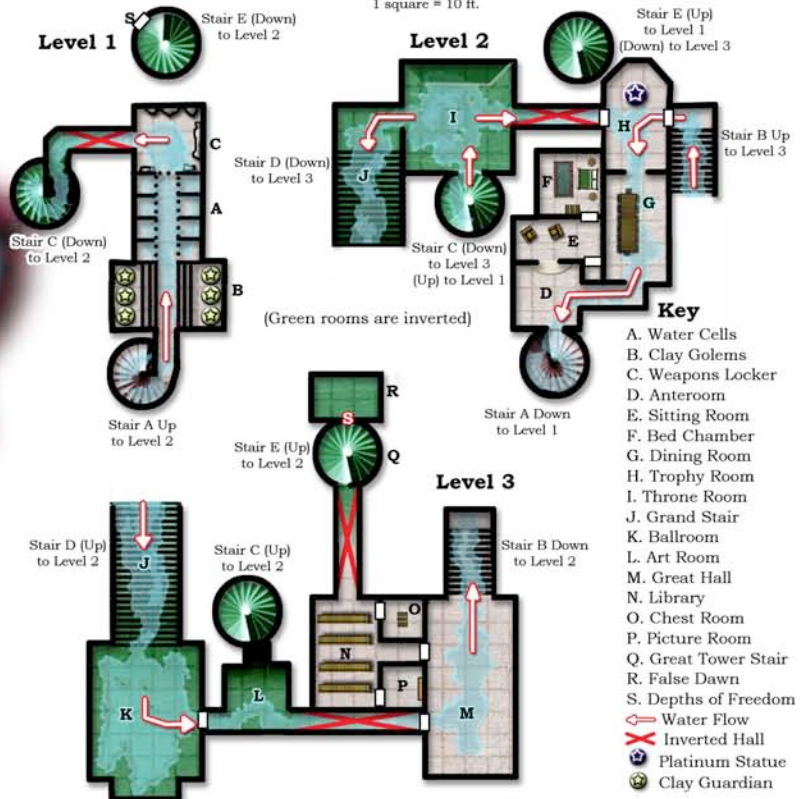


Key

- A. Entry Point
- B. Overlook
- C. Portal
- D. West Moor
- E. East Grove
- F. Dark Bog
- G. The Great Moor
- H. Final Gulf
- I. Pavilion of Light

Test of Wisdom

1 square = 10 ft.

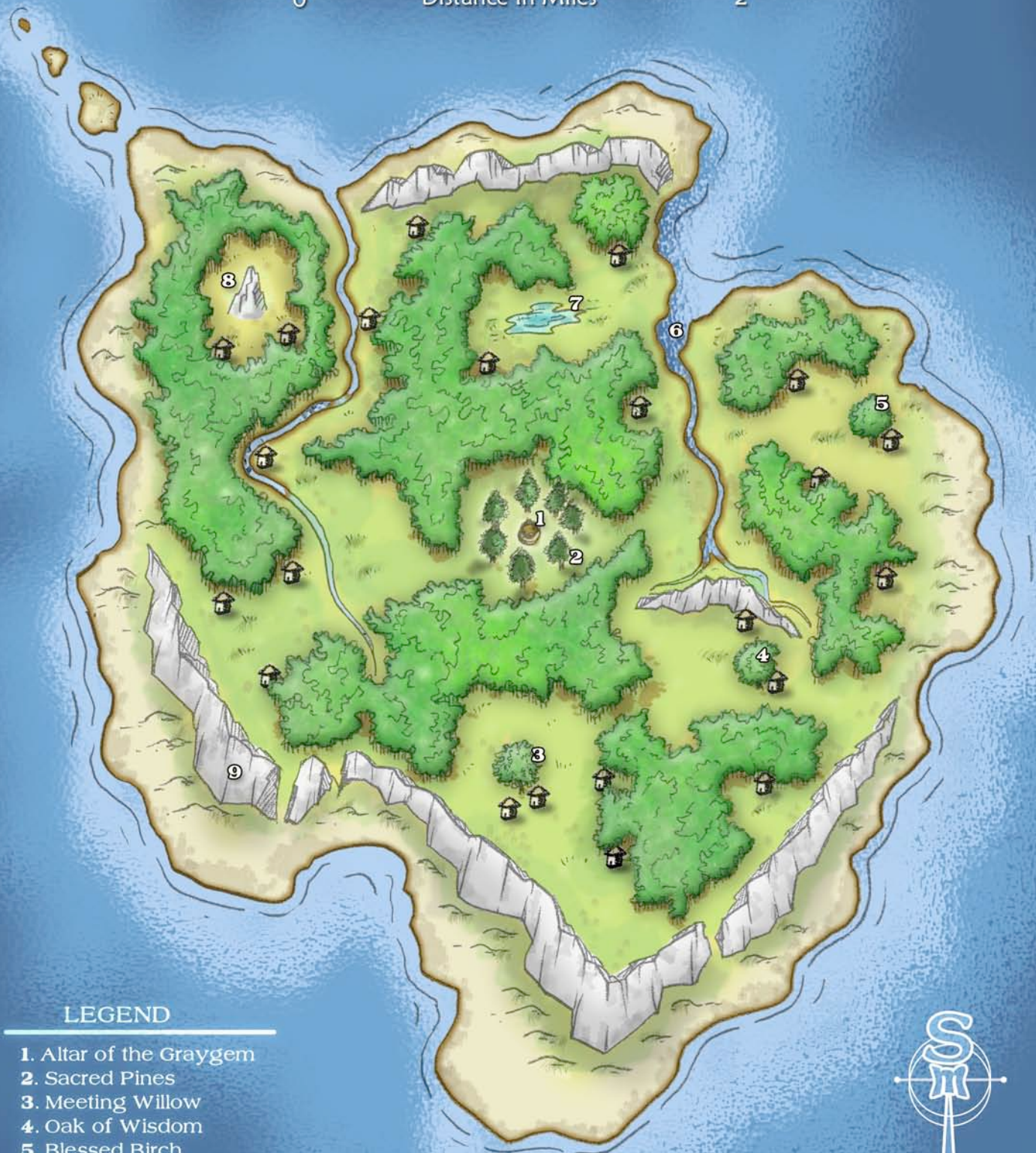


Key

- A. Water Cells
- B. Clay Golems
- C. Weapons Locker
- D. Anteroom
- E. Sitting Room
- F. Bed Chamber
- G. Dining Room
- H. Trophy Room
- I. Throne Room
- J. Grand Stair
- K. Ballroom
- L. Art Room
- M. Great Hall
- N. Library
- O. Chest Room
- P. Picture Room
- Q. Great Tower Stair
- R. False Dawn
- S. Depths of Freedom
- Water Flow
- Inverted Hall
- Platinum Statue
- Clay Guardian

Isle of the Irda

0 Distance in Miles 2



LEGEND

1. Altar of the Graygem
2. Sacred Pines
3. Meeting Willow
4. Oak of Wisdom
5. Blessed Birch
6. Secret Cove
7. Healing Springs
8. Rock of Paladine
9. Ivory Walls

SCM

Lordcity of Istar

1. The Great Temple
2. The Barigon Plaza
3. Shrine of Branchala's Bells
4. The Eusymmeas Fountain
5. Dome of Infinite Light
6. Sacred Halls of Silence
7. North to The Hammerhall
8. Keep of the Kingfisher
9. Imperial Prison
10. School of Games
11. Tower of High Sorcery
12. Marketplace
13. Slave Market
14. Square of Six Swords
15. Hill of Lords
16. Pursemaker's Square
17. Paradise Park
18. Silversmith Square
19. Beggar's Alley
20. Hysolar's Wall
21. Istaran Money Traders
22. Mirrorgarden Wines
23. Exotic Art Emporium
24. Inn of the Four Courts
25. Timon's Folly Inn
26. Sign of the Basilisk Pub
27. Hart's Leap Tavern
28. Willow Wand Tavern
29. Imperial Warehouses
30. Imperial Jetty
31. God's Eyes Beacons
32. Great White Road



Distance in Miles

0 5

Lake Istar

Tower of High Sorcery at Istar

Balakan Grove

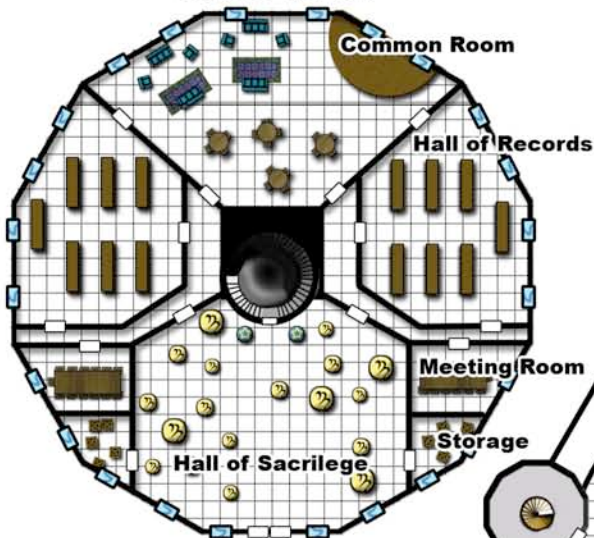


Distance
0 ft 75 ft

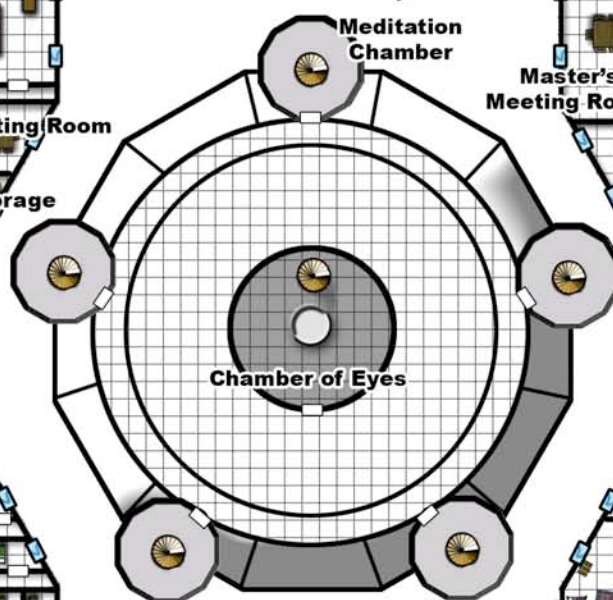
1 square - 5 ft.

- Master of the Tower Statue
- ☆ Statue of Solinari
- Statue of Lunitari
- ☆ Statue of Nunitari
- Sacrilegious Relic

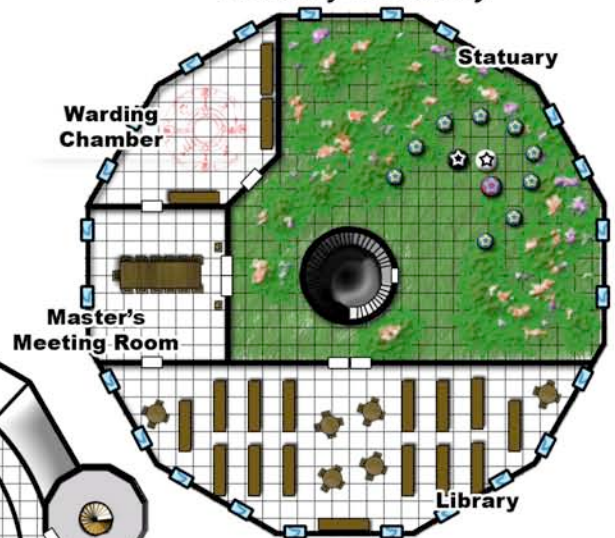
1st Floor
Solio Febalas



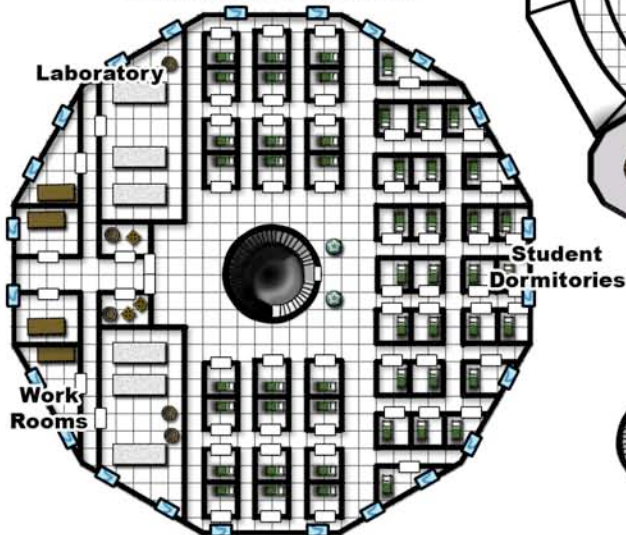
26th Floor
Chamber of Eyes



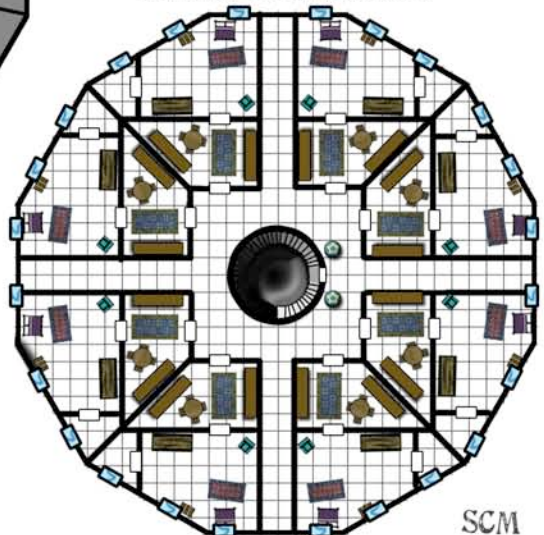
17th Floor
Statuary & Library



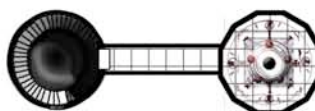
10th Floor
Student Dormitories



23rd Floor
Master's Chambers



Underground
Heart Room



Paesten



Legend

1. North Gate
2. Caer Gate
3. Jura Gate
4. Caretaker's Manor
5. Watchmen's Barracks
6. Temple of Corij
7. Marcon's Smithy
8. The Velvet Curtain
9. Town Square

1 Square = 5 ft.

Subterranean Castle

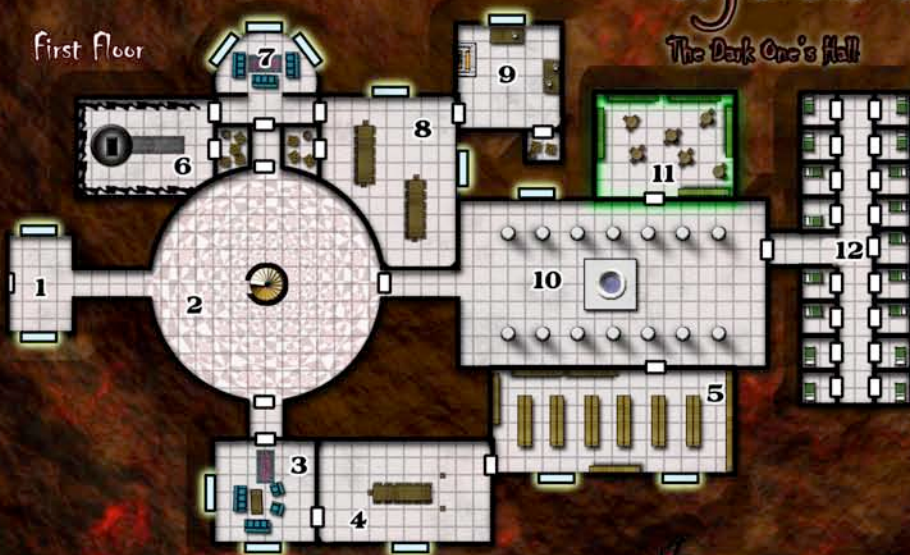
Ulgaard

SCM

First floor

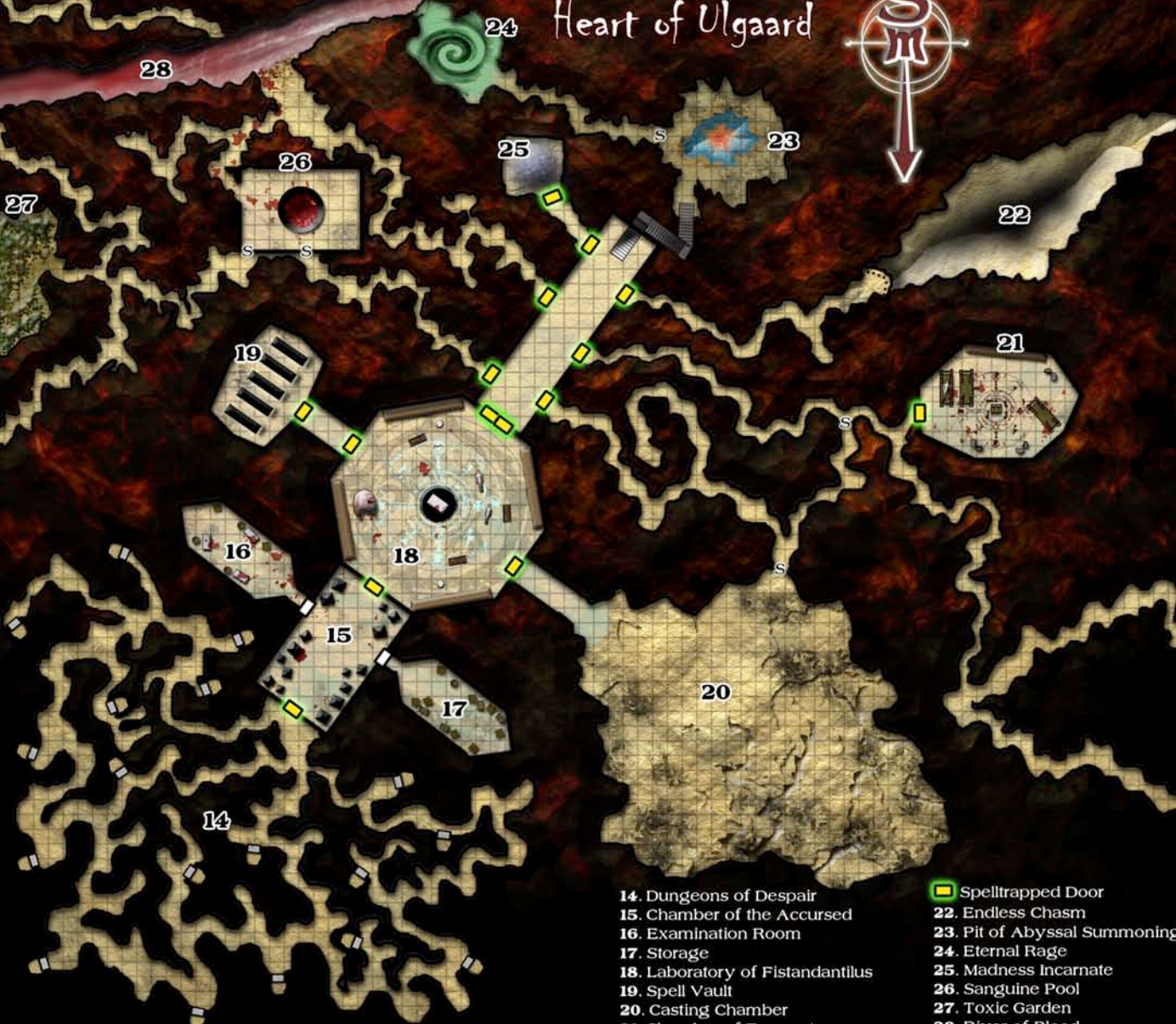
The Dark One's Hall

Second floor



- 1. Antechamber
- 2. Reception Chamber
- 3. Waiting Room
- 4. Meeting Room
- 5. Library
- 6. Altar of Nultari
- 7. Sitting Room
- 8. Dining Area
- 9. Kitchen
- 10. Great Hall
- 11. Learning Room
- 12. Student Rooms
- 13. Luxury Suites
- Illusory Window

Heart of Ulgaard



- 14. Dungeons of Despair
- 15. Chamber of the Accursed
- 16. Examination Room
- 17. Storage
- 18. Laboratory of Fistandantilus
- 19. Spell Vault
- 20. Casting Chamber
- 21. Chamber of Torment
- 22. Endless Chasm
- 23. Pit of Abyssal Summoning
- 24. Eternal Rage
- 25. Madness Incarnate
- 26. Sanguine Pool
- 27. Toxic Garden
- 28. River of Blood
- Spelltrapped Door

Vingaard

Vingaard Village

Vingaard Keep

Legend

1. Vingaard River
2. Ferry Dock
3. Toll Station
4. Knight's High Road
5. Keep Main Gates
6. Grand Master's Citadel
7. Keep Road
8. Knight's Rest (Inn)
9. Merchant's Folly
10. Tarren's Arms



0 Distance in Yards 250

XAK TSAROTH

the serpentine city

1. Royal Palace
2. Court of Reception
3. Great Plaza
4. Temple of Mishakal
5. Welcome Obelisk
6. Treasury Tower
7. Hall of Justice
8. Temple of Paladine
9. Tower of Truth
10. Noble's Park
11. Open Air Market
12. Temple of Shinare
13. Bitter Snake Tavern
14. Holy Pilgrim Inn
15. Kingly Pub
16. Dead Dwarf's Supplies
17. Halls of Learning
18. Urnion's Bounty
19. Statue of Paladine
20. Manor of the Measure



Distance In Miles

0

3

SCM



TASSLEHOFF'S MAP POUCH Legends

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