

HARP

Character Sheet

[illegible]

Skill Name	Cost	Stats	# of Ranks	Bonus	Mods	Rank + Stat + Spec =	Total Bonus	Skill Name	Cost	Stats	# of Ranks	Bonus	Mods	Rank + Stat + Spec =	Total Bonus
Artistic								Mystical Arts							
Acting	_____	Pr/In	_____	_____	_____	_____	_____	Arcane Lore:	_____	Re/Re	_____	_____	_____	_____	_____
Dancing	_____	Ag/Pr	_____	_____	_____	_____	_____	Arcane Lore:	_____	Re/Re	_____	_____	_____	_____	_____
Mimicry	_____	Pr/SD	_____	_____	_____	_____	_____	Attunement	_____	In/In	_____	_____	_____	_____	_____
Play Instr: _____	_____	Pr/Ag	_____	_____	_____	_____	_____	Power Point Dev.	_____	In/SD	_____	_____	_____	_____	_____
Play Instr: _____	_____	Pr/Ag	_____	_____	_____	_____	_____	Runes	_____	Re/In	_____	_____	_____	_____	_____
Singing	_____	Pr/In	_____	_____	_____	_____	_____	Outdoor							
Storytelling	_____	Pr/In	_____	_____	_____	_____	_____	Animal Handling	_____	Pr/In	_____	_____	_____	_____	_____
Athletic								Beastmastery	_____	In/Pr	_____	_____	_____	_____	_____
Acrobatics	_____	Ag/SD	_____	_____	_____	_____	_____	Foraging/Survival	_____	In/Re	_____	_____	_____	_____	_____
Climbing	_____	Ag/St	_____	_____	_____	_____	_____	Horticulture	_____	Re/In	_____	_____	_____	_____	_____
Contortions	_____	Ag/SD	_____	_____	_____	_____	_____	Navigation	_____	Re/In	_____	_____	_____	_____	_____
Combat								Riding	_____	Ag/SD	_____	_____	_____	_____	_____
Brawling	_____	St/Ag	_____	_____	_____	_____	_____	Sailing	_____	Ag/Re	_____	_____	_____	_____	_____
Combat Styles: _____	_____	/	_____	_____	_____	_____	_____	Tracking	_____	SD/In	_____	_____	_____	_____	_____
Combat Styles: _____	_____	/	_____	_____	_____	_____	_____	Physical							
Martial Arts: Strikes	_____	St/Ag	_____	_____	_____	_____	_____	Armor	_____	St/Ag	_____	_____	_____	_____	_____
MA Styles: _____	_____	SD/	_____	_____	_____	_____	_____	Endurance	_____	Co/SD	_____	_____	_____	_____	_____
MA Styles: _____	_____	SD/	_____	_____	_____	_____	_____	Jumping	_____	St/Ag	_____	_____	_____	_____	_____
Martial Arts: Sweeps	_____	St/Ag	_____	_____	_____	_____	_____	Swimming	_____	St/Ag	_____	_____	_____	_____	_____
Weapon: _____	_____	St/Ag	_____	_____	_____	_____	_____	Subterfuge							
Weapon: _____	_____	St/Ag	_____	_____	_____	_____	_____	Ambush	_____	SD/Ag	_____	_____	_____	_____	_____
Weapon: _____	_____	St/Ag	_____	_____	_____	_____	_____	Disguise	_____	Pr/SD	_____	_____	_____	_____	_____
Weapon: _____	_____	St/Ag	_____	_____	_____	_____	_____	Locks & Traps	_____	In/Ag	_____	_____	_____	_____	_____
Concentration								Pick Pockets	_____	Ag/Qu	_____	_____	_____	_____	_____
Chi Defense	_____	SD/In	_____	_____	_____	_____	_____	Stalking & Hiding	_____	SD/Ag	_____	_____	_____	_____	_____
Chi Focus	_____	SD/St	_____	_____	_____	_____	_____	Poisoning	_____	In/SD	_____	_____	_____	_____	_____
Chi Speed	_____	SD/Qu	_____	_____	_____	_____	_____	Sniping	_____	SD/Ag	_____	_____	_____	_____	_____
Chi Strength	_____	SD/St	_____	_____	_____	_____	_____	Streetwise	_____	Pr/In	_____	_____	_____	_____	_____
Mental Focus	_____	SD/SD	_____	_____	_____	_____	_____	Trickery	_____	Pr/SD	_____	_____	_____	_____	_____
General								_____	_____	/	_____	_____	_____	_____	_____
Appraisal	_____	Re/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Crafts: _____	_____	Re/Ag	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Crafts: _____	_____	Re/Ag	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Healing	_____	Re/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Herbcraft	_____	Re/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Mundane Lore: _____	_____	Re/Re	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Mundane Lore: _____	_____	Re/Re	_____	_____	_____	_____	_____	Spell Name							
Perception	_____	In/SD	_____	_____	_____	_____	_____	_____	Cost	Stats	# of Ranks	Bonus	Mods	Rank + Stat + Spec =	Total Bonus
Resistance: Stamina	_____	Co/Co	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Resistance: Will	_____	SD/SD	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Resistance: Magic	_____	In/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Rope Mastery	_____	Re/Ag	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Signaling	_____	Re/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Influence								_____	_____	/	_____	_____	_____	_____	_____
Duping	_____	Pr/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Public Speaking	_____	Pr/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____
Trading	_____	Pr/In	_____	_____	_____	_____	_____	_____	_____	/	_____	_____	_____	_____	_____