

SERIES WORKSHEET

Series Title:

Summary:

SERIES

Power Level:

Major Factions:

Minor Factions:

Non-existent Factions:

Major Characters:

Minor Characters:

Non-existent Characters:

PARANORMAL POWERS

Source(s) of Powers:

Are Paranormals Publicly Known? For How Long?

What happened during the Breakout?

PARADIGMS

	Starting	Desired
Education		
Ethics		
Income		
Safety		
Services		
Wealth		

THE CHARACTERS

Starting Power Points

Normal:

Paranormal:

Additional Power Level Limits:

RULES OPTIONS

Option	Yes	No
Power Level Trade-Offs	<input type="checkbox"/>	<input type="checkbox"/>
Damage and Lethality	<input type="checkbox"/>	<input type="checkbox"/>
Default Damage Mode	<input type="checkbox"/>	<input type="checkbox"/>
Alternate Mode at -4 penalty	<input type="checkbox"/>	<input type="checkbox"/>
Alternate Mode as Alternate Power	<input type="checkbox"/>	<input type="checkbox"/>
Power and Doubt	<input type="checkbox"/>	<input type="checkbox"/>
Effect Countering	<input type="checkbox"/>	<input type="checkbox"/>
Same origin (all powers counter others)	<input type="checkbox"/>	<input type="checkbox"/>
Same descriptor (some powers counter others)	<input type="checkbox"/>	<input type="checkbox"/>
Paranormal Awareness	<input type="checkbox"/>	<input type="checkbox"/>
Available as a Super-Senses effect	<input type="checkbox"/>	<input type="checkbox"/>
Default capability of paranormals	<input type="checkbox"/>	<input type="checkbox"/>
Paranormal Taint	<input type="checkbox"/>	<input type="checkbox"/>
Biological (mutation)	<input type="checkbox"/>	<input type="checkbox"/>
Moral (corruption)	<input type="checkbox"/>	<input type="checkbox"/>
Psychological (madness)	<input type="checkbox"/>	<input type="checkbox"/>
Paranormal Power Surges	<input type="checkbox"/>	<input type="checkbox"/>
Fortitude Surges	<input type="checkbox"/>	<input type="checkbox"/>
Surge Point Penalty	<input type="checkbox"/>	<input type="checkbox"/>
Surge Damage	<input type="checkbox"/>	<input type="checkbox"/>
Surge Taint	<input type="checkbox"/>	<input type="checkbox"/>
Death Surges	<input type="checkbox"/>	<input type="checkbox"/>
Mass Combat	<input type="checkbox"/>	<input type="checkbox"/>
Paradigm Shifts	<input type="checkbox"/>	<input type="checkbox"/>
Paradigm Points	<input type="checkbox"/>	<input type="checkbox"/>
Paradigm Point and Power Point trade-off	<input type="checkbox"/>	<input type="checkbox"/>
Imageria	<input type="checkbox"/>	<input type="checkbox"/>
Enhanced Paranormal Powers	<input type="checkbox"/>	<input type="checkbox"/>
Mental Grappling for Conflicts	<input type="checkbox"/>	<input type="checkbox"/>