

OpenQuest

Name

Race/Gender

Age

STrength

CONstitution

DEXterity

SIZE

INTelligence

POWer

CHArisma

Hit Points

Total Hit Points=

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

Major Wound Level =

Damage
Modifier

Movement
Rate

Armour Worn

Armour
Points

Hero Points

Portrait

Magic Points

Total Magic Points=

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25

Skills

Practical

Skill	Base	%
Athletics	DEX+STR	
Craft	INT +10	
Deception	DEX +INT	
Driving	INT+DEX	
Engineering	INT +10	
Healing	INT +10	
Influence	CHA +10	
Mechanisms	DEX+INT	
Performance	CHA +10	
Perception	INT+POW	
Riding	DEX+POW	
Sailing	DEX+INT	
Streetwise	CHA+POW	
Trade	INT +10	

Knowledge

Skill	Base	%
Culture (Own)	INT+ 10	
Language (own)	INT + 50	
Nature Lore	INT +10	
Culture ()	INT	
Language ()	INT	
Lore ()	INT	

Resistances

Skill	Base	%
Dodge	DEX+10	
Persistence	POW+10	
Resilience	CON+POW	

Magic

Skill	Base	%
Battle Magic Casting	POW X 3	
Sorcery Casting	INT	
Religion (Own)	INT+10	
Religion ()	INT	

Cult membership

Rank

Spells

Combat

Skill	Base	%
Close	DEX+STR	
Ranged	DEX+INT	
Unarmed	DEX+STR	

Weapons

Equipment

Item	ENC	Notes
Total ENC		

Treasure

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Background/Notes

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