Character Sheet — Serenity RPG

Name: _____

Occupation: _____

Appearance: _____

_____

Concept: _____

Heroic Level: _____

Adventure Points: _____

_____

Plot Points: _____

_____

ATTRIBUTES

Agility	d ___	Alertness	d ___
Strength	d ___	Intelligence	d ___
Vitality	d ___	Willpower	d ___

Initiative (Agil.+Alert.): d ___ + d ___

Life Points (Vit.+Wil.): ____

Serious Wound (Life pts.-2): ____

Base Move = 15 (8 for little people)
WALK: 0 Actions, Base Move
HUSTLE: 1 Action, Base MoveX2
RUN: 2 Actions, Base MoveX2
+ Agility + Athletics/Running

ASSETS

Type (Minor/Major)

_____

_____

_____

_____

_____

COMPLICATIONS

Type (Minor/Major)

_____

_____

_____

_____

_____

SKILLS & Specialties

_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___
_____	d ___	_____	d ___

WEAPONS:

Name	Dmg.	Range	Max	ROF	Mag.
unarmed	_____	____	____	___	_____
_____	_____	____	____	___	_____
_____	_____	____	____	___	_____
_____	_____	____	____	___	_____
_____	_____	____	____	___	_____

ARMOR:

	AR	Covers
_____	____	_____
_____	____	_____
_____	____	_____
_____	____	_____

GEAR:

_____

_____

_____

_____

_____

_____

_____

_____

_____

_____

Action	Difficulty	Extra Success	Complex Actions	Plot Point Cost	Dice Steps
Easy	3	10	15	1	d2
Average	7	14	35	2	d4
Hard	11	18	55	3	d6
Formidable	15	22	75	4	d8
Heroic	19	26	95	5	d10
Incredible	23	30	115	6	d12
Ridiculous	27	34	135	7	d12+d2
Impossible	31	38	155	8	d12+d4
				9	d12+d6
				10	d12+d8
				11	d12+d10
				12	d12+d12

1 Credit == 2.5 Platinum == 5 Gold == $25 == 250 Silver

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