

Player Name: _____



Maneuver	Phase	OCV	DCV	Effect
Block	½	+0	+0	Block, abort
Brace	0	+2	1/2	+2 vs. Range Mod.
Disarm	½	-2	0	Can disarm
Dodge	½	—	+3	Abort, vs. all attacks
Grab	½	-1	-2	Grab two limbs
Haymaker	½	+0	-5	+4 DC, +1 Segment
Move By	½	-2	-2	STR/2 + v/5
Move Through	½	-v/5	-3	STR + v/3
Set	1	+1	+0	Ranged attacks only
Strike	½	+0	+0	STR or weapon

NOTES

Character name _____

Height _____ Weight _____

Hair color _____ Eye color _____



Campaign name _____
Genre _____
Gamemaster _____

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